

# Software Installation Tutorials

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PYTHON INSTALLATION

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# Python

<https://www.python.org/>

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- Python is an dynamic object-oriented programming language that can be compared with Java and .NET languages as a general-purpose substrate for software development. It offers strong support for integrating with other technologies, higher programmer productivity throughout the development life cycle, and is well suited for complex projects.
- Python is the most rapidly growing open source programming language. According to InfoWorld its user base nearly doubled in 2004, and currently includes about 14% of all programmers.
- Python is being used in mission critical applications in the world's largest stock exchange, forms the basis for high end newspaper websites, runs on millions of cell phones, and is used in industries as diverse as ship building, feature length movie animation, and air traffic control.
- Python is available for most operating systems, including Windows, UNIX, Linux, and Mac OS.



# Python Installation

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Go Python!!!

1. Python Interpreter
2. PyDev
3. plugins, add-on's, and site-packages

# Python Editing with PyDev on Eclipse

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INSTALL NEW SOFTWARE/PLUGINS/PATH



# Setup Idle Environment

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1. Idle.py
2. Use notepad++ with python interpreter



# PyDev Configuration

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1. Create a new workspace if you want to share a same Eclipse with Java but different workspace. (Cross-language project can still have another workspace)
2. set the text file property (UTF-8, Unix)
3. Make sure the PyDev plugin has been installed.
4. set perspective.
5. set interpreter path.
6. try first python program

# Basic Graphics

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[HTTP://MCSP.WARTBURG.EDU/ZELLE/PYTHON/GRAPHICS.PY](http://mcsp.wartburg.edu/zelle/python/graphics.py)



# Basic GUI package

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- Tkinter and (TTK) included in Python 3.x
- Pillow (Advanced PIL)
- PyGame The PyGame logo features the word 'Pygame' in a colorful, bubbly font with a yellow snake character at the end.
- Pyglet The Pyglet logo is a red circle with a black border containing a stylized black 'e'.

```
12/23/2016 08:11 AM 133,120 pythonw_d.exe
12/23/2016 08:11 AM 372,736 pythonw_d.pdb
12/23/2016 08:11 AM 135,168 python_d.exe
12/23/2016 08:11 AM 372,736 python_d.pdb
03/13/2017 07:13 PM 46 python_idle.bat
12/23/2016 07:10 AM 8,434 README.txt
03/13/2017 04:29 PM <DIR> Scripts
03/13/2017 04:29 PM <DIR> tcl
03/13/2017 04:29 PM <DIR> Tools
06/09/2016 10:53 PM 87,888 vcruntime140.dll
19 File(s) 30,230,162 bytes
10 Dir(s) 1,586,190,761,984 bytes free
```

```
C:\Python\Python36>pip install pillow
Collecting pillow
  Downloading Pillow-4.2.1-cp36-cp36m-win_amd64.whl (1.5MB)
    100% |████████████████████████████████████████| 1.5MB 9.0kB/s
Collecting olefile (from pillow)
  Downloading olefile-0.44.zip (74kB)
    100% |████████████████████████████████████████| 81kB 13kB/s
Installing collected packages: olefile, pillow
  Running setup.py install for olefile ... done
Successfully installed olefile-0.44 pillow-4.2.1
```

```
C:\Python\Python36>
```

Installation of Pillow C:> pip install pillow



**pyglet:** a cross-platform windowing and multimedia library for Python.

[home](#) | [download](#) | [documentation](#) | [contribute](#)

## current release

The current stable version of pyglet is **1.2.4**.

Releases are hosted on [PyPI](#). To install the latest version:

```
pip install pyglet
```

Alternatively you can download from [bitbucket](#).

To play compressed audio and video files, you will also need [AVbin](#).

# Pygame Installation

Pygame requires Python; if you don't already have it, you can download it from [python.org](https://python.org). **Use python 3.6.1** or greater, because it is much friendlier to newbies, and additionally runs faster.

The best way to install pygame is with the [pip](#) tool (which is what python uses to install packages). Note, this comes with python in recent versions. We use the `--user` flag to tell it to install into the home directory, rather than globally.

```
python3 -m pip install pygame --user
```

To see if it works, run one of the included examples:

```
python3 -m pygame.examples.aliens
```

If it works, you are ready to go! Continue on to the [tutorials](#).



# Numerical Packages

## NumPy/SciPy/Matplotlib

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[HTTP://WWW.NUMPY.ORG/](http://www.numpy.org/)



# OpenCV

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[HTTP://OPENCV.ORG/](http://opencv.org/)



# PyOpenGL

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[HTTPS://WWW.OPENGL.ORG/](https://www.opengl.org/)



# PyQt5

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[WWW.RIVERBANKCOMPUTING.COM](http://WWW.RIVERBANKCOMPUTING.COM)



# py2exe

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[HTTP://WWW.PY2EXE.ORG/](http://www.py2exe.org/)



SIP/six/datautil/pyparsing

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# Scikit (Scientific Kits)

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[HTTPS://WWW.SCIPY.ORG/SCIKITS.HTML](https://www.scipy.org/scikits.html)



# Jupyter and IPython

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[HTTP://JUPYTER.ORG](http://jupyter.org)