Lesson 8 – Twinkle, Twinkle Little Star

Method Book I: Level I, page 20

ENSEMBLE OPPORTUNITY FOR CLASSES WITH MULTIPLE SKILL LEVELS

- Twinkle Ensemble adds accompanying parts for Levels 3 and 4 to the melody in Lesson 8.
- Score can be found in Ensemble Library

RECOMMENDED FOR GRADES 9-12

- Choose between Twinkle and Un Elefante se Balanceaba (Lesson 9) to accelerate pacing
- Be sure to watch lesson segment 3 of Twinkle: Reading Music on the Guitar Part 2

OPTIONAL: ADDITIONAL ENSEMBLE MUSIC THAT PRACTICES THESE SKILLS (all Level 1)

• Score: Chase can be found in Ensemble Library

	ACTIVITY	SOURCE,	DESCRIPTION
1.	Warm-up	Video	Daily Warm-up Routine II (page 18, MB I)
2.	Review Songs	Teacher directed	Fire Dance & Rube Goldberg Machine
3.	Theory Focus	Video	Reading Music on the Guitar Part II - The system of the staff
4.	Listening - Melody with Score	Video	Twinkle, Twinkle Little Star – demonstration performance with scrolling music
5.	Get Ready to Play	Video	Twinkle, Twinkle Little Star - New notes A and C - Step-wise motion
6.	Component Practice – Measures 1-2	Video	Twinkle, Twinkle Little Star - Measures 1 and 2 - String crossing
7.	Component Practice – Measures 3-4	Video	Twinkle, Twinkle Little Star - Measures 3 and 4 - Step-wise motion
8.	Component Practice – Measures 5-6	Video	Twinkle, Twinkle Little Star - Measures 5 and 6 - Synchronization
9.	Individual Practice	Teacher directed	Students practice alone or in small groups
10.	Play-Along - Full Ensemble	Video	Twinkle, Twinkle Little Star - Adjust tempo as needed
11.	Change of Pace/ Brain Break	Teacher directed	Student solos, games and videos etc. - the 'Activities and Videos' glossary in the Resources folder has ideas and links
12.	Preview Song	Video/Teacher	Check out and discuss video of Leyenda from Level 4

sAfter completing Lesson 8 students can:

- Understand how the staff and musical alphabet work together
- Recognize step-wise motion
- Read and play A and C notes
- Perform Twinkle accurately while demonstrating principles of ergonomic technique