Sven Carlin Stock Market Research Platform

TENCENT - RESEARCH REPORT



SVEN CARLIN

R E S E A R C H P L A T F O R M

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Fundamentals

PE - 41.33 PB - 9.35

EPS - \$1.02

DIV - 0.17%

Buybacks - small

VALUATION

Growth 30%, PE 20 in 2023 – present value \$37.29

Growth 20%. PE 20 in 2023 – present value \$24.99

INTRINSIC VALUE/ margin of safety
PE ratio of 10 on current earnings - \$10.1

RISKS

- Uncertainty surrounding partnership with JD
- Gaming industry consumer preferences
- Non core investments \$1.78 billion in Tesla
- RMB 34 billion in Wanda commercial
- Government introducing gaming restrictions to fight myopia

KEY FACTORS:

- Internet services, games content (Weixin/Wechat, QQ)
- Tenpay + QQ payment
- 800 million QQ MAU and 1 billion for Wexin/Wechat
- Monetization: selling in-game items, virtual items, premium service subscriptions, online advertising, payments, financial products
- Potential: low ad load on Weixin, second largest mobile payment market share (Alipay 54%) (increase financial services products) monetization of gaming, subscriptions, advertising, payment, financial services and who knows.
- Licaitong AUM (RMB 300 billion)
- Tencent ecosystem is key huge moat, huge integration, network creation
- MOAT high switching costs from We ecosystem
- Analysts expect 10-year growth of 30% per year! (hm, hm)
- Internationalization stakes in Fortnite's maker Epic Games, Assassin's Creed's developer Ubisoft, Call of Duty's owner Activision-Blizzard, and League of Legend's Riot Games, among others

Conclusion

Tencent will grow for sure. We will compare it to other Chinese stocks and see how it fits and whether it fits the portfolio.

