



Lesson 4: Creating Textures using Brushes Part 1 Manual © Syndee Rogers

This video was filmed in Photoshop Elements but the instructions are just the same in Adobe Photoshop unless where noted.

Prepare Your Workspace

- Create a 12x12 inch document (File > New) at 300 ppi with a white background. (**Photoshop:** File > New)
- In the Layer panel, click on the Create a New icon.

Adjust Brush Settings

- Get the Brush tool.
- In the Tool Options, open the Color Picker and choose a color. I used Hex # 88c8c1. Make sure your Background Color Chip is white.

Please Note: I like to use color when creating textures using brushes, it allows for more variation of tones and textures that you just don't get if you were to create it in greyscale. There is a bonus tutorial in Section 7 that will walk you through a non-destructive method of recoloring textures and backgrounds.

- Open the Brush Preset Picker. Then open the dropdown menu and choose Thick Heavy Brushes. To see the name of the brushes, click on the fly-out menu and choose Large List. Click on the Smoother Round Bristle brush. (**Photoshop:** Click on the fly-out menu and

choose Legacy Brushes. Click OK in the dialog box. In the Brush panel, open the Thick Heavy Brushes folder and chose the Smoother Round Bristle brush.

- Set the Size to 500 px, Opacity to 100%, and the Mode to Normal.
- Open the Brush Settings, set the Hue Jitter to 50%, Scatter to 25%, and the Spacing to 13%. (**Photoshop:** Open the Brush Settings, set the brush size to 500 px and the Spacing to 13%. Click on Scattering and set to 60%. Click on Color Dynamics and check Apply per Tip and set the Foreground/Background Jitter to 50%.)

Create the Texture

- On the document, making sure you are on the blank layer, click and brush over the entire document, leaving some small areas uncovered so that there is a bit of the white background peeking through.
- In the Layers panel, click on the Visibility icon of the Brush texture to hide it.

Save the Brush

- Open the Brush Preset Picker, then open the fly-out menu and choose Save Brush. Give it a name, I named mine Paper class brush 1, then click OK. (**Photoshop:** Open the Brush Settings and choose New Brush Preset, enter a name, and put a checkmark in all the boxes. Click OK.)

Modify Another Brush

- In the Layers panel, Click on the Create a New Layer icon.
- Get the Brush tool.
- We are using the same colors as our last Brush texture.
- In the Tool Options, Open the Brush Preset Picker. Then open the dropdown menu and choose Thick Heavy Brushes. (**Photoshop:** Click on the fly-out menu and choose Legacy Brushes. Click OK in the dialog box. In the Brush panel, open the Thick Heavy Brushes folder and chose the Rough Round Bristle brush.
- Set the Size to 700 px, Opacity to 100%, and the Mode to Normal.
- Open the Brush Settings, set the Hue Jitter to 50%, Scatter to 62%, and the Spacing to 8%. (**Photoshop:** Open the Brush Settings, set the brush size to 700 px and the Spacing to 8%. Click on Scattering and set to 62%. Click on Color Dynamics and check Apply per Tip and set the Foreground/Background Jitter to 50%.)

Create Another Texture Variation

- On the document, making sure you are on the blank layer, click and brush over the entire document, leaving some small areas uncovered so that there is a bit of the white background peeking through.
- In the Layers panel, click on the Visibility icon of the Brush texture to hide it.

Swap the Color Chips

- In the Layers panel, Click on the Create a New Layer icon.
- Click on the Switch Color icon above the Color Chips in the toolbox.
- We are using the same brush and settings as the last texture.

Create Another Texture Variation

- On the document, making sure you are on the blank layer, click and brush over the entire document, leaving some small areas uncovered so that there is a bit of the white background peeking through. This creates a much lighter background texture.

Save your Brush

- Open the Brush Preset Picker, then open the fly-out menu and choose Save Brush. Give it a name, I named mine Paper class brush 2, then click OK. (**Photoshop:** Open the Brush Settings and choose New Brush Preset, enter a name, and put a checkmark in all the boxes. Click OK.)

Save a Set of Brushes

- Open the Brush Settings, then open the fly-out menu and choose Preset Manager. In the Preset Manager, hold down the Shift key and select both of your brushes and click Save Set. Navigate to your class files and give it name- something like Paper Class Brushes and click Save. (**Photoshop:** Open the Brush Preset Picker and then open the fly-out menu and choose Preset Manager. Hold down the Shift key and select both of your brushes and click Save Set)

Add a Pattern Overlay

- Open your Chevron Overlay.
- In the Layers panel, activate the Chevron Pattern Fill layer.
- Holding down the Shift key drag over on top of the newly created brush texture layer.
- In the Layers panel, double-click on the Pattern Fill thumbnail, and in the dialog box change the Scale to 150%. Click OK.
- Change the blend mode to Soft Light.

Another Pattern Variation

- Click on the Visibility icon of the light brush texture layer to hide it.
- Lower the Opacity of the Pattern Fill layer to 35%.

Save the Texture

- Save (Save > As) your texture as a layered PSD in an easy to find location.

