



Weekly Challenge

Soda Machine Data Access

Primary Challenge

Implement the data access interface with a class that stores information in a text file (or set of text files). Do not change the interface we have already established.

Bonus Challenge

Ensure you handle exceptions that might be thrown by the process. Also, get the information about where the text files are stored from IConfiguration, which should be injected through the constructor.

“Practice makes the master.”

— Patrick Rothfuss