

Setting Up a Mobile Device

By: Mosh Hamedani

For the most part, you can run your Xamarin Forms apps in simulators. While these simulators work reasonably well, in some cases you may need to deploy your app to a real device. For example, iOS simulator does not have a camera. So, if your app needs to work with the camera on the device, the only way to test the functionality is to deploy it to a real device.

Here you can find the steps to set up your device for development:

[Android device](#)

[iOS device](#)

[Windows 10 Mobile](#)

[Windows Phone 8](#)