2022-23 Championship Singles Free Skate Requirements – This chart reflects the rules in place for the 2022-23 season, which begins July 1, 2022.Per the 2022-2023 intercollegiate handbook, these events will be judged using the 6.0 system. Thus, IJS references can be disregarded.



REQUIREMENTS FOR THE 2022-2023 Intercollegiate Series

JUNIOR WOMEN & MEN 3:30 +/- 10 sec 2 nd half bonus: 1:45 *Means element is required	 Max 7 Jump Elements 1 must be an Axel-type jump*. Jumps can contain any number of revolutions. Of all the triples and quads, only two can be executed twice. If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value. No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence. Max 3 jump combinations, or 2 jump combinations and 1 jump sequence. Jump combinations and jump sequences are limited to two jumps except that one jump combination or one jump sequence may include three jumps. A jump sequence consists of two or three jumps in which the second and/or the third jump is an Axel-type jump with a direct step from the landing curve of the first/second jump in to the take-off curve of the Axel-type jump. 	Max 3 Spins 1 spin combination; with or without change of foot* Minimum 10 revolutions All 3 basic positions with min 2 revs in each position for highest base value 1 spin with a flying entry* Minimum 6 revolutions 1 spin with only 1 position* Minimum 6 revolutions All spins may change feet and start with a flying entry. Spins must be of a different character.	Max 1 Sequence ■ One choreographic sequence* □ Must be clearly visible
SENIOR WOMEN & MEN 4:00 +/- 10 sec 2 nd half bonus: 2:00 *Means element is required	 Max 7 Jump Elements 1 must be an Axel-type jump*. Jumps can contain any number of revolutions. Of all the triples and quads, only two can be executed twice. Of the two repetitions only one can be a quad jump. Only one quad jump can be repeated. If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value. No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence. Max 3 jump combinations, or 2 jump combinations and 1 jump sequence Jump combinations and jump sequences are limited to two jumps except that one jump combination or one jump sequence may include three jumps. A jump sequence consists of two or three jumps in which the second and/or the third jump is an Axel-type jump with a direct step from the landing curve of the first/second jump in to the take-off curve of the Axel-type jump. 	Max 3 Spins 1 spin combination; with or without change of foot* Minimum 10 revolutions All 3 basic positions with min 2 revs in each position for highest base value 1 spin with a flying entry* Minimum 6 revolutions 1 spin with only 1 position* Minimum 6 revolutions All spins may change feet and start with a flying entry. Spins must be of a different character.	Max 2 Sequences One leveled step sequence* Must fully utilize the ice surface One choreographic sequence* Must be clearly visible