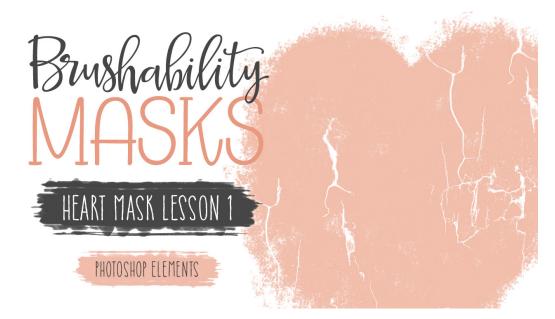
## Brush-02-01-ps-Heart-Mask-Base-transcript



## Brushability Masks - Heart Mask

Lesson 1: Heart Mask Base Transcript (Adobe Photoshop) © Syndee Rogers Terms of Use

In this lesson we'll create the base of our first mask by transforming a default brush into a textured brush.

Here in Adobe Photoshop I've created a 12 x 12 inch document at 300 pixels per inch with a white background. And I've already installed the class brushes, please refer to the manual for instructions on how to do so.

Now in the Layers panel, click on the Create a New Layer icon, and then get the Brush tool. And in the Tool Options, open the Brush Picker, and choose the Legacy Brushes folder. Then open the Wet Media Brushes folder, and choose the Rough Ink brush. If you don't see it, click open the flyout menu, and choose Legacy Brushes, click OK in the dialog box. And then in the Brush panel, open the Wet Media brushes folder, and choose the Rough Ink brush. Now set the size to 286 pixels, and in the Tool Options set the Mode to Normal, Opacity to 100% and the flow to 100%. Click on the Brush Settings icon to open the Brush Settings panel, and set the Spacing to 19%, then click on Scattering, and check the Both Axes box, and set the Scattering to 90%. Now click on Dual Brush and set the Size to 213, Spacing to 25%, the Scattering to zero. These settings are default for this brush in PS, so we just want to make sure your settings match what I have. We can go ahead and close the Brush Settings panel.

Now let's save our brush with the modified settings. So in the Tool Options, open the Brush Picker, then open the flyout menu, and choose New Brush Preset.

And let's name it be BRM, 02, for the Section, 01 for the lesson, and texture. Then click OK. Now we want to save it into our class folder for this lesson, just in case it disappears from our brush panel you want to have a backup of it. So in the Tool Options, open the Brush Picker, and open the flyout menu. And this time choose Export Selected Brush, then navigate to your class folder for this lesson. Name your brush BRM, 0 2, 01, texture, and then click Save.

Now click on the Foreground Color Chip to open the Color Picker, and enter hex code #F2bdab. Then click OK. I'm using a light color as opposed to the black I usually use when creating brushes. so that the elements we add to the mask are easier to see. And it also helps create a nice variation and contrast in our brush. Once we Define our brush it will become grayscale and give us a soft and pretty effect.

In the layers panel make sure the blank layer is active. Then on the document, click and drag to paint a large heart-shape with your brush. And remember it doesn't have to be a perfect heart the idea is to make it look hand-painted and imperfect. You can open the included heart PNG file in your class downloads to use as a reference if you would like. For detailed instructions on how to do so, please refer to the manual. I also like to use my brush as a stamp and stamp around the edges to give it more of a rough texture.

Next we're going to add some cracks to our heart mask. So in the Layers panel, click on the Create a New Layer icon, then click on the Foreground Color Chip to open the Color Picker and choose white. Go ahead and click OK. Now, in the Tool Option, open the Brush Picker, and choose the Cracked 2 brush from the class brushes. Set the size to 2386 pixels, the Mode to normal, and the Opacity and Flow to 100% and the Smoothing to zero. Now on your document, right on top of the heart mask, click and stamp on the top of the mask with the brush to create cracks. Next, press Alt Ctrl G or Opt Cmdd G on a Mac to clip the cracked layer to our heart layer. We don't want our cracked layer to extend over the edges of our heart mask when we Define it as a brush.

Now while we could totally use this brush as is, we're going to add some more elements in the next two lessons. So let's go ahead and save our document. In the Menu Bar, choose File > Save As, and navigate to your class folder for this lesson. And I'm going to name my BRM, 02 for the Section, 01 for the Lesson, and Heart Mask. This will help keep my files organized and easy to find. You can, of course, name yours whatever you would like. This is just the system that works best for me, and what I covered in the organization lesson (BRM-01-01-KeepItTidy) in Section One. I'll see you in the next lesson, this is been Syndee Rogers with Brushability Masks.