

# STATICS

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## Module 4

- ✓ Resultants of force systems
- ✓ Equivalent force systems
- ✓ Equilibrium of rigid bodies
- ✓ Frames and trusses
- ✓ Centroid of area
- ✓ Area moments of inertia
- ✓ Static friction (FE Reference)

## OUTLINE

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## 2-D EQUILIBRIUM STATE

There are 3 conditions that must be satisfied for static equilibrium:

$$\sum F_x = 0$$

Horizontal forces

$$\sum F_y = 0$$

Vertical forces

$$\sum M = 0$$

Moment

## CASES

1. Structures at rest
2. Object with a constant velocity
3. Stable structures

## FORCE SYSTEMS

**Resultant force ( $\mathbf{F}$ )** is vector representation of three-dimensional force.

$$\mathbf{F} = F_x \mathbf{i} + F_y \mathbf{j} + F_z \mathbf{k}$$

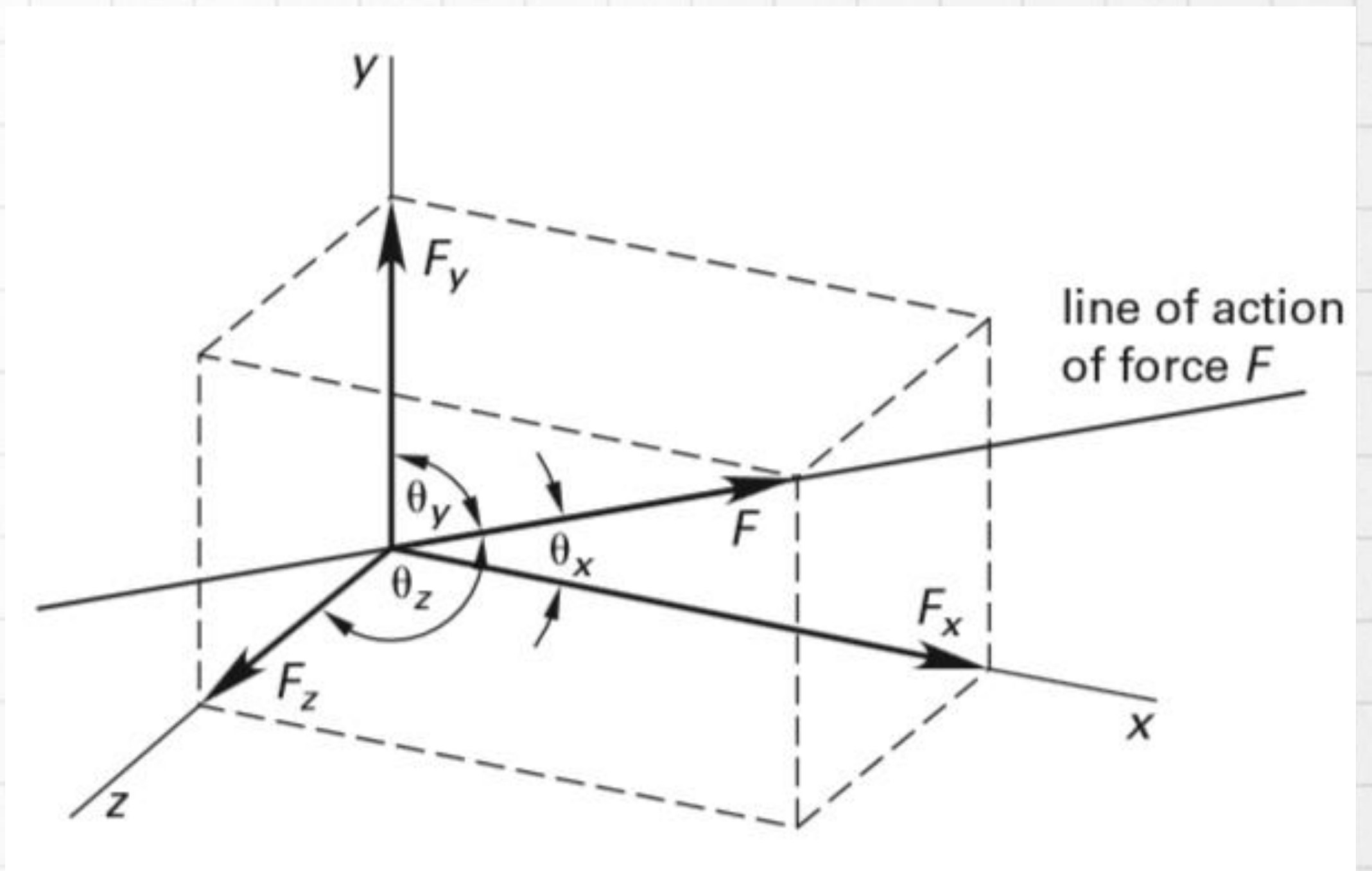
The component of forces can be found by using the cosines of angle with respect to the corresponding axis:

$$F_x = F \cos \theta_x$$

$$F_y = F \cos \theta_y$$

$$F_z = F \cos \theta_z$$

$$F = \sqrt{F_x^2 + F_y^2 + F_z^2}$$



## FORCE SYSTEMS

**MOMENT** → a force that rotates, turns, or twists an object. Also the cross product of the radius vector  $\mathbf{r}$  and for vector  $\mathbf{F}$ :

$$M = r \times F$$

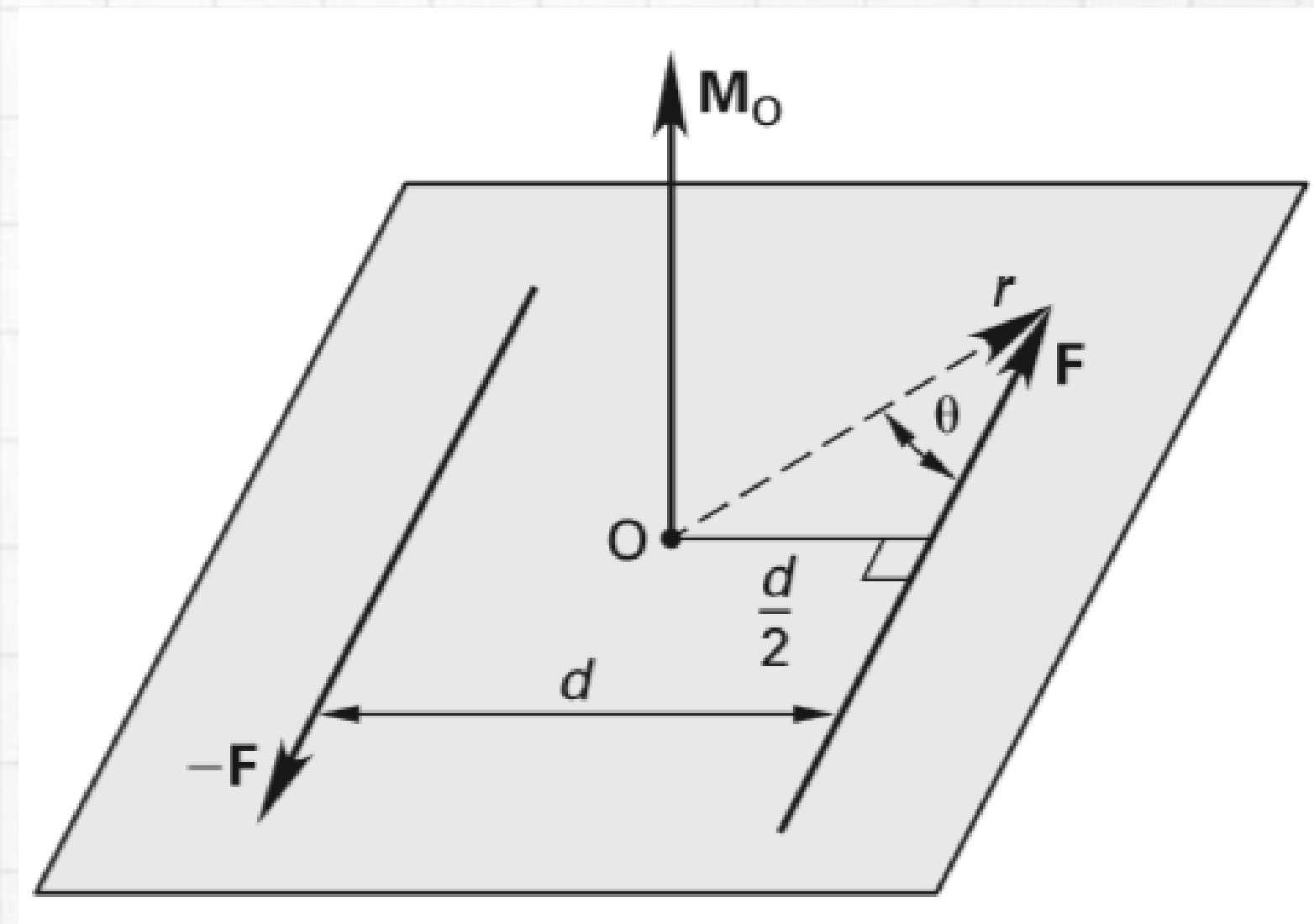
A point (O) on an object experiences a moment whenever there is a force applied to it at a distance, but can be zero if the force passes through the point. Two forces that are equal in magnitude, opposite in direction, and parallel to each other is called a couple.

## SYSTEMS OF FORCES

$$F = \sum F_n$$

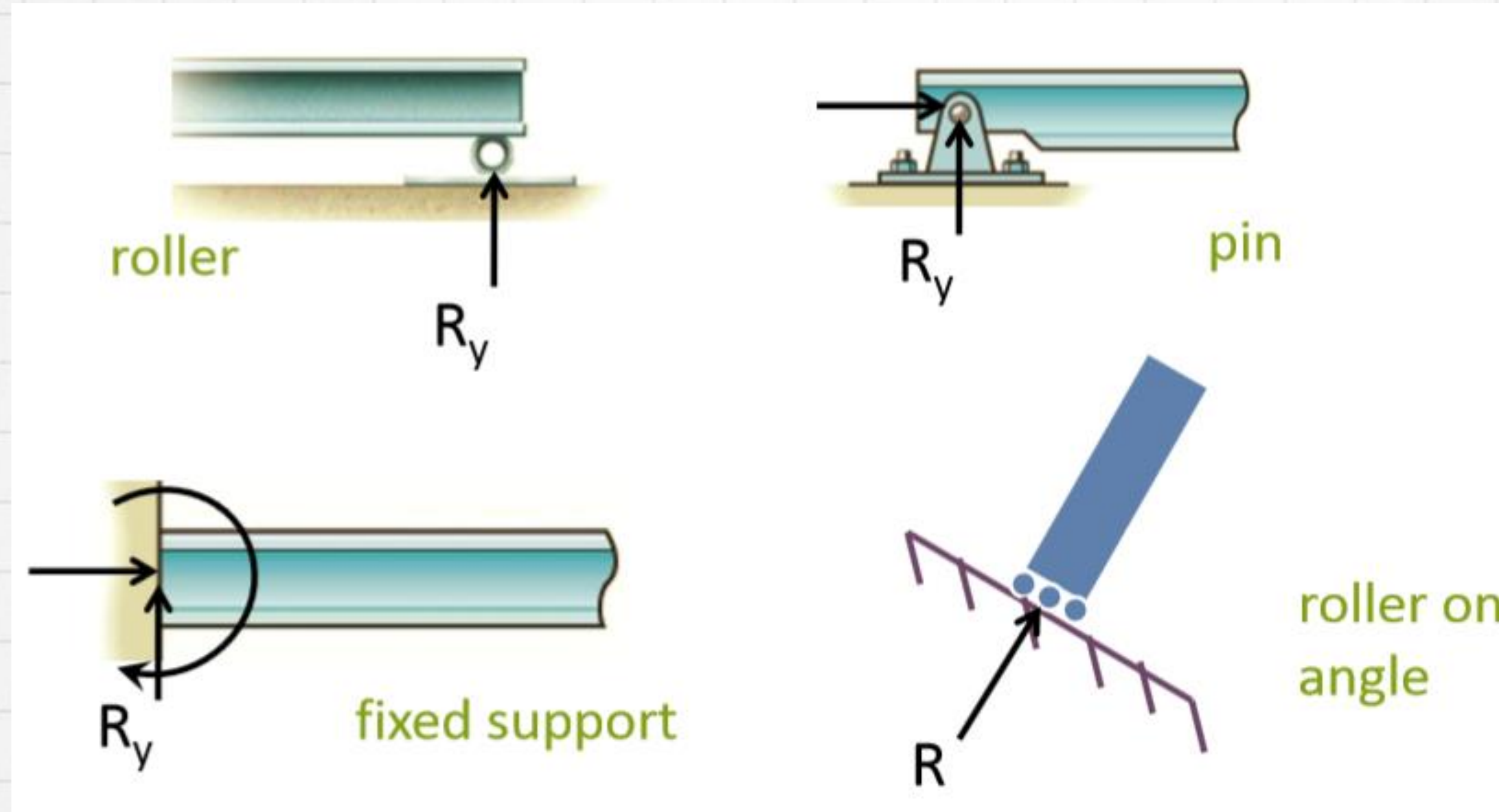
$$M = \sum (r_n \times F_n)$$

## FORCE SYSTEMS



For static Equilibrium:  $\sum F = 0$      $\sum M = 0$

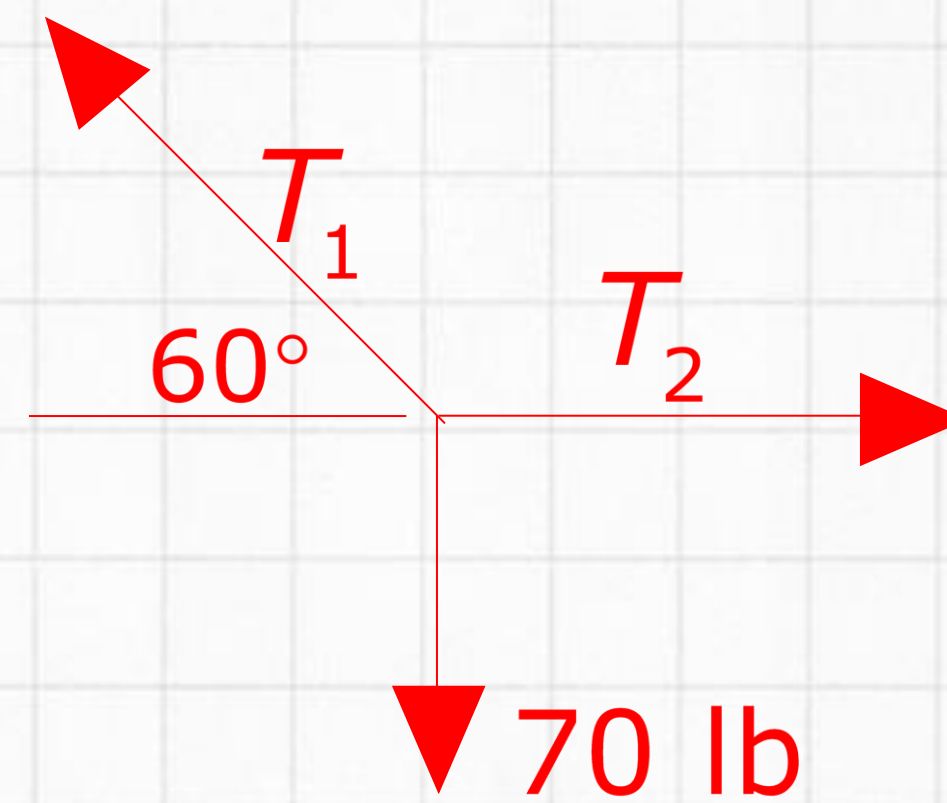
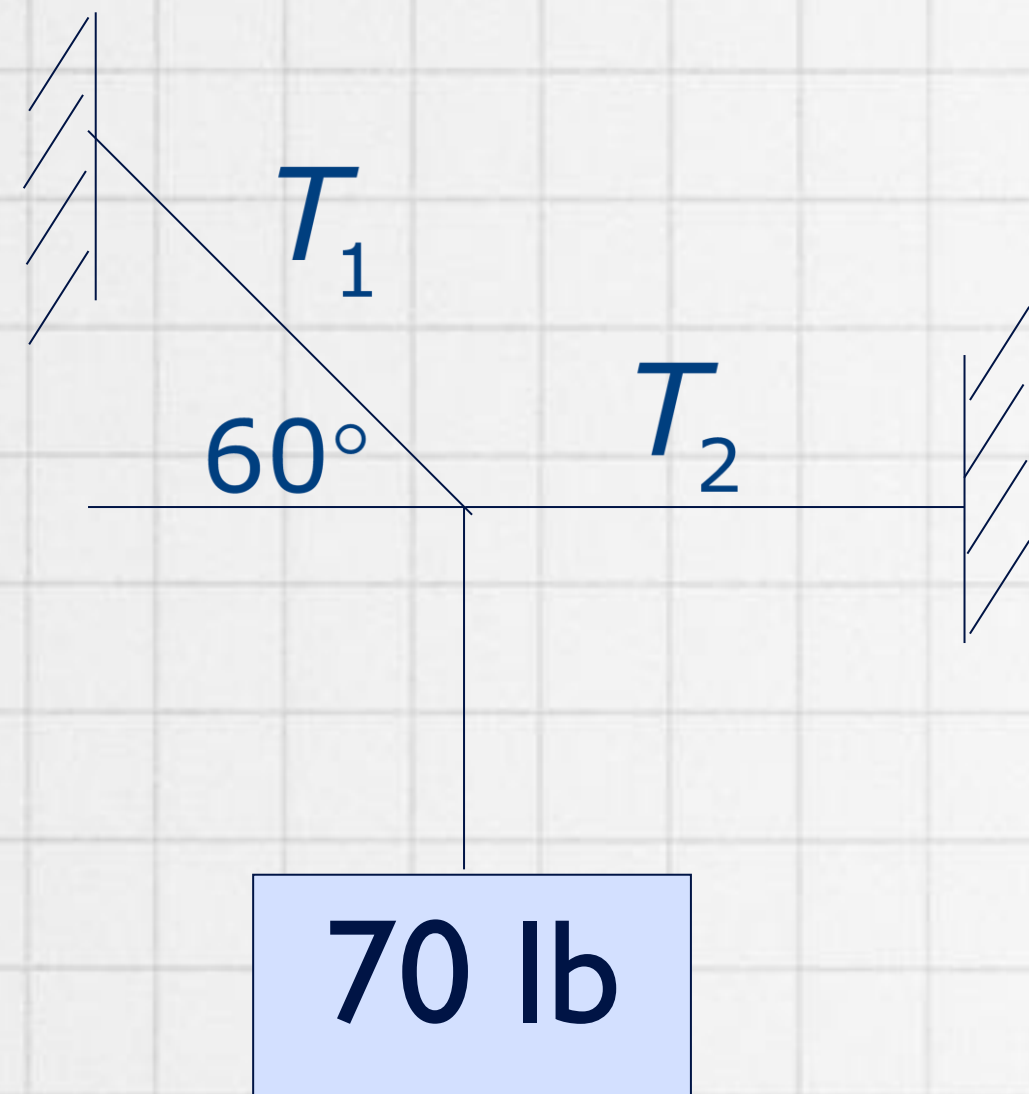
**Support reactions (force and moment)** resist translation or rotation.



# EQUILIBRIUM OF FORCE SYSTEMS

## EXAMPLE #1

Three ropes are connected each other to hold a box in the equilibrium state. If the weight of the box is 70 lb, find the internal forces  $T_1$  and  $T_2$



**Solution:**

$$\sum F_y = 0$$

$$T_1 \sin 60^\circ - 70 = 0$$

$$T_1 = 80.83 \text{ lb}$$

$$\sum F_x = 0$$

$$T_1 \cos 60^\circ - T_2 = 0$$

$$T_2 = 40.41 \text{ lb}$$

# FORCE SYSTEMS

**TRUSS** : set of pin-connected **axial** members.

A stable truss consists of a system of **triangular** structural cells.

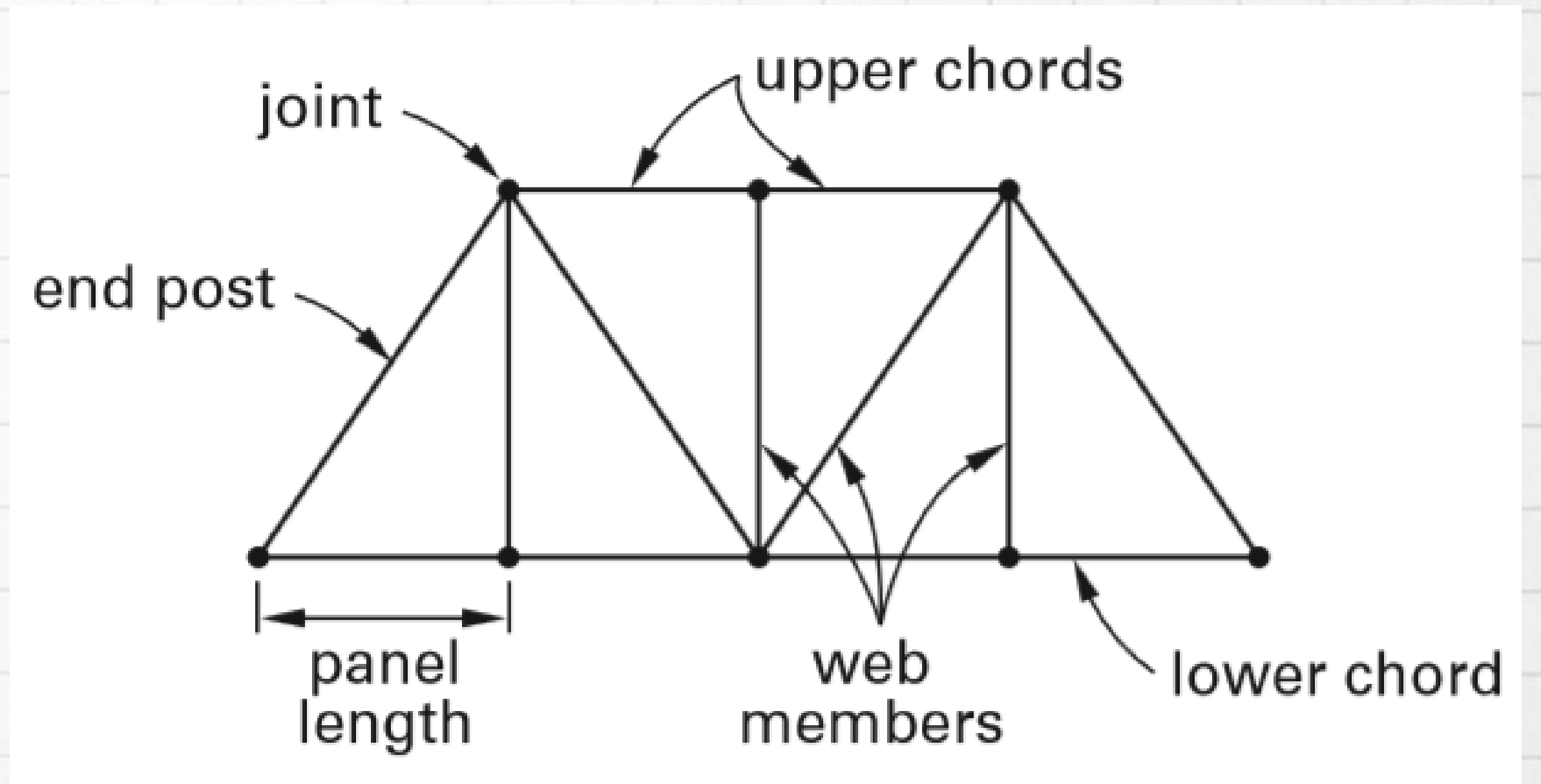
### Truss Assumptions:

- The connection between the members are pinned
- All forces and reactions are applied at connection points
- All truss members only have axial forces (compression or tension)

### Methods to solve member forces:

1. Method of joints
2. Method of sections

$$\sum F = 0 \quad \sum M = 0$$

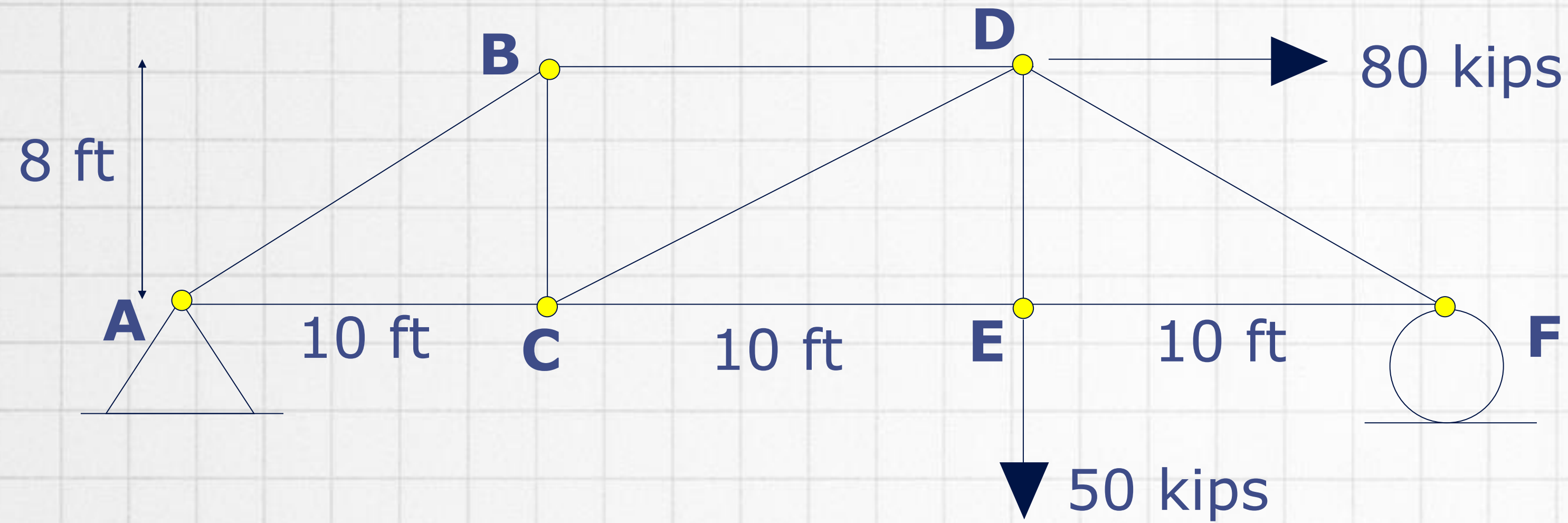


# TRUSSES



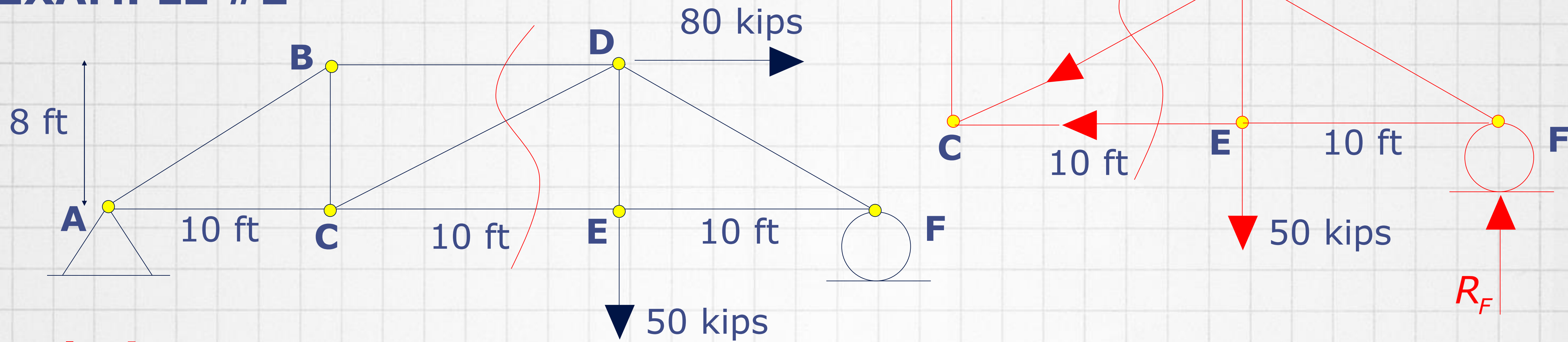
## EXAMPLE #2

Determine the force in member BD shown below.



# TRUSSES

## EXAMPLE #2



### Solution:

$$\sum M_A = 0$$

$$R_F (30 \text{ ft}) - 50 (20 \text{ ft}) - 80 (8 \text{ ft}) = 0$$

$$R_F = 54.667 \text{ kips } (\uparrow)$$

### Using Method of Sections

(cut vertically as shown above)

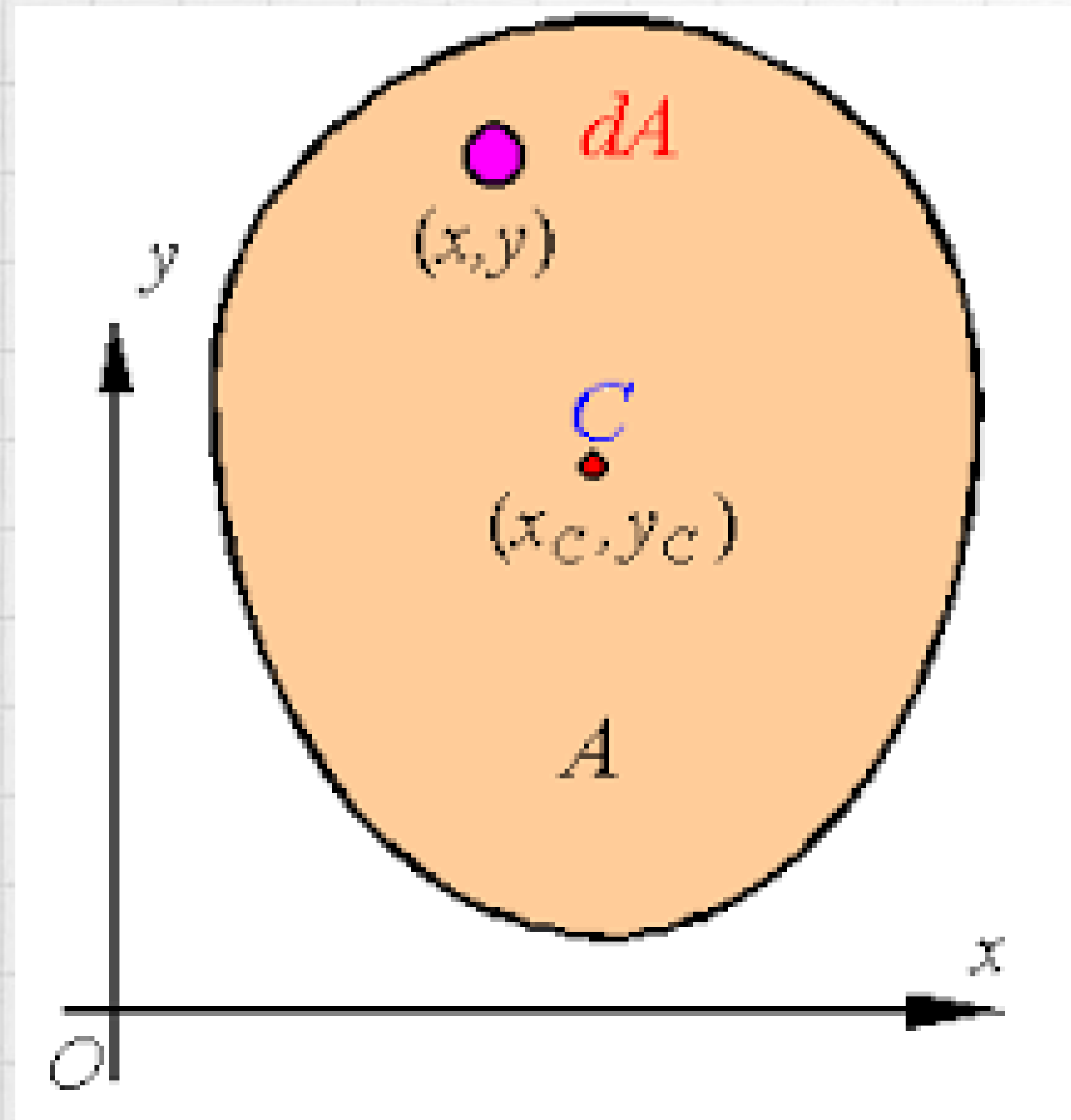
$$\sum M_C = 0 \text{ (right)}$$

$$T_{BD} (8 \text{ ft}) - 80 (8 \text{ ft}) - 50 (10 \text{ ft}) + R_F (20 \text{ ft}) = 0$$

$$T_{BD} = 5.8325 \text{ kips (tension)}$$

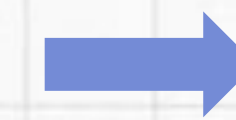
# TRUSSES

**Centroid of an area** is the arithmetic mean location or geometric center of the area of a body. For a homogeneous body, it is the same as the center of gravity:



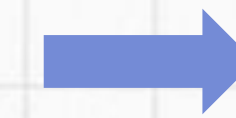
(First Moment of Area)

$$x_c = \frac{\sum (x_n a_n)}{A}$$



centroid coordinate in X-component

$$y_c = \frac{\sum (y_n a_n)}{A}$$



centroid coordinate in Y-component

where  $A = \sum a_n$



total area

## CENTROID OF AREA

**Moment of inertia (I)** or second moment of area is defined as:

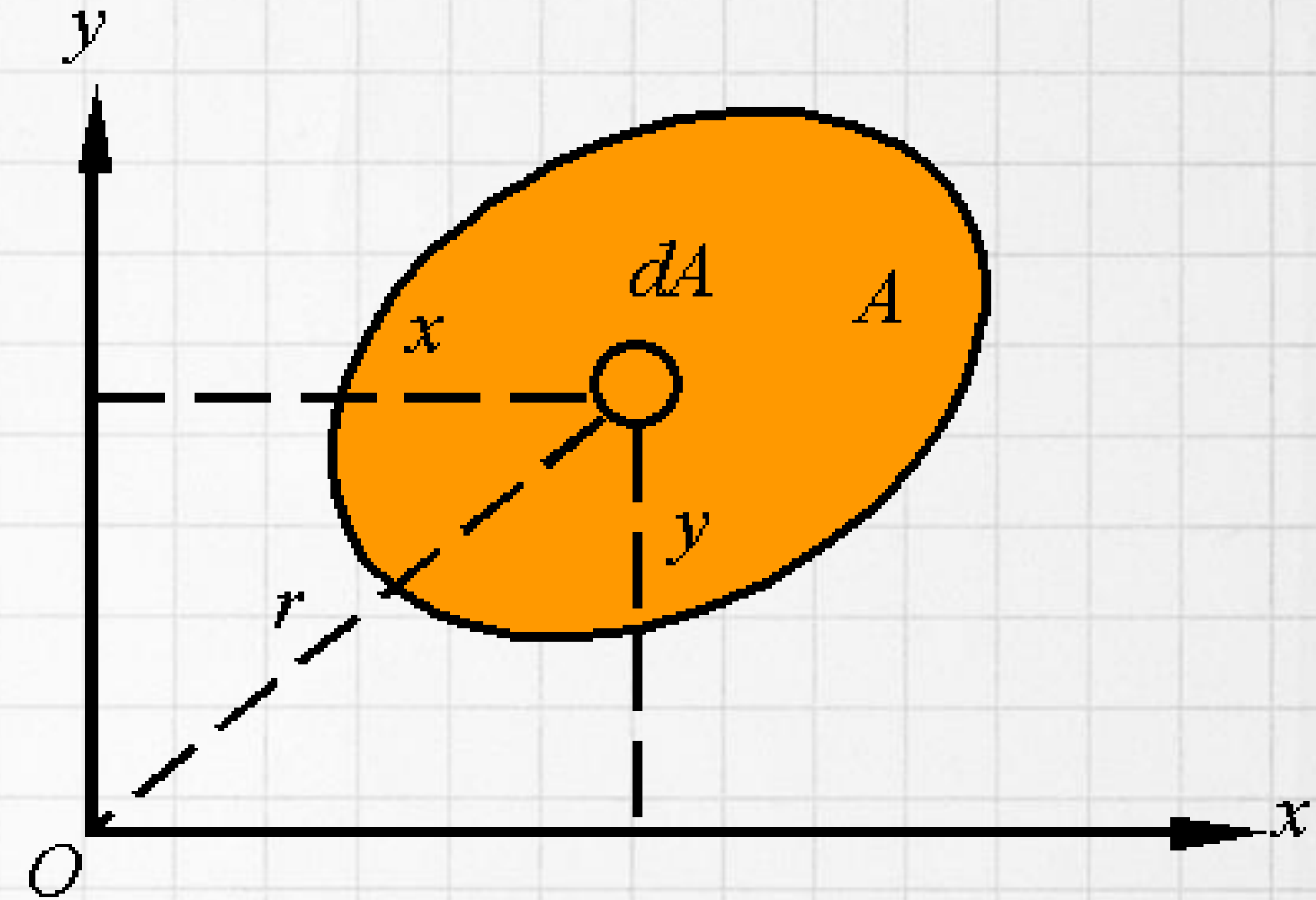
$$I_x = \int y^2 dA \quad I_y = \int x^2 dA$$

**Polar moment of inertia (J)** is defined as the sum of the moments of inertia about any 2 perpendicular axes in the area and passing through the same point.

$$I_z = J = I_x + I_y = \int (x^2 + y^2) dA$$

**Radius of gyration (r)** is the distance from a reference axis at which all of the area can be considered to be concentrated to produce the moment of inertia.

$$r_x = \sqrt{I_x/A} \quad r_y = \sqrt{I_y/A} \quad r_p = \sqrt{J/A}$$



## MOMENT OF INERTIA

# List of Basic Shapes

Figure	Area & Centroid	Area Moment of Inertia	(Radius of Gyration) <sup>2</sup>	Product of Inertia
	$A = bh/2$ $x_c = 2b/3$ $y_c = h/3$	$I_{x_c} = bh^3/36$ $I_{y_c} = b^3h/36$ $I_x = bh^3/12$ $I_y = b^3h/4$	$r_{x_c}^2 = h^2/18$ $r_{y_c}^2 = b^2/18$ $r_x^2 = h^2/6$ $r_y^2 = b^2/2$	$I_{x_c y_c} = Abh/36 = b^2h^2/72$ $I_{xy} = Abh/4 = b^2h^2/8$
	$A = bh/2$ $x_c = b/3$ $y_c = h/3$	$I_{x_c} = bh^3/36$ $I_{y_c} = b^3h/36$ $I_x = bh^3/12$ $I_y = b^3h/12$	$r_{x_c}^2 = h^2/18$ $r_{y_c}^2 = b^2/18$ $r_x^2 = h^2/6$ $r_y^2 = b^2/6$	$I_{x_c y_c} = -Abh/36 = -b^2h^2/72$ $I_{xy} = Abh/12 = b^2h^2/24$
	$A = bh/2$ $x_c = (a+b)/3$ $y_c = h/3$	$I_{x_c} = bh^3/36$ $I_{y_c} = [bh(b^2 - ab + a^2)]/36$ $I_x = bh^3/12$ $I_y = [bh(b^2 + ab + a^2)]/12$	$r_{x_c}^2 = h^2/18$ $r_{y_c}^2 = (b^2 - ab + a^2)/18$ $r_x^2 = h^2/6$ $r_y^2 = (b^2 + ab + a^2)/6$	$I_{x_c y_c} = [Ah(2a - b)]/36$ $= [bh^2(2a - b)]/72$ $I_{xy} = [Ah(2a + b)]/12$ $= [bh^2(2a + b)]/24$
	$A = bh$ $x_c = b/2$ $y_c = h/2$	$I_{x_c} = bh^3/12$ $I_{y_c} = b^3h/12$ $I_x = bh^3/3$ $I_y = b^3h/3$ $J = [bh(b^2 + h^2)]/12$	$r_{x_c}^2 = h^2/12$ $r_{y_c}^2 = b^2/12$ $r_x^2 = h^2/3$ $r_y^2 = b^2/3$ $r_p^2 = (b^2 + h^2)/12$	$I_{x_c y_c} = 0$ $I_{xy} = Abh/4 = b^2h^2/4$
	$A = h(a+b)/2$ $y_c = \frac{h(2a+b)}{3(a+b)}$	$I_{x_c} = \frac{h^3(a^2 + 4ab + b^2)}{36(a+b)}$ $I_x = \frac{h^3(3a+b)}{12}$	$r_{x_c}^2 = \frac{h^2(a^2 + 4ab + b^2)}{18(a+b)}$ $r_x^2 = \frac{h^2(3a+b)}{6(a+b)}$	
	$A = ab \sin \theta$ $x_c = (b + a \cos \theta)/2$ $y_c = (a \sin \theta)/2$	$I_{x_c} = (a^3 b \sin^3 \theta)/12$ $I_{y_c} = [ab \sin \theta (b^2 + a^2 \cos^2 \theta)]/12$ $I_x = (a^3 b \sin^3 \theta)/3$ $I_y = [ab \sin \theta (b + a \cos \theta)^2]/3 - (a^2 b^2 \sin \theta \cos \theta)/6$	$r_{x_c}^2 = (a \sin \theta)^2/12$ $r_{y_c}^2 = (b^2 + a^2 \cos^2 \theta)/12$ $r_x^2 = (a \sin \theta)^2/3$ $r_y^2 = (b + a \cos \theta)^2/3 - (ab \cos \theta)/6$	$I_{x_c y_c} = (a^3 b \sin^2 \theta \cos \theta)/12$

Housner, George W., and Donald E. Hudson, Applied Mechanics Dynamics, D. Van Nostrand Company, Inc., Princeton, NJ, 1959. Table reprinted by permission of G.W. Housner & D.E. Hudson.

## SUMMARY (1)

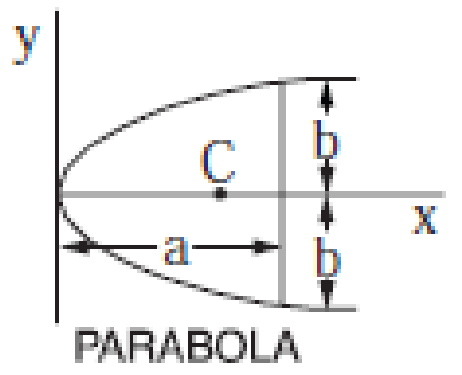
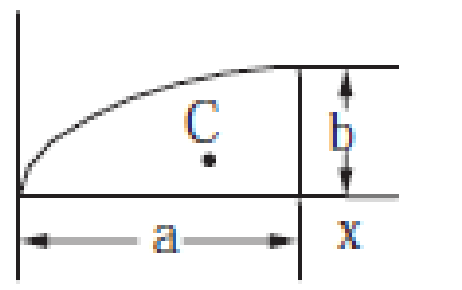
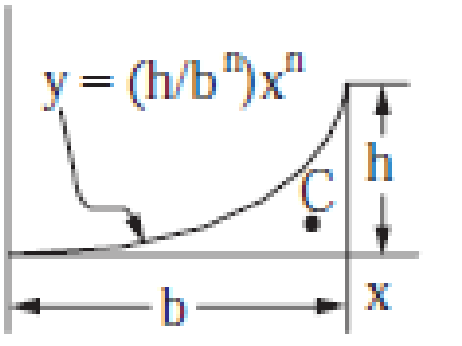
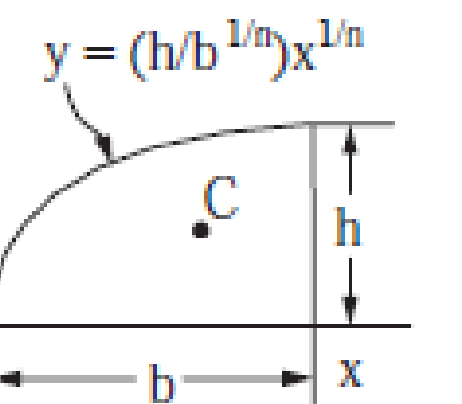
# List of Basic Shapes

Figure	Area & Centroid	Area Moment of Inertia	(Radius of Gyration) <sup>2</sup>	Product of Inertia
	$A = \pi a^2$ $x_c = a$ $y_c = a$	$I_{x_c} = I_{y_c} = \pi a^4 / 4$ $I_x = I_y = 5\pi a^4 / 4$ $J = \pi a^4 / 2$	$r_{x_c}^2 = r_{y_c}^2 = a^2 / 4$ $r_x^2 = r_y^2 = 5a^2 / 4$ $r_p^2 = a^2 / 2$	$I_{x_c y_c} = 0$ $I_{xy} = Aa^2$
	$A = \pi(a^2 - b^2)$ $x_c = a$ $y_c = a$	$I_{x_c} = I_{y_c} = \pi(a^4 - b^4) / 4$ $I_x = I_y = \frac{5\pi a^4}{4} - \pi a^2 b^2 - \frac{\pi b^4}{4}$ $J = \pi(a^4 - b^4) / 2$	$r_{x_c}^2 = r_{y_c}^2 = (a^2 + b^2) / 4$ $r_x^2 = r_y^2 = (5a^2 + b^2) / 4$ $r_p^2 = (a^2 + b^2) / 2$	$I_{x_c y_c} = 0$ $I_{xy} = Aa^2 - \pi a^2(a^2 - b^2)$
	$A = \pi a^2 / 2$ $x_c = a$ $y_c = 4a / (3\pi)$	$I_{x_c} = \frac{a^4(9\pi^2 - 64)}{72\pi}$ $I_{y_c} = \pi a^4 / 8$ $I_x = \pi a^4 / 8$ $I_y = 5\pi a^4 / 8$	$r_{x_c}^2 = \frac{a^2(9\pi^2 - 64)}{36\pi^2}$ $r_{y_c}^2 = a^2 / 4$ $r_x^2 = a^2 / 4$ $r_y^2 = 5a^2 / 4$	$I_{x_c y_c} = 0$ $I_{xy} = 2a^4 / 3$
<p>CIRCULAR SECTOR</p>	$A = a^2 \theta$ $x_c = \frac{2a \sin \theta}{3 \theta}$ $y_c = 0$	$I_x = a^4(\theta - \sin \theta \cos \theta) / 4$ $I_y = a^4(\theta + \sin \theta \cos \theta) / 4$	$r_x^2 = \frac{a^2(\theta - \sin \theta \cos \theta)}{4 \theta}$ $r_y^2 = \frac{a^2(\theta + \sin \theta \cos \theta)}{4 \theta}$	$I_{x_c y_c} = 0$ $I_{xy} = 0$
<p>CIRCULAR SEGMENT</p>	$A = a^2 \left[ \theta - \frac{\sin 2\theta}{2} \right]$ $x_c = \frac{2a \sin^3 \theta}{3 \theta - \sin \theta \cos \theta}$ $y_c = 0$	$I_x = \frac{Aa^2}{4} \left[ 1 - \frac{2\sin^3 \theta \cos \theta}{3\theta - \sin \theta \cos \theta} \right]$ $I_y = \frac{Aa^2}{4} \left[ 1 + \frac{2\sin^3 \theta \cos \theta}{\theta - \sin \theta \cos \theta} \right]$	$r_x^2 = \frac{a^2}{4} \left[ 1 - \frac{2\sin^3 \theta \cos \theta}{3\theta - \sin \theta \cos \theta} \right]$ $r_y^2 = \frac{a^2}{4} \left[ 1 + \frac{2\sin^3 \theta \cos \theta}{\theta - \sin \theta \cos \theta} \right]$	$I_{x_c y_c} = 0$ $I_{xy} = 0$

Housner, George W., and Donald E. Hudson, Applied Mechanics Dynamics, D. Van Nostrand Company, Inc., Princeton, NJ, 1959. Table reprinted by permission of G.W. Housner & D.E. Hudson.

# SUMMARY (2)

# List of Basic Shapes

Figure	Area & Centroid	Area Moment of Inertia	(Radius of Gyration) <sup>2</sup>	Product of Inertia
 <p>PARABOLA</p>	$A = 4ab/3$ $x_c = 3a/5$ $y_c = 0$	$I_{x_c} = I_x = 4ab^3/15$ $I_{y_c} = 16a^3b/175$ $I_y = 4a^3b/7$	$r_{x_c}^2 = r_x^2 = b^2/5$ $r_{y_c}^2 = 12a^2/175$ $r_y^2 = 3a^2/7$	$I_{x_c y_c} = 0$ $I_{xy} = 0$
 <p>HALF A PARABOLA</p>	$A = 2ab/3$ $x_c = 3a/5$ $y_c = 3b/8$	$I_x = 2ab^3/15$ $I_y = 2ba^3/7$	$r_x^2 = b^2/5$ $r_y^2 = 3a^2/7$	$I_{xy} = Aab/4 = a^2b^2$
 <p><math>n^{\text{th}}</math> DEGREE PARABOLA</p>	$A = bh/(n+1)$ $x_c = \frac{n+1}{n+2}b$ $y_c = \frac{h}{2} \frac{n+1}{2n+1}$	$I_x = \frac{bh^3}{3(3n+1)}$ $I_y = \frac{hb^3}{n+3}$	$r_x^2 = \frac{h^2(n+1)}{3(3n+1)}$ $r_y^2 = \frac{n+1}{n+3}b^2$	
 <p><math>n^{\text{th}}</math> DEGREE PARABOLA</p>	$A = \frac{n}{n+1}bh$ $x_c = \frac{n+1}{2n+1}b$ $y_c = \frac{n+1}{2(n+2)}h$	$I_x = \frac{n}{3(n+3)}bh^3$ $I_y = \frac{n}{3n+1}b^3h$	$r_x^2 = \frac{n+1}{3(n+1)}h^2$ $r_y^2 = \frac{n+1}{3n+1}b^2$	

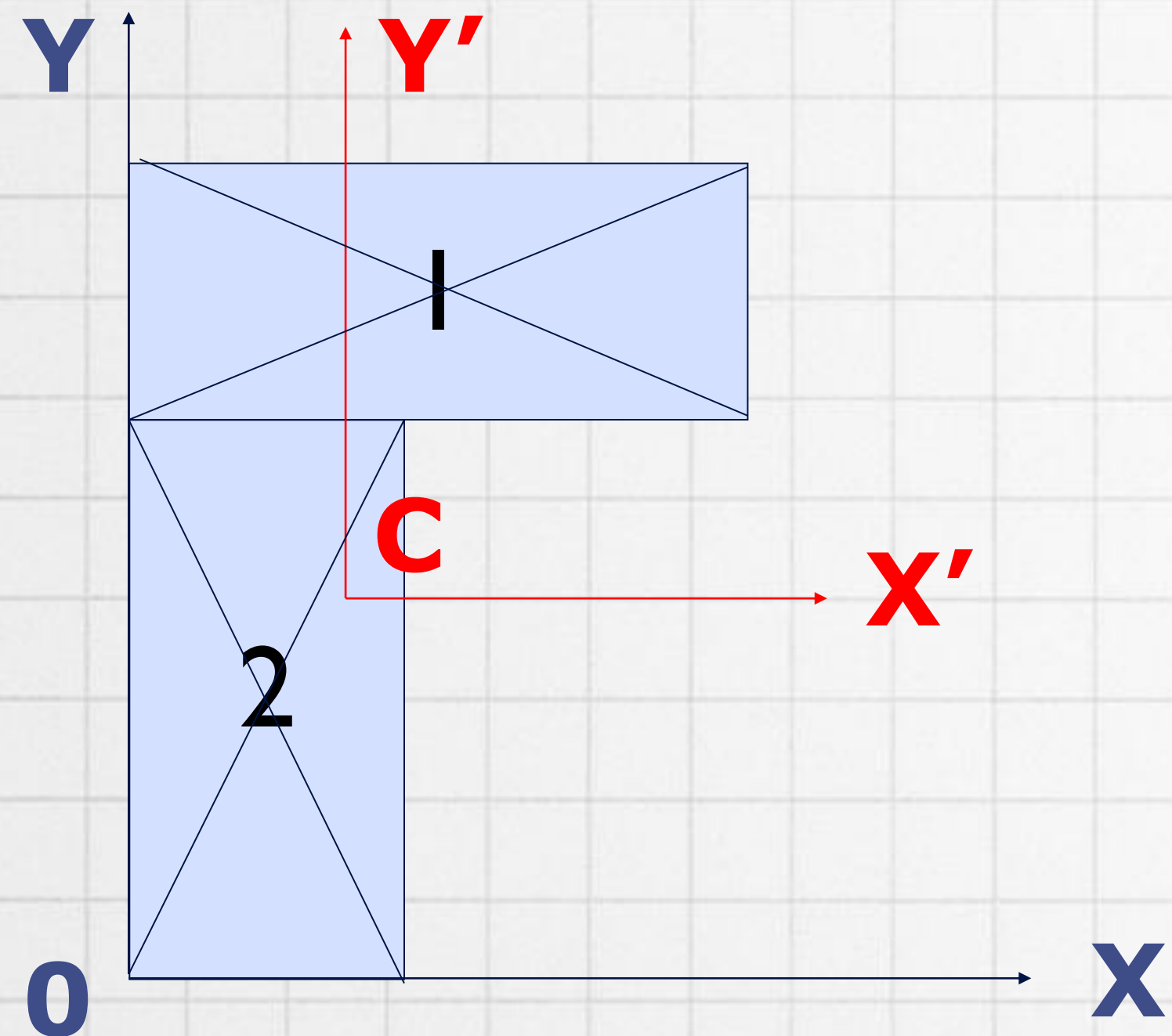
Housner, George W., and Donald E. Hudson, Applied Mechanics Dynamics, D. Van Nostrand Company, Inc., Princeton, NJ, 1959. Table reprinted by permission of G.W. Housner & D.E. Hudson.

# SUMMARY (3)

**Moments of inertia (**I**)** in the previous slides are the moments of inertia **about the centroidal axis**.

$$I_{xc} = \int y^2 dA \quad I_{yc} = \int x^2 dA$$

**For Moments of Inertia of built up sections (Parallel Axis Theorem):**



$$I'_x = I_{xc} + d_x^2 A \quad I'_y = I_{yc} + d_y^2 A$$

where

$d_x$  = the distances between two axes in X direction

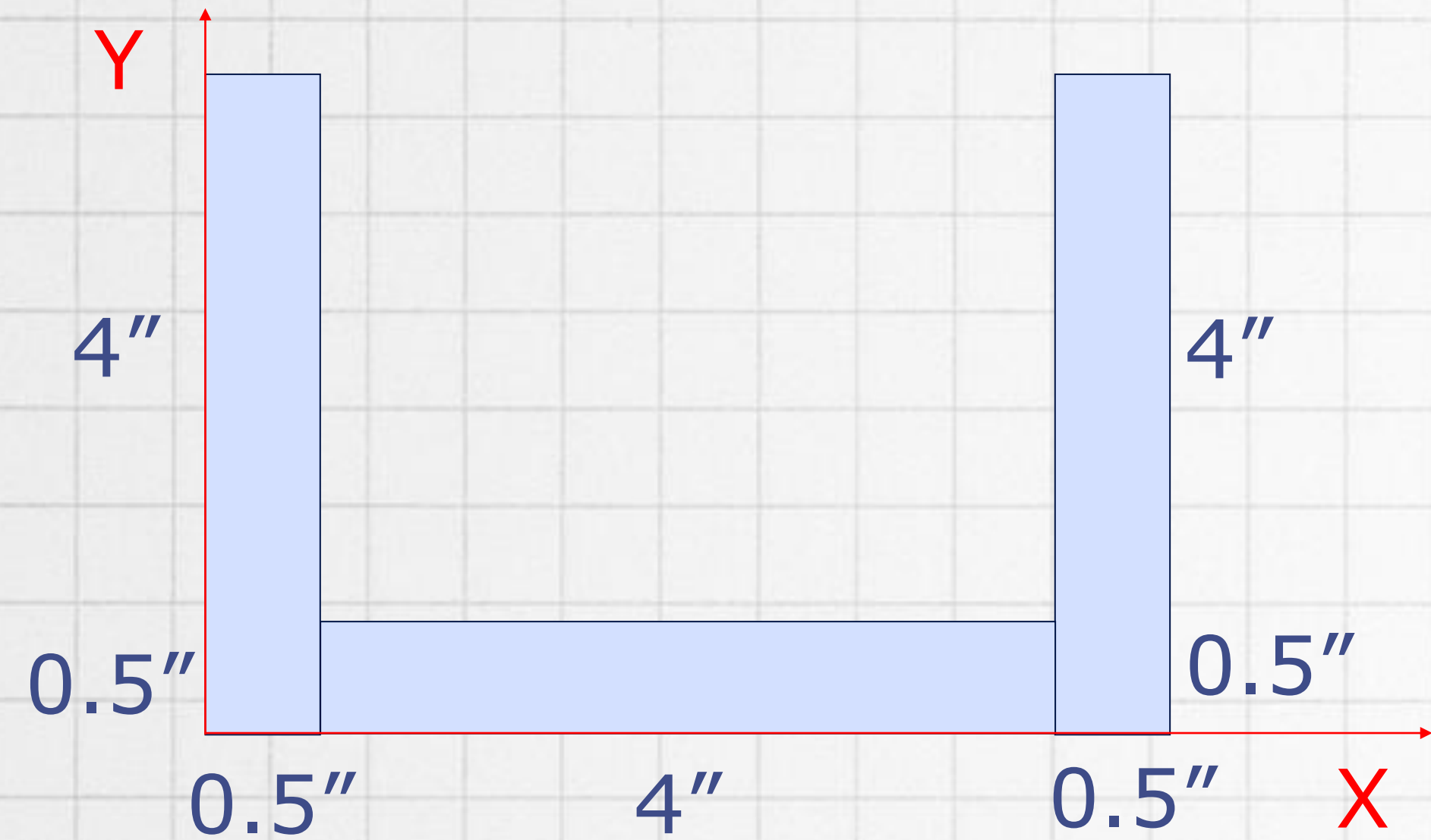
$d_y$  = the distances between two axes in Y direction

## MOMENT OF INERTIA



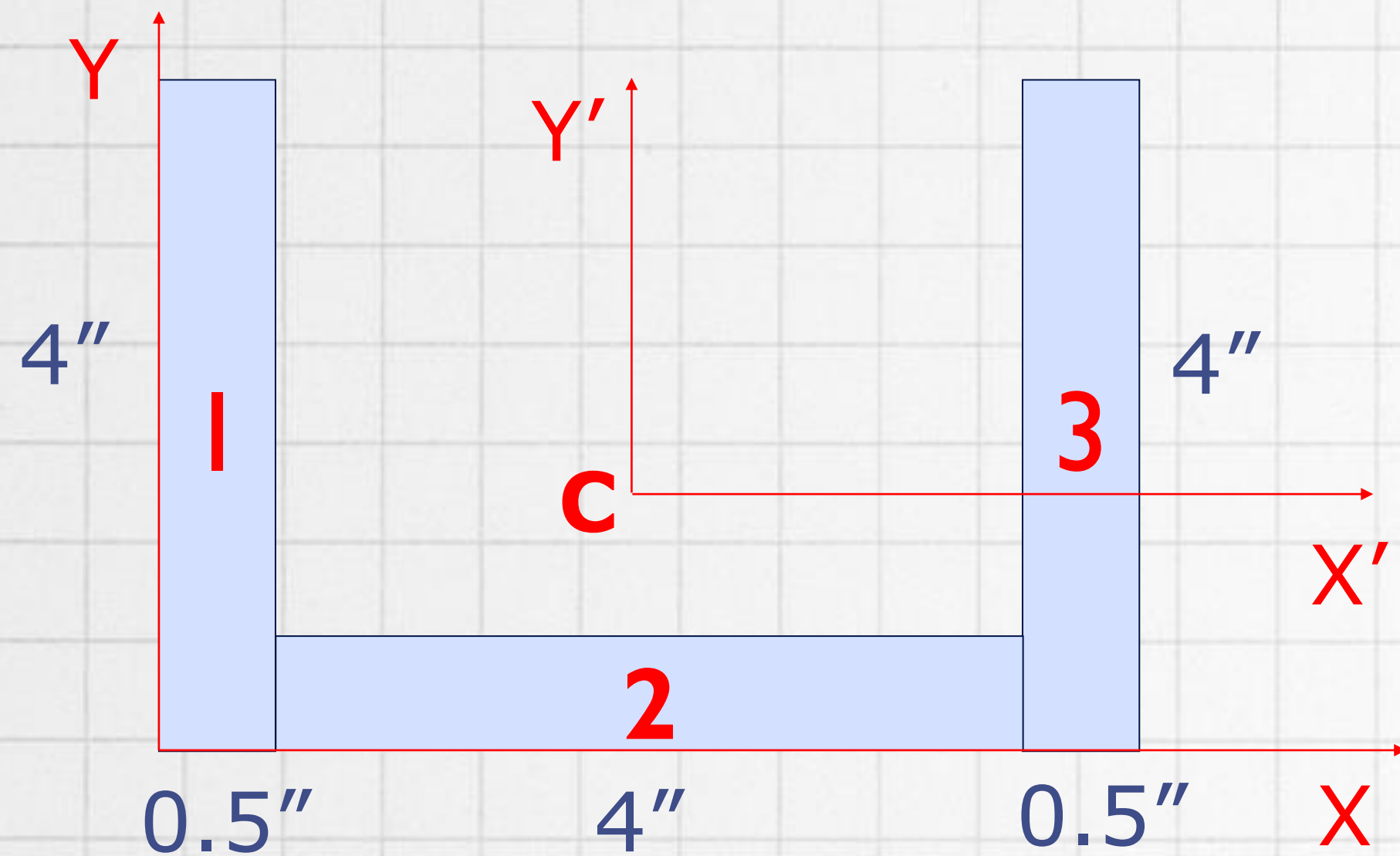
## EXAMPLE #3

Find the moment of inertia about X-axis and Y-axis of the following section.



# MOMENT OF INERTIA

## EXAMPLE #3



**1. Solve for the centroid of total area:**

$$x_c = \frac{(0.25)(2) + (2.5)(2) + (4.75)(2)}{2 + 2 + 2} = 2.5''$$

$$y_c = \frac{(2)(2) + (0.25)(2) + (2)(2)}{2 + 2 + 2} = 1.4167''$$

**2. Solve for the moment of inertia about each centroidal area:**

$$I_{x_{c,1}} = I_{x_{c,3}} = \frac{1}{12} (0.5)(4)^3 = 2.667 \text{ in}^4$$

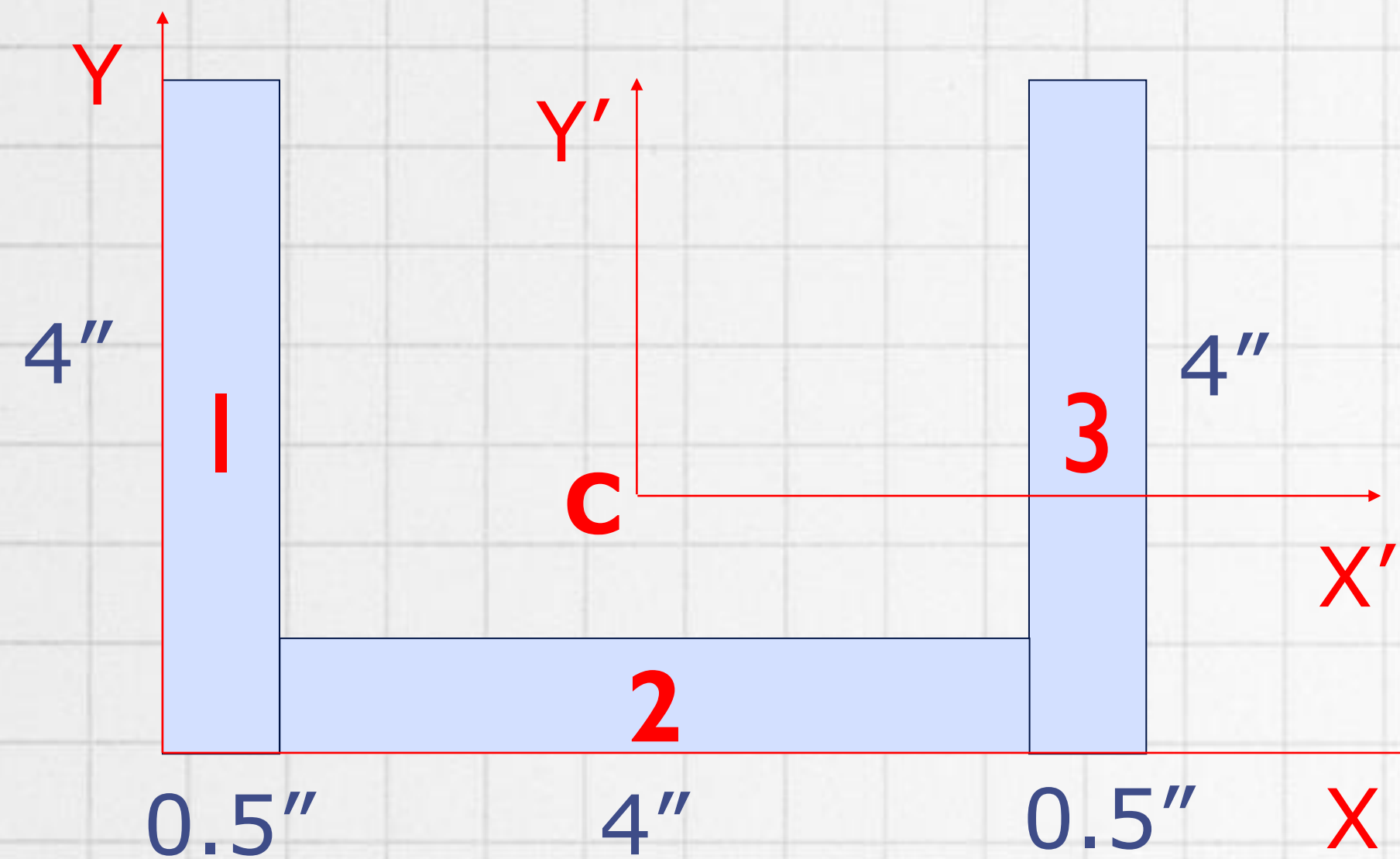
$$I_{x_{c,2}} = \frac{1}{12} (4)(0.5)^3 = 0.041667 \text{ in}^4$$

$$I_{y_{c,1}} = I_{y_{c,3}} = \frac{1}{12} (4)(0.5)^3 = 0.041667 \text{ in}^4$$

$$I_{y_{c,2}} = \frac{1}{12} (0.5)(4)^3 = 2.667 \text{ in}^4$$

# MOMENT OF INERTIA

## EXAMPLE #3



**3. Solve for the moment of inertia about section's total area:**

$$I'_x = 2 \left( 2.667 + (1.4167 - 2)^2 (2) \right) + \left( 0.041667 + (1.4167 - 0.25)^2 (2) \right) = 9.459 \text{ in}^4$$

$$I'_y = \left( 0.041667 + (2.5 - 0.25)^2 (2) \right) + 2.667 + \left( 0.041667 + (2.5 - 4.75)^2 (2) \right) = 23 \text{ in}^4$$

## MOMENT OF INERTIA

# Static Friction:

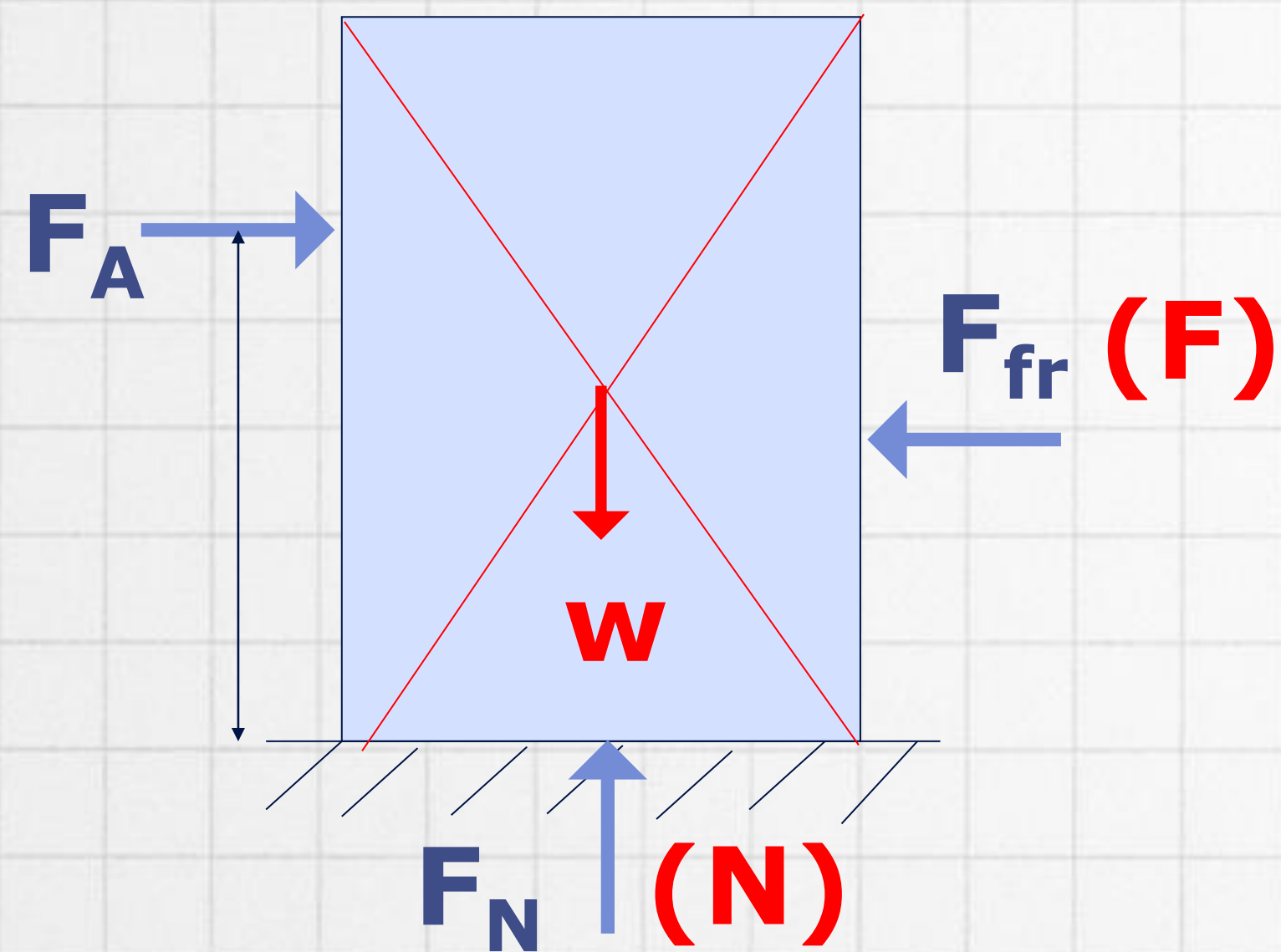
The largest friction force occurs right before an object moves

$$F \leq \mu_s N$$

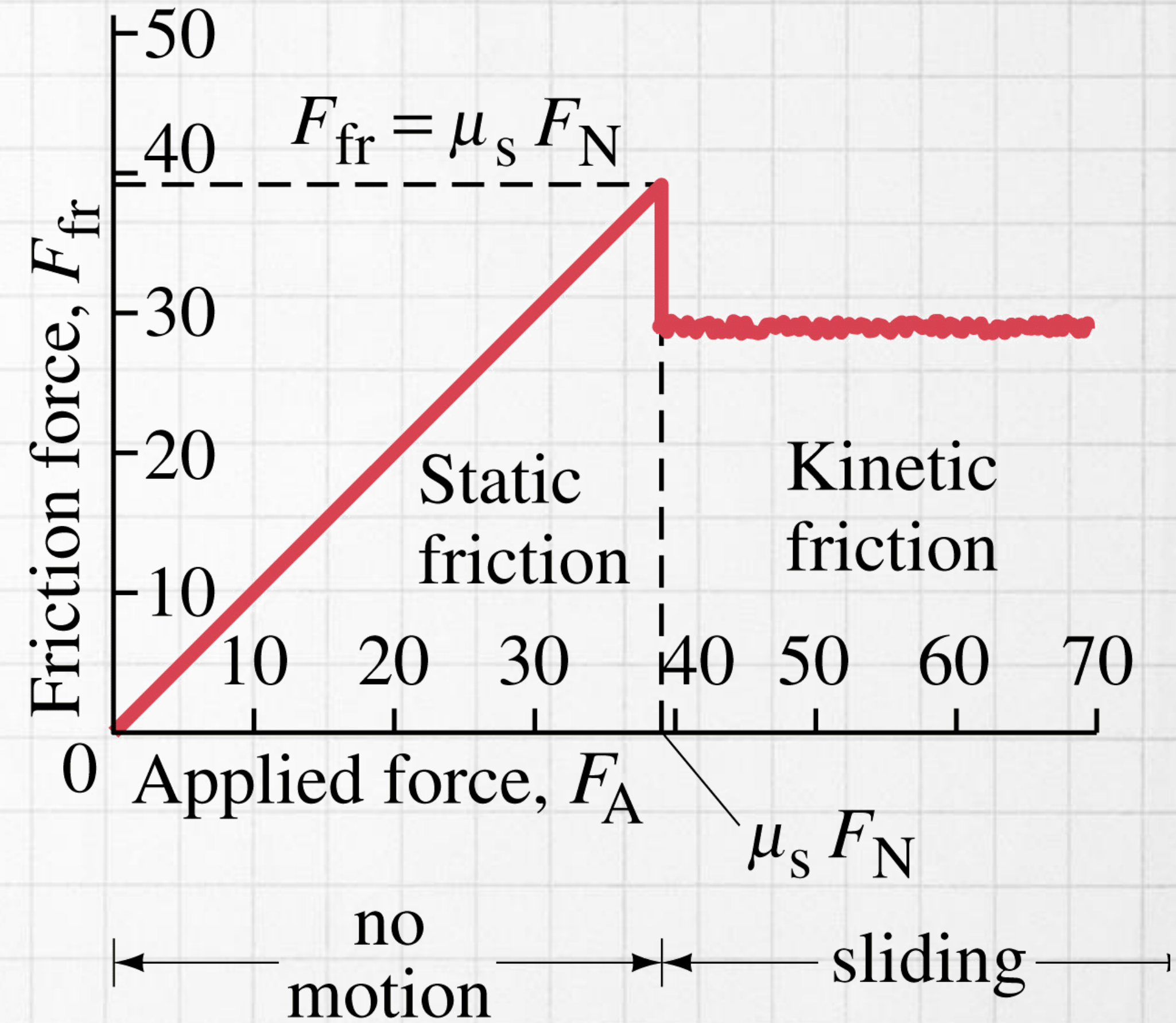
where

$\mu_s$  = coefficient of static friction

$N$  = normal force between surface in contact



## STATIC FRICTION



## EXAMPLE #4

A large box will be moved by pushing it with force  $\mathbf{F}$ . Suppose the weight of the box is 200 lb at its center of gravity. Find the required force  $\mathbf{F}$  to move it. Also judge if the box will tip due to the force or not. Assume  $\mu_s = 0.4$

### Solution:

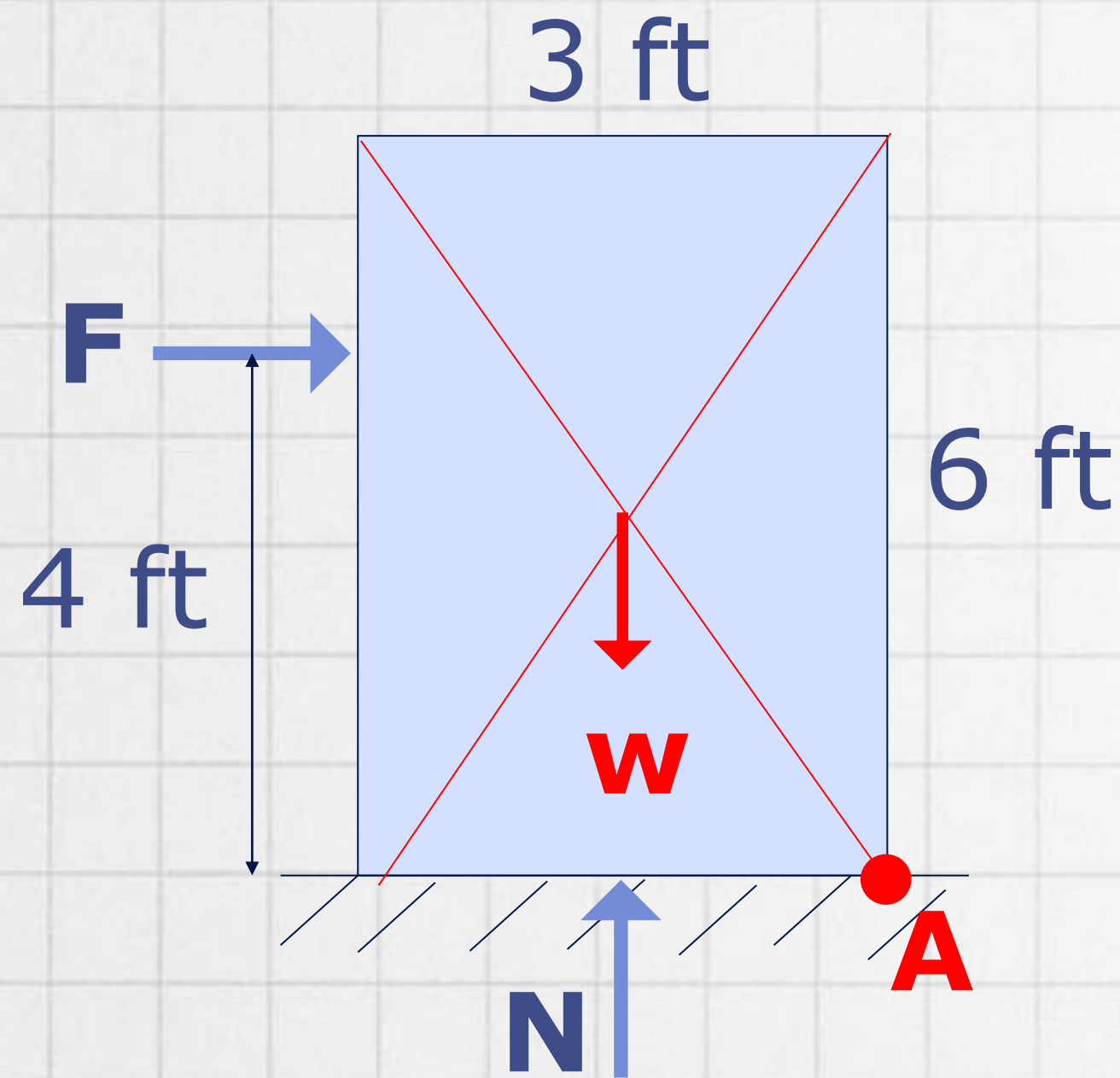
The required force is  $F = \mu_s N = 0.4 \times 200 \text{ lb} = 80 \text{ lb}$

Check if the box will tip by checking the equilibrium of moment at point A:

Resisting moment =  $w(1.5 \text{ ft}) = (200 \text{ lb})(1.5 \text{ ft}) = 300 \text{ lb-ft}$

Overturning moment =  $F(4 \text{ ft}) = (80 \text{ lb})(4 \text{ ft}) = 320 \text{ lb-ft}$

Overturning moment > resisting moment,  
so the box will tip.



## STATIC FRICTION

Module 5

Dynamics

COMING UP NEXT...

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