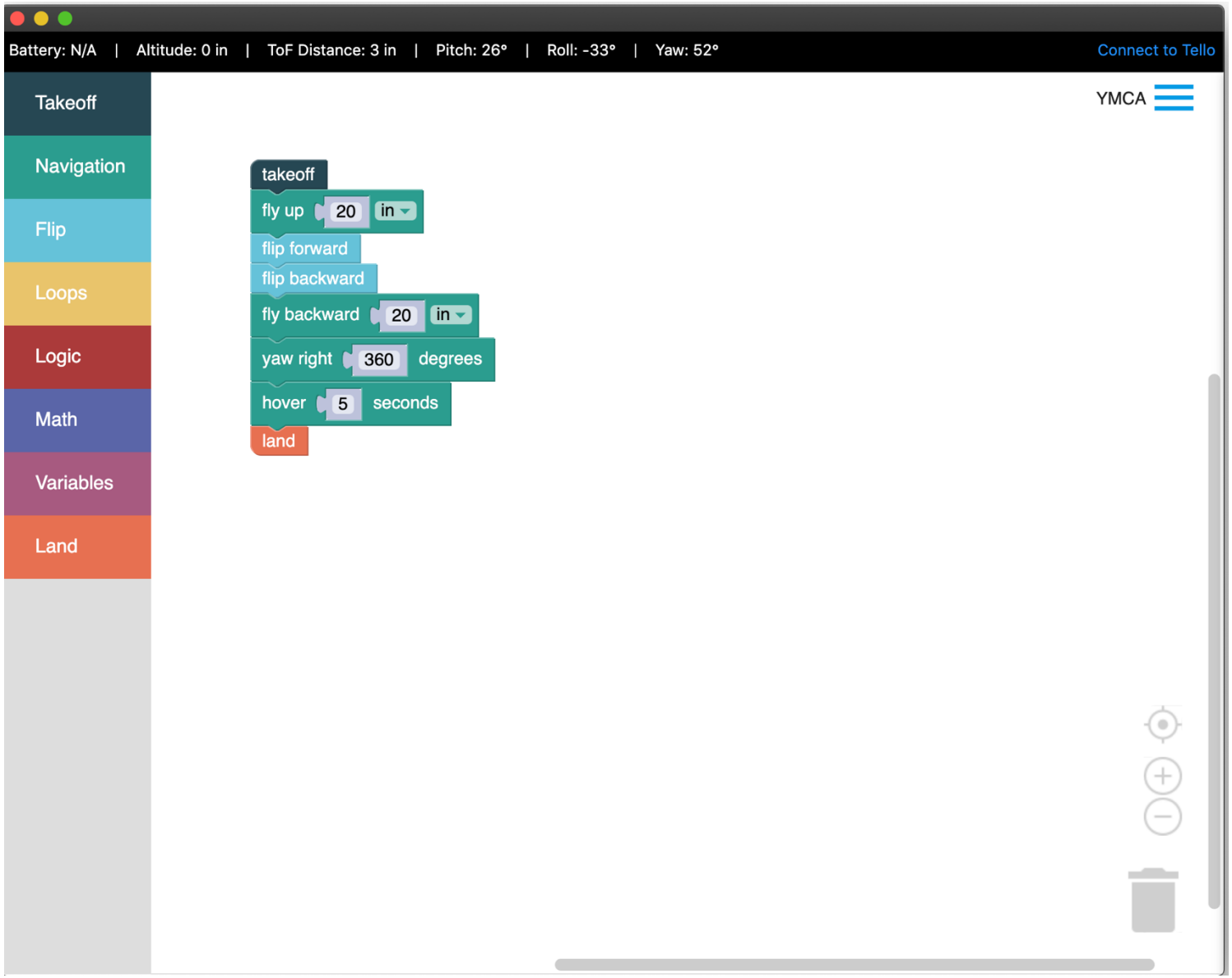
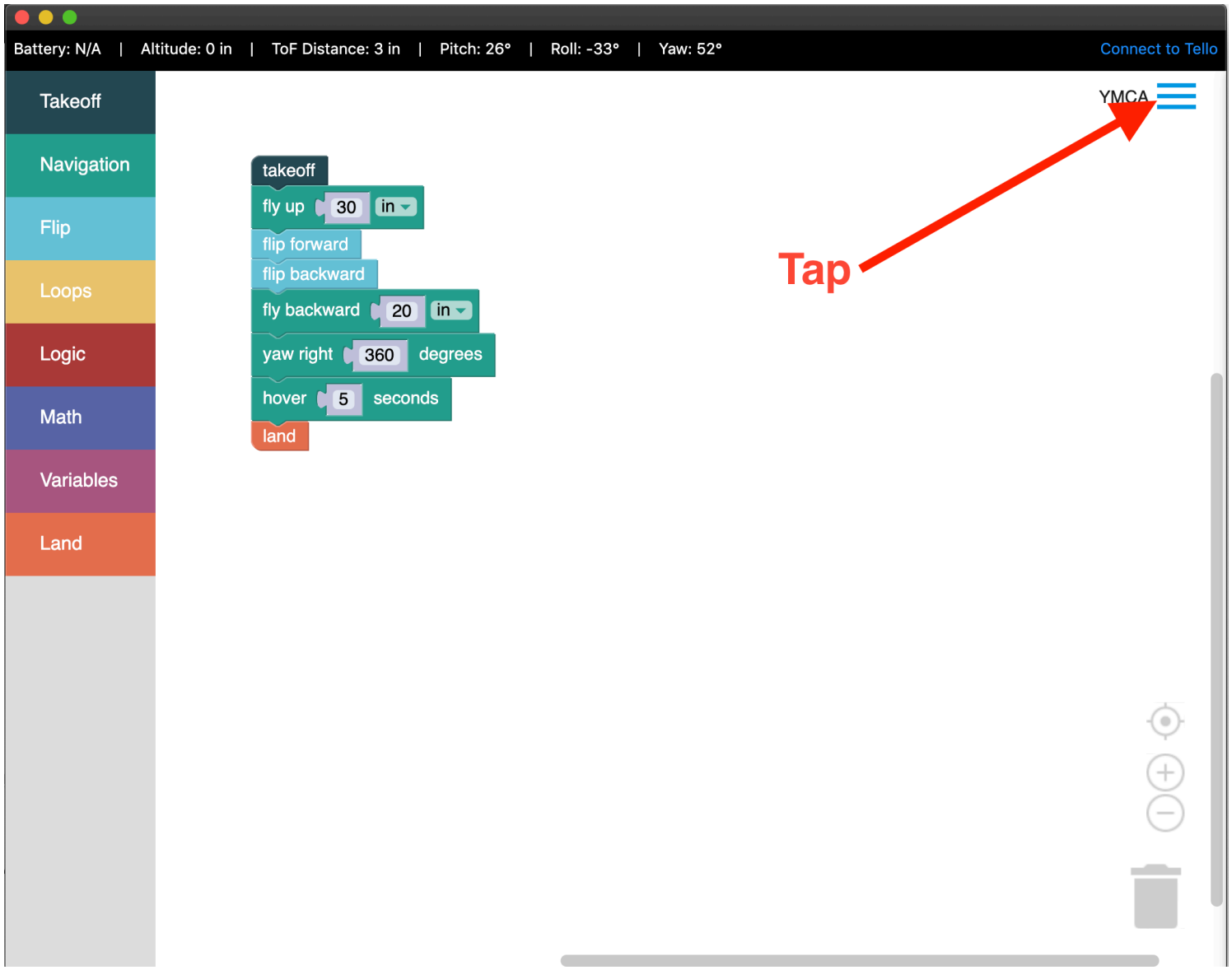
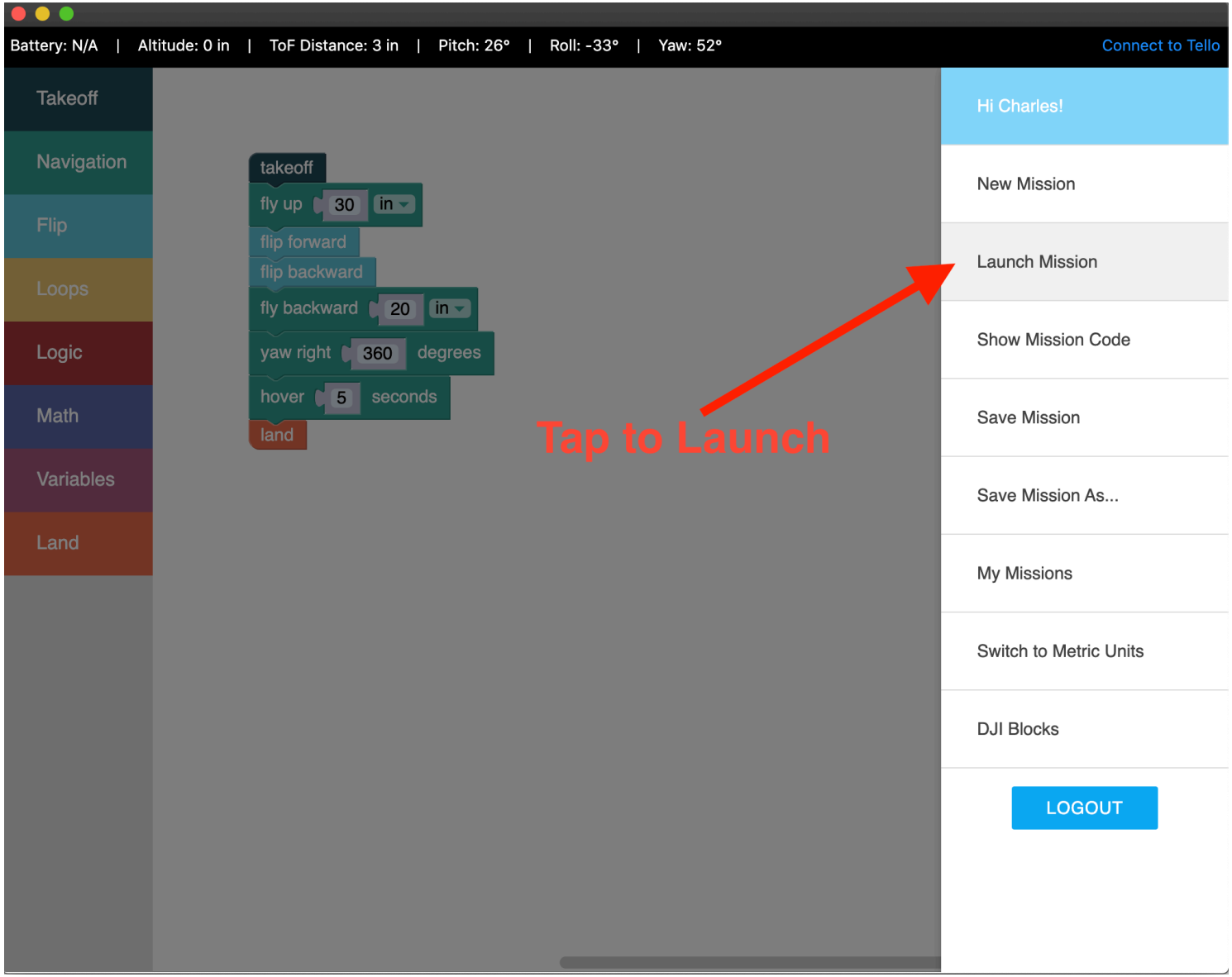

Battery: N/A | Altitude: 0 in | ToF Distance: 3 in | Pitch: 26° | Roll: -33° | Yaw: 52°
Connect to Tello
Takeoff
Navigation
Flip
Loops
Logic
Math
Variables
Land
YMCA
takeoff
fly up 20 in
flip forward
flip backward
fly backward 20 in
yaw right 360 degrees
hover 5 seconds
land


Battery: N/A | Altitude: 0 in | ToF Distance: 3 in | Pitch: 26° | Roll: -33° | Yaw: 52°
Connect to Tello
Takeoff
Navigation
Flip
Loops
Logic
Math
Variables
Land
takeoff
fly up 30 in
flip forward
flip backward
fly backward 20 in
yaw right 360 degrees
hover 5 seconds
land
YMCA
Tap


Battery: N/A | Altitude: 0 in | ToF Distance: 3 in | Pitch: 26° | Roll: -33° | Yaw: 52°
Connect to Tello
Takeoff
Navigation
Flip
Loops
Logic
Math
Variables
Land
takeoff
fly up 30 in
flip forward
flip backward
fly backward 20 in
yaw right 360 degrees
hover 5 seconds
land
Tap to Launch
Hi Charles!
New Mission
Launch Mission
Show Mission Code
Save Mission
Save Mission As...
My Missions
Switch to Metric Units
DJI Blocks
LOGOUT

Ok, let's do some flips already!

**Simple Rules to Follow to be Safe Flying Drones**

1) Check your quadcopter before you fly it

- You cannot flip or roll your drone if it is not ready to fly.
- First, ensure that your drone has no loose parts.
- Ensure that there is room to launch it

2) Choose the right location to fly

- The right location makes a tremendous difference to your flying experience.
- Fly in a place where there are no trees or buildings that will obstruct
- Or choose to fly indoors

3) Take safety precautions

- Keep safe when flying a drone.
- Drones are fragile, but you can prevent their damage
- Propellers are sharp when they move at high speeds, so ensure that you keep your hands away from them
- Always take out the battery if you are done flying
- Fly your drone in an enclosed space without breakable objects if you are doing so indoors.
- Make sure you don't fly over people