



Lesson 5: Creating Textures with Brushes Part 2 Transcript © Syndee Rogers

Welcome back! In this lesson we're going to use one brush and play with the Hue Jitter setting. Adjusting the Hue Jitter causes the brush to alternate between the Foreground and Background Color Chips. So we can have a lot of fun with it!

I'm filming this video in Photoshop Elements but the instructions are just the same in Adobe Photoshop unless where noted.

As you can see I've already created a 12 by 12 inch document with a white background at 300 pixels per inch. And I've created a new blank layer in the Layers panel. This time we're using two colors, so click on the Foreground Color Chip and enter f08388, click OK. And then click on the Background Color Chip and Enter fce5d2, and click OK.

Now, Get the Brush tool. And In the Tool Options, open the Brush Preset Picker and then open the menu and click Dry Media Brushes. A dialog box will pop up asking if you want to save your brushes, now this will save all the brushes, not just the ones we previously modified. So since we already saved our brushes we don't need to save them again. So click Don't save. Choose the Pastel Medium Tip brush. In Photoshop, in the Brush Preset Picker, open the fly-out menu and choose Legacy Brushes. Click OK in the dialog box. In the Brush panel, open the Dry Media Brushes folder and chose Pastel Medium Tip.

Now we'll set our brush size to 750 pixels and leave our Opacity at 100%, and our Mode should be Normal. Then open up the Brush Settings, set the Hue Jitter to 29%, let's set the Scatter to 21%, and the Spacing to 10 percent. In Photoshop, open the Brush Settings and set your brush size to 750 pixels and the Spacing to 10%. Click on Scattering and set to 21%. Click on Color Dynamics and check Apply per Tip, then set the Foreground/Background Jitter to 29%. Now, on your document, making sure we're on our blank layer, click and paint over the whole document, leaving some small areas uncovered so that there is a bit of the white background peeking through. And there we have it, a super easy texture created with a little brush magic!

Now let's click on the Visibility icon in the Layers panel to turn off our newly painted layer.

And next, we want to create a new layer by clicking on the Create a New layer icon in the Layers panel. And this time let's swap our Foreground and Background colors by clicking on the Switch Colors icon in the toolbox. Now, paint all over your background just like you did on the last layer. And as you can see we have a much lighter version, but you can see the hints of the darker pink mixed in with the peach. Playing with the Hue Jitter and the Color Chips is so much fun!

Now, I want to increase the mix of colors for the next layer so click on the Visibility icon in the Layers panel to turn off the newly painted layer. And let's create a new layer, and in the Brush Settings We'll want to change the Hue Jitter to 50%. This will give us a stronger mix of our Foreground and Background colors. In Photoshop, open the Brush Settings, click on Color Dynamics and set the Foreground/Background Jitter to 50%. Now let's paint all over our background again. I also like to click or stamp with my brush on my page to create even more variation, and it can also soften the edges of the brushstrokes. It looks much more textured this time around, and there's more color variation. If we turn off our new layer and turn our previous layer back on we can see the difference.

Now let's try it again with a darker color. So go ahead and create a new layer, and click on the Visibility icon in the Layers panel to turn off the newly painted layer. And click on the Switch Colors icon to swap our colors back. We want the light peach as our background color again. And let's choose a peachy red, so click on the Foreground Color Chip and enter eb5158, and click OK. And go ahead and cover the entire page again, and once you paint you'll continue to see variations in the colors.

There are so many ways to play with the Brush Settings, we could go on for hours! But my goal for these past two lessons was to not only show you some of the brushes already installed in Photoshop and Photoshop elements that work well for creating textures, but how you can modify the settings of those brushes and any brushes you purchase.

Make sure to save your document as a PSD. Join me in the next lesson where we continue our brush journey!

This has been Syndee Rogers with Passion for Paper.