

# Supervision



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We can decide what to do with an actor in case of failure

- stop it (default)
- resume it: failure ignored, actor state preserved
- restart it: actor state reset

```
Behaviors.supervise(FussyWordCounter())  
  .onFailure[NullPointerException](SupervisorStrategy.resume)
```

## Advice

- handle multiple exception types by nesting Behaviors.supervise
- place the most specific exceptions in the inner handlers and the most general exceptions in the outer handlers

**Akka rocks**

