

| Why are sorting algorithms required? Sorting finds application in following operations: Searching Minimum Maximum Duplicate deletion Frequency counting Uniqueness testing | Bubble Sort 31 Concept – If we are given an array of n items, we can implement bubble sort as follows: 12 1. Compare pair of adjacent items 12 2. Swap if the items are out of order (non-ascending). 12 3. Repeat until the end of array. Largest item will 'bubbled' to the end of last position. 4. | Pass # 1 12 16 39 15 31 16 39 15 16 31 39 15 16 31 15 39 16 31 15 39 Pass # 2 12 16 31 15 39 12 16 31 15 39 12 16 31 15 39 12 16 31 15 39 12 16 31 39 39 | |
|---|--|--|--|
| Sorting can be accomplished using variety of techniques: Comparison Iterative Recursive Divide and conquer Randomized algorithms | <pre>void BubbleSort (int array[], int n) { for (int i = 0; i < n - 1; i++) { for (int j = 0; j < n-i-1; j++) { if (a[j] > a[j+1]) swap(a[j], a[j + 1]); }}} Analysis:</pre> | <pre>void BubbleSort (int array[], int n) { for (int i = 0; i < n; i++) { bool is_sorted = true; for (int j = 0; j < n-i-1; j++) { if (a[j] > a[j+1]) swap(a[j], a[j + 1]); is_sorted = false;}</pre> | |
| Iterative sorting algorithms (comparison based) Bubble sort Insertion sort Heap sort Recursive sorting algorithms (Comparison based/ Divide-and-conquer) Merge sort Quick sort | if (is_sorted) return; if (is_sorted) return; if (is_sorted) return; At iteration i = 0, inner loop runs $n - 1 - 0 = n - 1$ times. At iteration i = 1, inner loop runs $n - 1 - 1$ times. At iteration i = n - 1, inner loop runs $n - 1 - (n - 1) = 0$ times. Total number of runs $= \sum_{i=0}^{n-1} (n - i - 1)$ $\sum_{i=0}^{n-1} (n - i - 1) = n^2 - n - \sum_{i=0}^{n-1} i$ $\sum_{i=0}^{m} (n - i - 1) = n^2 - n - \sum_{i=0}^{n-1} i$ $\sum_{i=0}^{n-1} (n - i - 1) = n^2 - n - \frac{(n-1)(n)}{2} = \frac{n^2}{2} - \frac{n}{2} = \frac{n(n-1)}{2} = 0(n^2)$ - Worst-case with input in descending order. | | |

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Sorting Algorithms



Insertion Sort

Concept – Similar to arranging a deck of card.

- Consider you have 5 cards (sorted already) out of a deck of cards.
- You are given another card and asked to insert it at the right spot.
- This will require going through all your cards.
- Once you find the right spot, you will insert the new card at correct spot.
- Process will have to be repeated for every new card.

Insertion sort works like this:

- 1. Start with second array element and make it **key**.
- 2. Compare key with the previous element.
- 3. Swap if previous element is larger than **key**.
- 4. Now make third array element as the **key**.
- 5. Continue until entire array is sorted.

| 0 | 1 🖌 | 2 | 3 | 4 |
|-----------------------|---------|---|---|---|
| 6 | 5 | 3 | 1 | 8 |
| | key = 5 | | | |
| 0 | 1 🕇 | 2 | 3 | 4 |
| 6 ┥ | → 5 | 3 | 1 | 8 |
| key < 6? Yes, so swap | | | | |
| 0 | 1 | 2 | 3 | 4 |
| 5 | 6 | 3 | 1 | 8 |

| 0 5 | 1 | 2 🚽 | 2 | | |
|---|---|--|--|---|--|
| 5 | | <u> </u> | 3 | 4 | |
| | 6 | 3 | 1 | 8 | |
| | | key = 3 | | | |
| 0 | 1 🕇 | 2 | 3 | 4 | |
| 5 | 6 ┥ | → 3 | 1 | 8 | |
| k | key < 6? Yes, so swap | | | | |
| 0 🕇 | 1 | 2 | 3 | 4 | |
| 5 ┥ 🕂 | ▶ 3 | 6 | 1 | 8 | |
| key < 5? Yes | s, so swap |) | | | |
| 0 | 1 | 2 | 3 | 4 | |
| 3 | 5 | 6 | 1 | 8 | |
| 0 | 1 | 2 | 3 🕇 | 4 | |
| 3 | 5 | 6 | 1 | 8 | |
| | | | key = 1 | | |
| 0 | 1 | 2 🖌 | 3 | 4 | |
| 3 | 5 | 6 ┥ | ▶ 1 | 8 | |
| | key < 6? Yes, so swap | | | | |
| 0 | 1 🔻 | 2 | 3 | 4 | |
| 3 | 5 ┥ | ▶ 1 | 6 | 0 | |
| | key < 5? Yes, so swap | | | | |
| k | ey < 5? Ye | es, so swap | - | 8 | |
| k 0 | ey < 5? Ye 1 | 2 | 3 | 8 | |
| 0 🔸 | 1 1 | 2 5 | | | |
| 0 🕇 | 1 1 | 2 5 | 3 | 4 | |
| 0 🔶 3 ┥ key < 3? Yes 0 | 1 1 5, so swap 1 | 2 5 2 | 3 6 3 | 4 | |
| 0 🔸 3 ┥ key < 3? Yes | 1 1 s, so swap | 2 5 | 3 6 | 4 8 | |
| 0 🔶 3 < key < 3? Yes 0 | 1 1 5, so swap 1 | 2 5 2 | 3 6 3 | 4 8 4 | |
| 0 ¥ 3 4 key < 3? Yes 0 1 | 1 1 5, so swap 1 3 | 2 5 2 5 | 3 6 3 6 | 4 8 4 8 | |
| 0 + 3 + key < 3? Yes 0 1 0 | 1 1 5, so swap 1 3 1 | 2 5 2 5 2 2 | 3 6 3 6 3 | 4 8 4 8 4 ↓ | |
| 0 + 3 - key < 3? Yes 0 1 0 | 1 1 5, so swap 1 3 1 | 2 5 2 5 2 2 | 3 6 3 6 3 | 4 8 4 8 4 ↓ 8 | |
| 0 3 key < 3? Yes 0 1 0 1 | 1 1 5, so swap 1 3 1 3 | 2 5 2 5 2 5 5 | 3 6 3 6 3 6 | 4 8 4 8 4 ↓ 8 key = 8 | |
| 0 3 key < 3? Yes 0 1 0 1 0 1 0 1 0 1 0 1 0 1 0 | 1 1 3 1 3 1 3 1 3 1 3 | 2 5 2 5 2 5 5 2 2 5 2 2 2 2 | 3 6 3 6 3 6 3 6 3 ↓ | 4 8 4 8 4 ↓ 8 key = 8 4 8 | |

| <pre>void insertionSort (int array[] , int n) {</pre> |
|---|
| for (int i = 1; i < n; i++) { |
| int key = a[i]; |
| for (int j = i-1; j >= 0 && a[j] > key; j) { |
| a[j+1] = a[j]; |
| a[j+1] = key; |
| }} |

Analysis:

- Two nested loops.
- Outer-loop executes n-1 times.
- Best-case: array is already sorted i.e. a[j] > key is always false. O(n)
- Worst-case: array is reversely sorted i.e. a[j] > key is always true. $O(n^2)$