



# CUBE NOTES

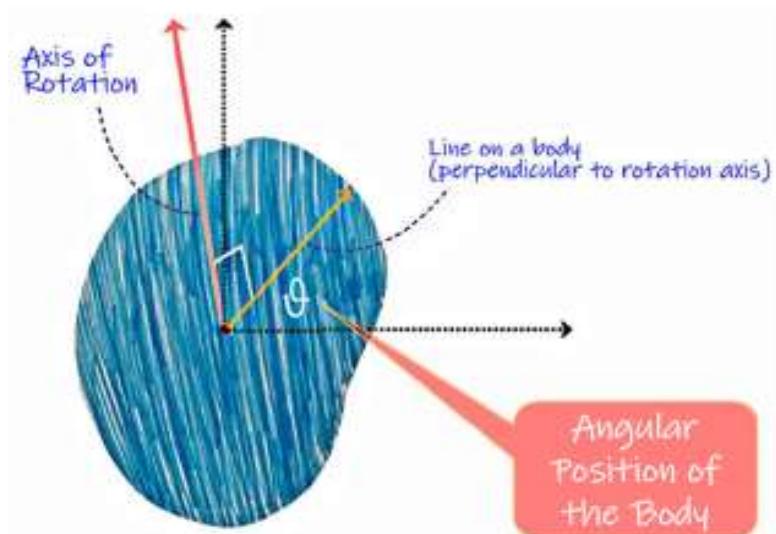
## ROTATION: FULL LESSON SUMMARY

AP PHYSICS . JEE . NEET. GRADE 11/12

### Rotation: A Comprehensive Overview

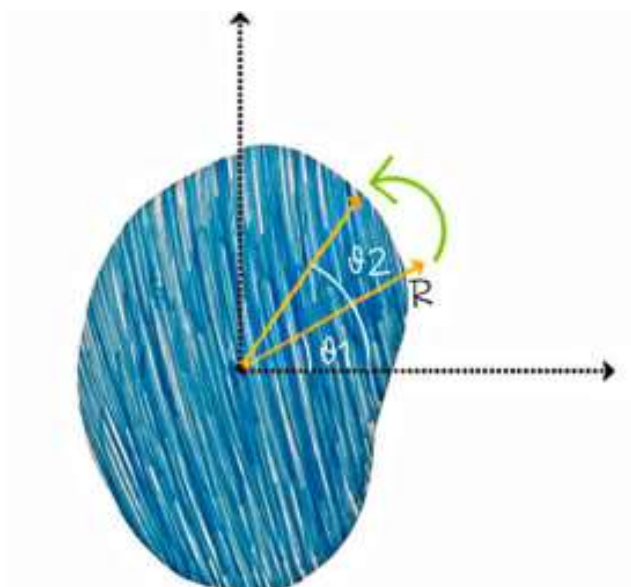
#### 1. Angular Position ( $\theta$ )

- Angular position describes the orientation of a body in rotational motion relative to a reference axis, often fixed. It is measured in radians.
- 1 revolution (rev) =  $360^\circ = 2\pi$  radians.
- The formula for angular position is:  
 $\theta = s / r$   
 where:  
 $s$  = arc length,  
 $r$  = radius of the circular path.



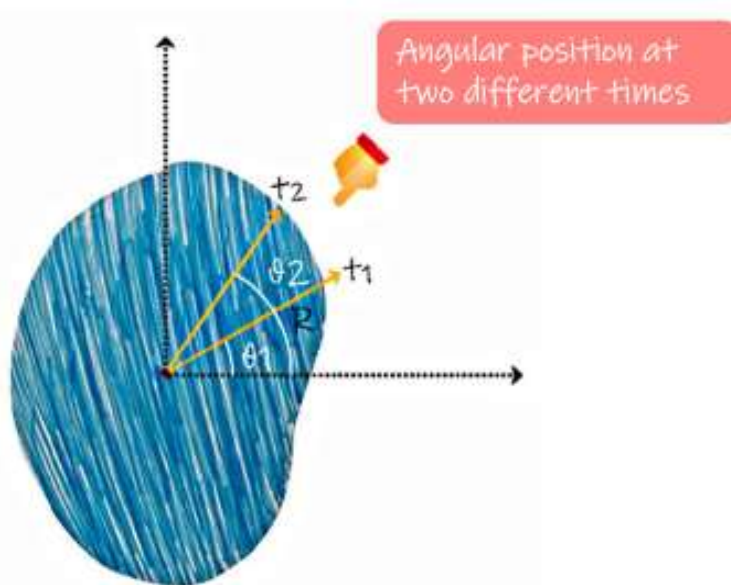
#### 2. Angular Displacement ( $\Delta\theta$ )

- Angular displacement is the change in the angular position of a rotating body between two points in time.
- It is positive for counterclockwise motion and negative for clockwise motion.
- Formula:  
 $\Delta\theta = \theta_2 - \theta_1$   
 where  $\theta_1$  and  $\theta_2$  are the initial and final angular positions.



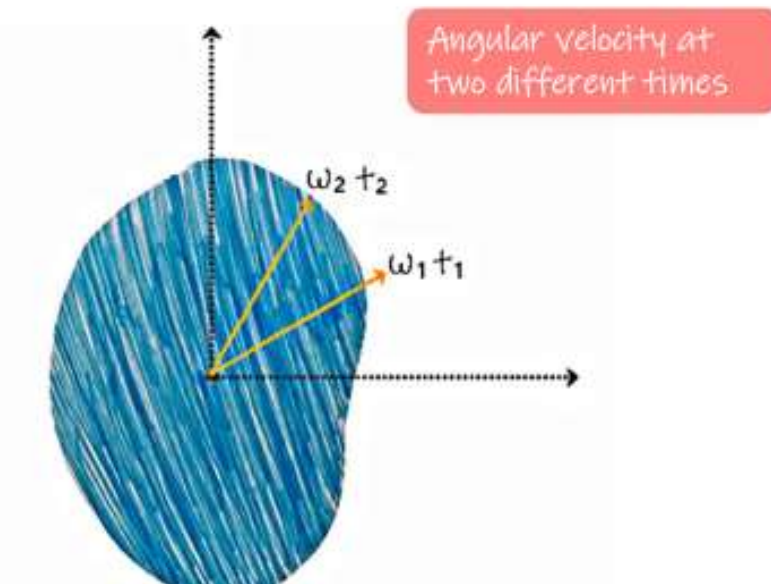
### 3. Angular Velocity ( $\omega$ )

- Average angular velocity** is the rate of change of angular displacement over time.  
 $\omega_{\text{avg}} = \Delta\theta / \Delta t$   
 where  $\Delta\theta$  is angular displacement and  $\Delta t$  is the time interval.
- Instantaneous angular velocity** is the rate of change of angular position at a specific moment in time.  
 $\omega = d\theta / dt$   
 (where  $d\theta$  is the small change in angular position and  $dt$  is the small change in time).
- Both average and instantaneous angular velocities are vector quantities with direction given by the right-hand rule. If the curl of the fingers of your right hand matches the rotation direction, your thumb points along the axis of rotation to indicate the direction of  $\omega$ .



### 4. Angular Acceleration ( $\alpha$ )

- Average angular acceleration** is the rate of change of angular velocity over time.  
 $\alpha_{\text{avg}} = \Delta\omega / \Delta t$   
 where  $\Delta\omega$  is the change in angular velocity and  $\Delta t$  is the time interval.
- Instantaneous angular acceleration** is the rate of change of angular velocity at a particular moment.  
 $\alpha = d\omega / dt$   
 (where  $d\omega$  is the small change in angular velocity and  $dt$  is the small time interval).
- Like angular velocity, angular acceleration is a vector and follows the right-hand rule.



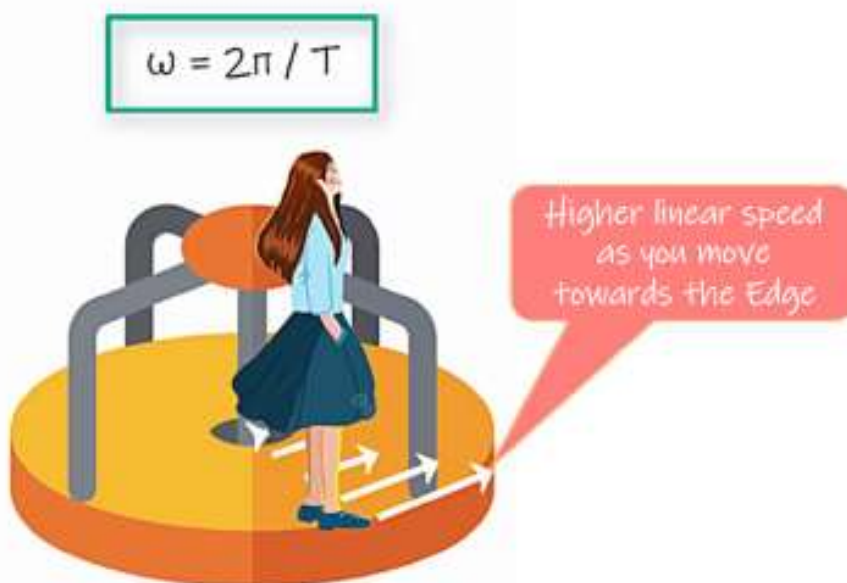
## 5. Kinematic Equations for Constant Angular Acceleration

These equations describe rotational motion when the angular acceleration is constant, analogous to linear motion equations:

1.  $\omega = \omega_0 + \alpha t$
2.  $\theta = \theta_0 + \omega_0 t + 0.5\alpha t^2$
3.  $\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$
4.  $\theta - \theta_0 = 0.5(\omega + \omega_0)t$

Here,  $\omega_0$  is the initial angular velocity, and  $\theta_0$  is the initial angular position.

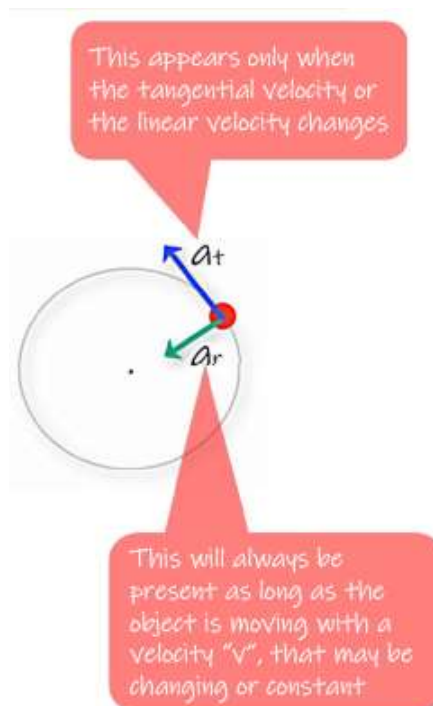
In rotation  $\omega$  is always constant for any point on the body. However, the linear speed  $v$  varies

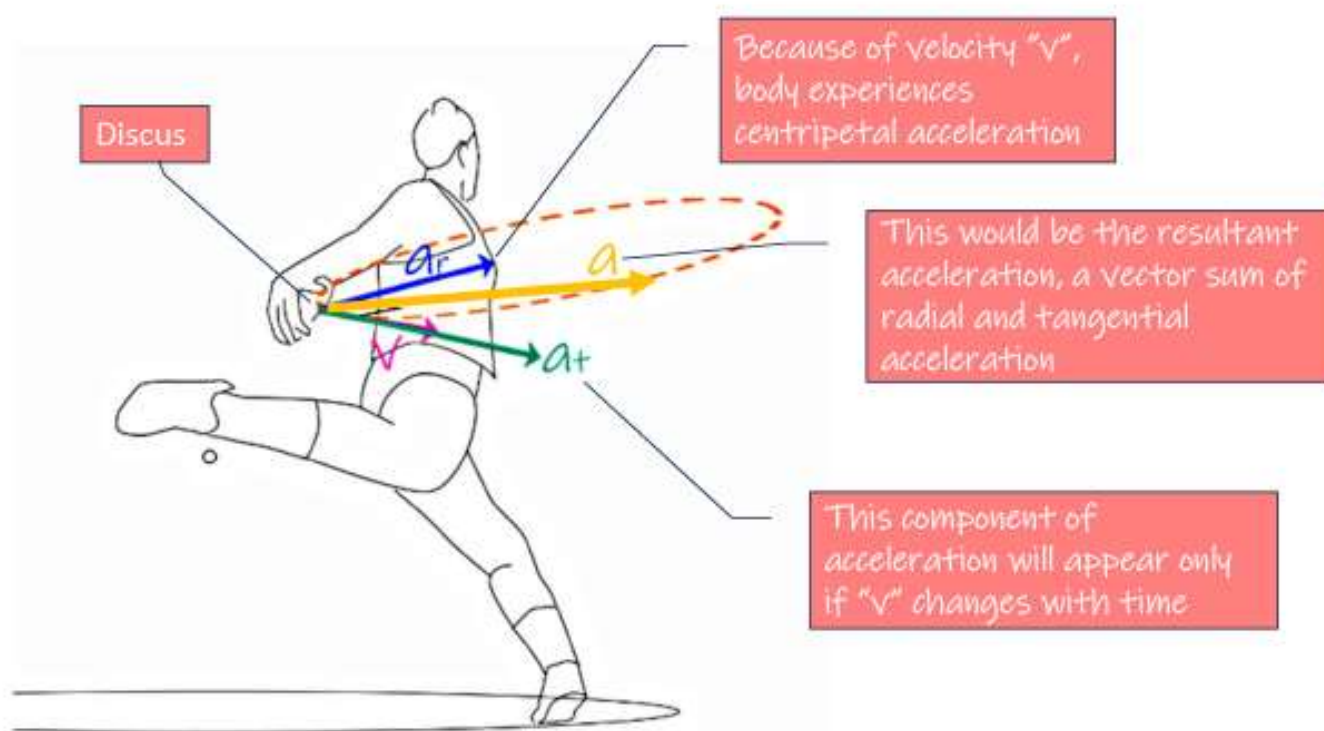


## 6. Relating Linear and Angular Kinematics

- The linear speed  $v$  of a point on a rotating object is related to its angular speed  $\omega$  and its distance from the axis of rotation,  $r$ :  $v = r\omega$
- The tangential acceleration ( $a_t$ ) is related to the angular acceleration ( $\alpha$ ):  $a_t = r\alpha$
- Radial (centripetal) acceleration ( $a_r$ ) is related to the angular velocity ( $\omega$ ):  $a_r = r\omega^2$

These relationships show how angular quantities translate to linear motion at any point on a rotating object.





## 7. Rotational Kinetic Energy

- The rotational kinetic energy (K) of an object rotating about an axis is given by:  

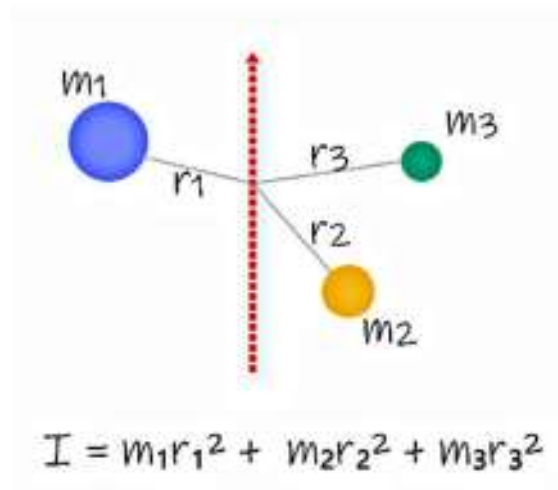
$$K = \frac{1}{2} I \omega^2$$
 where:
  - $I$  = moment of inertia of the object (depends on mass distribution relative to the axis).
  - $\omega$  = angular velocity.
- The moment of inertia (I) for a collection of particles is:  

$$I = \sum m_i r_i^2$$
 where:
  - $m_i$  is the mass of particle i.
  - $r_i$  is the perpendicular distance of particle i from the axis of rotation.

## 8. Moment of Inertia

- Moment of inertia ( $I$ ) is the rotational equivalent of mass in linear motion. It represents the resistance to changes in rotational motion.
- For continuous bodies,  $I$  is calculated by integrating the mass elements over the body:  $I = \int r^2 dm$  (where  $dm$  is a mass element at a distance  $r$  from the axis).
- The moment of inertia depends on the axis of rotation. The farther the mass is from the axis, the larger the moment of inertia.

Example: This body is a collection of 3 discrete masses  $m_1$ ,  $m_2$  and  $m_3$

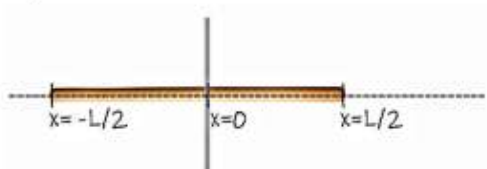


## 9. Parallel Axis Theorem

- The parallel axis theorem allows calculation of the moment of inertia about any axis parallel to one that passes through the center of mass ( $I_{cm}$ ):  $I = I_{cm} + Mh^2$  where:
  - $M$  = total mass of the object.
  - $h$  = perpendicular distance between the center of mass and the new axis.

Example: Rod Rotated About 2 Different Axes

Central Axis:



$$I_0 = (1/12) ML^2$$

End Axis (Using Parallel Axis Theorem)



$$I = (1/12) ML^2 + M(L/2)^2$$

$$I = (1/3) ML^2$$

### 10. Torque ( $\tau$ )

Torque is the measure of the force causing an object to rotate about an axis. It is the rotational equivalent of force.

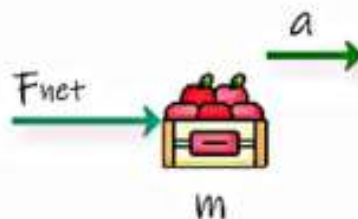
- Torque ( $\tau$ ) is given by:  
 $\tau = rF\sin\theta$  or the cross product  $r \times F$

where:

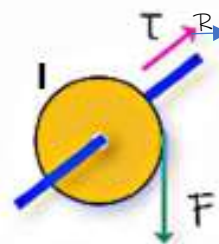
- $r$  = distance from the axis of rotation to the point where the force is applied.
- $F$  = applied force.
- $\theta$  = angle between the force and the lever arm.
- Torque can be thought of as a force applied over a distance (lever arm) to create rotation.

#### Analogy between Linear and Rotational variables

A.



B.



### 11. Newton's Second Law for Rotation

- The rotational equivalent of Newton's second law is:  
 $\Sigma\tau = I\alpha$   
 where  $\Sigma\tau$  is the net torque on the object,  $I$  is its moment of inertia, and  $\alpha$  is its angular acceleration.

General approach to solving problems where both rotation and linear motion happen

