

YOUR CREATIVITY TEST

Let's have a quick look at how to read the results of your creativity test. Don't worry about the number too much. It just provides a baseline for you to see how well you improve by the end of the process. The higher your score, the harder it will be to improve! So take solace. What matters much more are the various elements that compose the score, and their relationship to one another. An important thing to notice is that there are three classes of elements: personality-based, skills-based, and a couple that mix both.

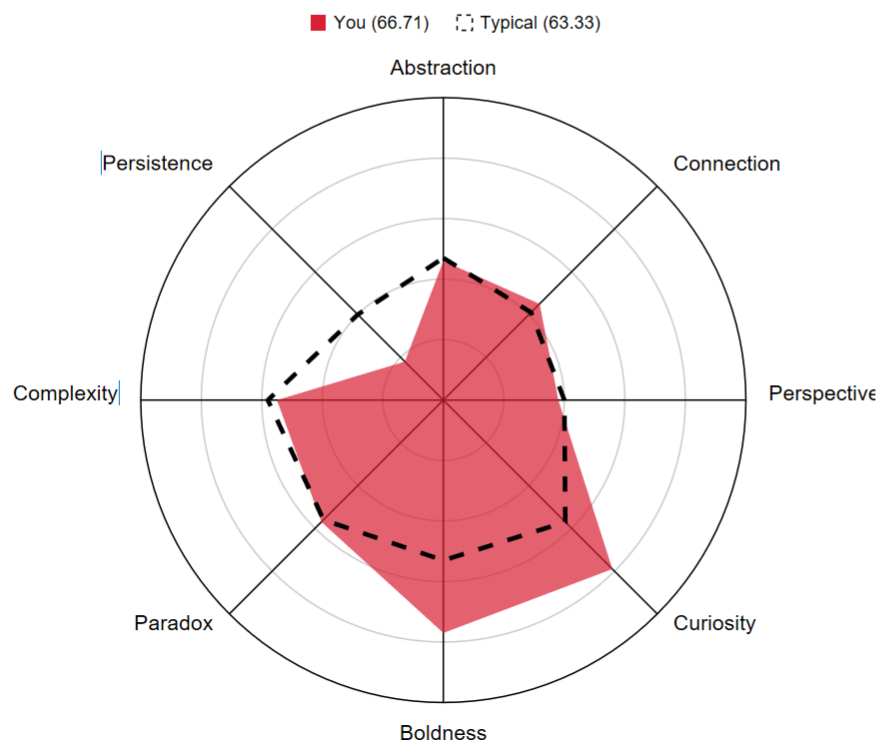
PERSONALITY-BASED:
Persistence, Curiosity, Boldness

SKILLS-BASED:
Paradox, Complexity, Abstraction

MIXED:
Perspective, Connection

The personality-based elements are those that are about WHO you are, the way you operate, and how likely you are to act. The skills-based ones are about abilities you have developed over the years. The mixed, of course, contain both. Notice that the basic definitions used by "Test My Creativity," which I have included in italics, is somewhat different than the usual definition you would give the word.

Your creativity score is **66.71**



PERSISTENCE:

- The ability to force oneself to keep trying to derive more and stronger solutions even when good ones have already been generated.
- Are you always looking to up the game? Or are you happy to get a decent answer and move on? Persistence speaks to your insistence on getting a good result in the face of challenges, but also to the fundamental idea of thinking differently from yourself.

CURIOSITY:

- The desire to change or improve things that everyone else accepts as the norm.
- Do you automatically feel like there's just a better way than what is out there? Are you in a growth mindset all the time? Curiosity is not just an impulse to discover new things – it is even a compulsion to do so.

BOLDNESS:

- The confidence to push boundaries beyond accepted conventions. Also the ability to eliminate fear of what others think of you.
- Boldness is the mindset that when you see the dream, you go for it. What others see as barriers you may not notice at all. Not just to eliminate the fear of what others think but to regularly forget to experience it.

PARADOX:

-The ability to simultaneously accept and work with statements that are contradictory. Your brain has the dexterity to hold two mutually exclusive concepts as both being “true”. In fact, the idea of “true” and “false” starts to fall away. The concept of cognitive dissonance is purely theoretical. This can be a dangerous skill if not managed!

COMPLEXITY:

- The ability to carry large quantities of information and be able to manipulate and manage the relationships between such information.
- Two distinct skillsets here. One is having a great memory, which can be learned such as those people who run workshops to train you to remember dozens of names. The other is your ability to use the data you have in your head, which would apply even if you got the data elsewhere. You might be super at one and terrible at the other, so if your score is low here, have a thought which part of this you need to address more.

ABSTRACTION:

- The ability to abstract concepts from ideas.
- The phrasing here is a bit confusing. Abstraction means you can see through the “reality” of an object or idea to the characteristics or categories that it consists of. This would help find parallels between things that don't seem to fit together, such as on the test when it asks you to find a word that goes with both “submarine” and “camera”.

PERSPECTIVE:

- The ability to shift one's perspective on a situation – in terms of space and time and other people.
- Again this speaks to thinking differently from yourself. There is mental skill involved here but also your attitude is important – are you willing to let go of what you think is right in order to see things from a different angle? Do you insist on your opinion or do you find it easy to interpret an event from the other person's viewpoint?

CONNECTION:

-The ability to make connections between things that don't initially have an apparent connection.

Another form of letting go of your boxscape. Skill matters a lot here, but coming from the basic POV that these things WILL connect can make a huge leap happen.