Treatment Program

How successful is training?

From study 'Evaluation and treatment for SA in dogs' 2000:
(Owner evaluation/poor training techniques)

▶ 15% Cured

▶ 68% improve

▶ 17% same, rehomed or euthanised

▶ Mixed breed less likely to respond to treatment

Treatment Plan: 6 areas

Wellness Program

Management

Attachment repair

Training

Enrichment

Support

Wellness Program

► Healthy check

► Diet

► Exercise

► Social time

► Rest

Optimum Care+

Wellness Program for Dogs

Management

- Establish your parameters
- Keep a stats diary
- Film your dog for a 15-30 min absence for diagnosis
- Continue to film throughout training at set intervals to monitor progress
- **Exposure to triggers needs to be planned, systematic and low intensity**

Heal the Attachment

Secure attachment Figure
Take away the fear of abandonment=100% access

Raise Confidence
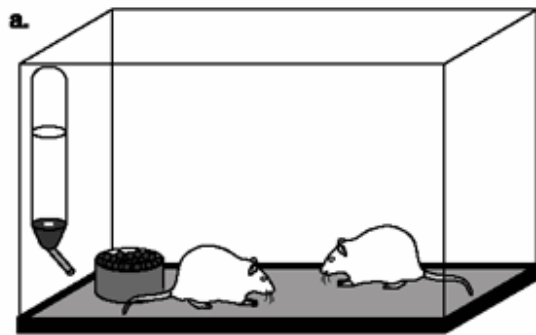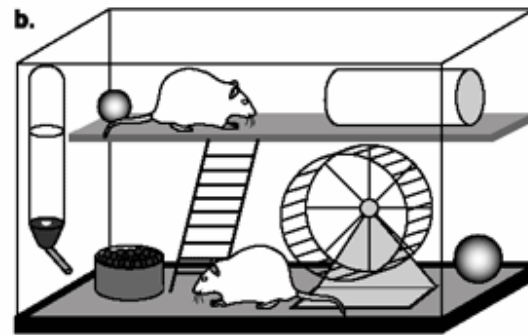Training to raise self worth, feelings of control and choice.

I CAN T

Reduce Arousal
Excitement & anxiety.
Triggers, fears and phobias.
(clinical support)

Deviant Dog to Dream Dog

Enrichment (EMRA, ZOOS, FARMS)

- Olfactory superhero's
- Hunt sequence
- Interactively feeding
- Chewing
- Breed/individual activities

a.

standard cage

b.

enriched cage

A spatial judgement task to determine background emotional state in laboratory rats
Does a more positive emotional state induce better learning and more positive choices?

Training – Essentials

1. Independence training
2. Desensitisation of departure cues
3. Chill mat – a safe place which captures relaxation
4. Non interaction marker – there are times when your not available

5. Training plan daily and before ANY departure

Starter 5 mins	Mains 7mins	Dessert 5-10 mins
Warm up	Confidence, impulse control, independence	Wind down – non interactive
Loose lead walking	Target touch	Stuffed kong
Impulse control	Muzzle training	Snuffle mat
Recall	Trick training	Frozen pupsickle
Whippet games	Proprioception	Bones/appropriate chewing
Food circuits	Yoga	Food sprinkles
	Scentwork	
	Retrieve	
	Super-skills	

Breed specific games
Rucksack game
Placement cues
Obedience cues
Barrier training

Your Training Program

▶ 8w - 6 month Program

▶ Online Learning

▶ Weekly coaching with instructor

▶ Private fb group for support