

Brushability Masks - Weathered Mask

Lesson 3: Aged 2 Perfection Manual (Adobe Photoshop) © Syndee Rogers
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In this lesson we'll age our mask to perfection using the Brush Tool.

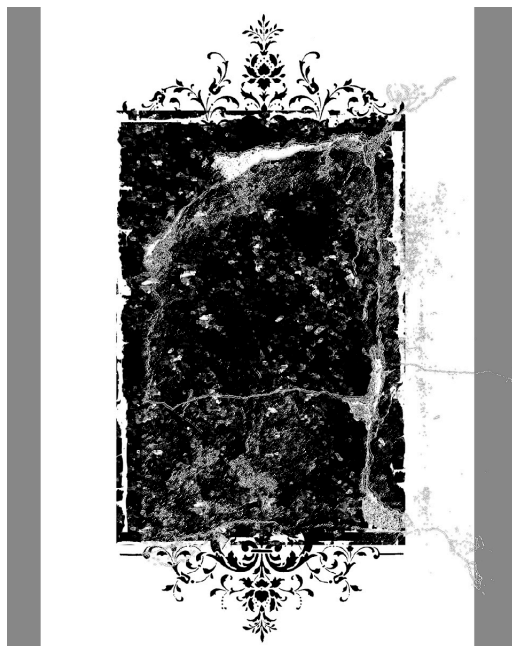
Step One: Prepare Your Workspace

- Begin in Adobe Photoshop by opening the Weathered Mask document (File > Open) you ended with in the last lesson.
- Press the letter D to reset the Color Chips to the default of black over white.



Step Two: Add Cracks

- Get the Brush Tool.
- Press the letter X to make white the Foreground Color.
- In the Tool Options, open the Brush Picker and choose the BRM-SR-Cracked1 brush from the BRM-ClassBrushes-SyndeeRogers.abr class brushes. Set the size to 2155 px, the Mode to Normal, the Opacity to 100%, the Flow to 100%, the Smoothing to 0, and the Angle to -90°. (Earlier versions of PS: Set the Angle in the Brush Settings panel (Window > Brush Settings.)
- In the Layers panel, click on the Create a New layer icon.
- On the document, click once to stamp on top of the mask with the brush to add cracks. Do not click and drag.



- Press Alt Ctrl G (Mac: Opt Cmd G) to clip the cracks layer to the mask.



Step Three: Define the Brush

- In the Menu Bar, choose Edit > Define Brush Preset. Give it a name, I've named mine BRM-WeatheredMask. Click OK.

Step Four: Save the Document

- Save the document (File > Save).

Step Five: Test the Brush Mask (Optional)

- Create a new 12 x 12 document (File > New) at 300 ppi with a white background.



- Press the letter D to reset the Color Chips to the default of black over white.
- In the Layers panel, click on the Create a New Layer icon.
- Get the Brush Tool.
- In the Tool Options, open on the Brush Picker and choose your new Weathered Mask brush (BRM-WeatheredMask).
- Leave the Size as is, which is the size it was defined at. Set Mode to Normal, the Opacity to 100%, the Flow to 100%, and the Smoothing to 0.
- On the document, click once in the center to stamp the brush. Do not click and drag.

