



Digital Scrapper Premier 2023, Volume 1

Lesson 2, Variation 3, Mixed & Matched Scatters

by Jenifer Juris

In this variation, we're not going to limit ourselves to one scatter shape. Instead, we'll look at how to use 3 coordinating scatters to reinforce a theme.

© 2022 Digital Scrapper
[Terms of Use](#)

NOTE: Please complete the lessons in the order they are provided.

For this lesson, you will need:

- Suit Icons font from the DSP23-V1-Class-Files folder



Quick Steps for Lesson 2, Variation 3, Mixed & Matched Scatters

Step-by-step instructions are below.

- Create a 12x12 inch document.
- Following Lesson 2, create three coordinating brushes from a Suit Icons dingbat font.
- Create a new layer; rename it SCATTER1.
- Choose a color & brush scatters (Size 90, Spacing 200, Scatter 99 (PSE) or 800 (PS)) for the first brush.
- Create a new layer; rename it SCATTER2.
- Choose a color & brush scatters from the second brush.
- Create a new layer; rename it SCATTER3.
- Choose a color & brush scatters from the third brush.
- Add a drop shadow to the scatter layers, blend them, or lower their opacity.
- Finish the scrapbook page as desired. (I created a card instead)

Step-By-Step for Lesson 2, Variation 3, Mixed & Matched Scatters

Prepare Your Workspace

- Create a new 12x12 inch document (File > New > Blank File) at 300 ppi with a white background. (PS: Choose File > New.)

NOTE: The example image I'm going to show for this variation will be a card but the steps are the same regardless of the size.

Create Three Coordinating Brushes

- Use the steps from Lesson 2 to create three coordinating brushes from the Suit Icons dingbat font. For my example, I'm going with a space theme, so I made a planet, a moon, and a star brush.

Create the First Scatter

- In the Layers panel, click on the Create a New Layer icon.
- Double click directly on the name of this layer and change it to SCATTER1. Press Enter/Return to commit the name change.
- Click on the Foreground Color Chip to open the Color Picker.
- In the Color Picker, choose a color for your first scatter. I'm going to use a medium purple color.
- Click OK to close the Color Picker.
- Get the Brush tool.

Photoshop Elements:

- In the Tool Options, open the Brush Picker. Click on the SuitIcons brush you wish to use to make it active. I'll be using the SuitIcons - Planet brush I created. Set the Size to 90, the Opacity to 100, and the Mode to Normal. Open the Brush Settings. Set the Fade and Hue Jitter to 0. Set the Scatter to 99 and the Spacing to 200. Close the Brush Settings.

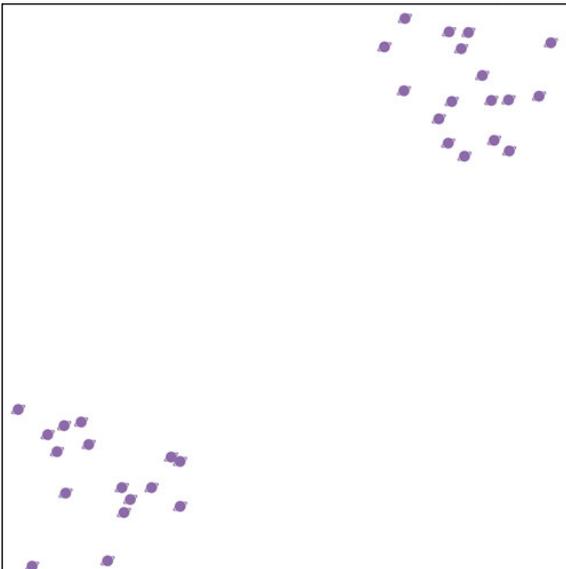
Adobe Photoshop:

- In the Tool Options, open the Brush Picker. Click on the SuitIcons brush you wish to use to make it active. I'll be using the SuitIcons - Planet brush I created. Set the Mode to Normal, the Opacity to 100, the Flow to 100, the Smoothing to 0, and the Angle to 0.
- Click on the Brush Settings panel icon to toggle it open.
- In the Brush Settings panel, set the Size to 90. Place a checkmark next to Spacing and enter 200. Under Brush Tip Shape, all options should be unchecked. Click directly on the word Scattering to activate the settings. Set the Scatter to 800.
- In the Tool Options, click on the Brush Settings panel icon to toggle it closed.

Both:

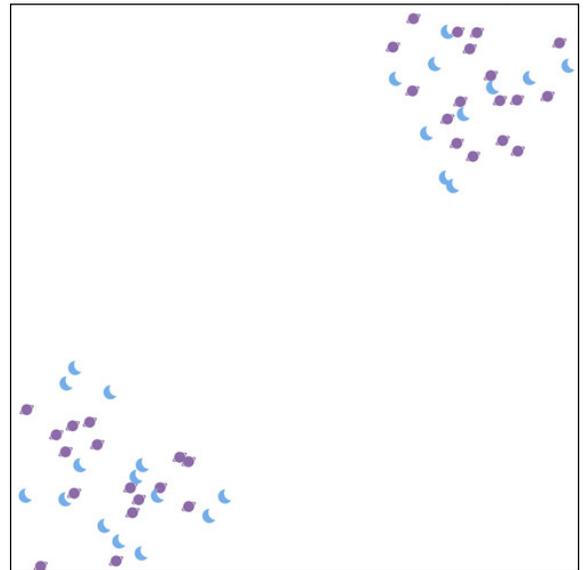
- On the document, click and drag to create the first scatter. I'm going to place my scatters in the top-right and bottom-left corners.

NOTE: Scatter brushes are random, so if you don't like the look of the scatter, press Ctrl/Cmd Z to undo and try again.



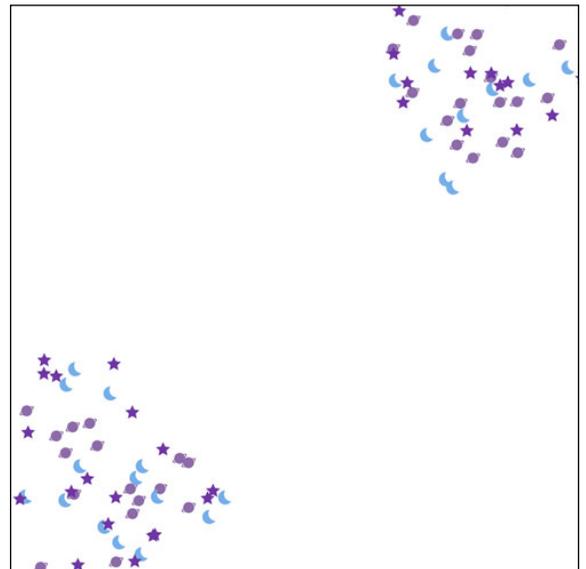
Create the Second Scatter

- In the Layers panel, click on the Create a New Layer icon.
- Double click directly on the name of this layer and change it to SCATTER2. Press Enter/Return to commit the name change.
- Click on the Foreground Color Chip to open the Color Picker.
- In the Color Picker, choose a color for your second scatter. I'm going to use a light blue color.
- Click OK to close the Color Picker.
- The Brush tool should still be active, but if it isn't, get the Brush tool now.
- In the Tool Options, open the Brush Picker. Click on the SuitIcons brush you wish to use to make it active. I'll be using the SuitIcons - Moon brush I created. Use the same settings you used for the SCATTER1 layer.
- On the document, click and drag to create the moon scatter. I'm going to overlap the same areas as the planets.



Create the Third Scatter

- In the Layers panel, click on the Create a New Layer icon.
- Double click directly on the name of this layer and change it to SCATTER3. Press Enter/Return to commit the name change.
- Click on the Foreground Color Chip to open the Color Picker.
- In the Color Picker, choose a color for your second scatter. I'm going to use a deep purple color.
- Click OK to close the Color Picker.
- The Brush tool should still be active but if it isn't, get the Brush tool now.
- In the Tool Options, open the Brush Picker. Click on the SuitIcons brush you wish to use to make it active. I'll be using the SuitIcons - Star brush I created. Use the same settings you used for the previous scatter layers.
- On the document, click and drag to create the star scatter. I'm going to overlap the same areas as the other two scatters.



Add a Drop Shadow to the Scatter Layers

Photoshop Elements:

- In the Menu Bar, choose Layer > Layer Style > Style Settings.
- In the dialog box, set the Lighting Angle to 120. Click on Drop Shadow to activate it and reveal the settings. Set the Size to 15, the Distance to 10, and the Opacity to 40. Click OK.

Adobe Photoshop:

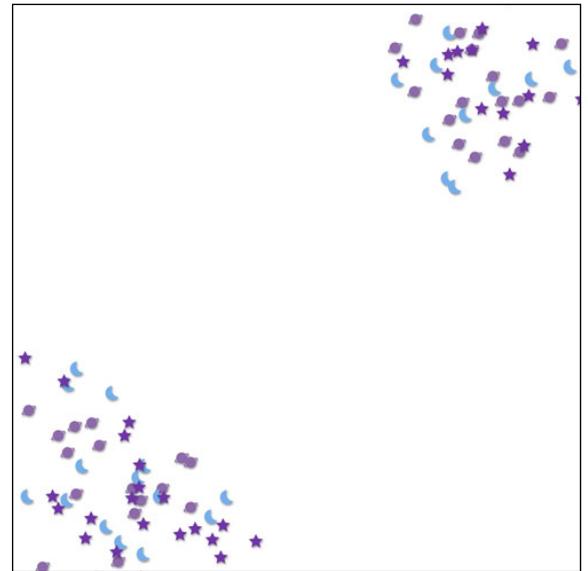
- In the Menu Bar, choose Layer > Layer Style > Drop Shadow.
- In the dialog box, set the Blend Mode to Multiply, the Opacity to 40, the Angle to 120, the Distance to 10, the Spread to 0, and the Size to 15. Click OK.

Both:

- In the Layers panel, hold down the Alt key (Mac: Opt key) and click and drag a copy of the layer style (FX) from the SCATTER3 layer to the SCATTER2 layer.
- Repeat the last step to copy the layer style to the SCATTER1 layer.

Change the Blend Mode or Opacity of the Scatter Layers (Optional)

- If you'd rather not add a drop shadow to your scatter layers, you are also welcome to try changing the blend mode or the opacity of the layers as covered in the other variations.



Finish the Project

- Finish the project by adding a background paper, photos, other elements, and type.
- Make sure to save your project.

A Note About Dingbats

- If the Suit Icons font doesn't contain three shapes or dingbats you'd like to use together, feel free to look for different dingbat fonts at any of your favorite (and safe) font websites. Just make sure to use a dingbat font that contains solid shapes.

I chose to use my space-themed scatters to create a fun greeting card. I love how the scatters reinforce my space theme without overwhelming the design of the card. These scatters are a great way to add visual interest to your project.



Credits:

Card: Jenifer Juris

Kit: Look Up Stars by Kristin Cronin-Barrow

Fonts: Suit Icons, Euphoria Sans, Beautiful Day Script Duo