***Resume Template from www.gamecareercoach.com***

**My Name**

**Email:** [email@email.com](mailto:email@email.com), **Phone:** 123-456-789, **Portfolio:** [www.myportfolio.com](http://www.myportfolio.com)

(note: delete all the red notes after you’ve read them… don’t include them in your resume!)

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| --- | --- | --- |
| summary |  | (1 or 2 sentences focusing on your specialization and most important skills). Eg:  Skilled 3D Artist, specializing in character modelling and animation. Expert user of Maya and Photoshop, more than 3 years working within Unreal Level Editor. |
| Skills & Abilities |  | (A few bullet points listing your skills and abilities. Make sure you list the software, tools or programming languages you are skilled at using). Eg:   * Highly skilled using 3D Studio Max, Maya, Photoshop, After Effects. * Experienced implementing assets in UDK, Unity and Valve’s Source Engine. * Spent the past 2 years creating video game characters and in-game assets for my own Indie games. * Created more than 10 distinct environments for level editor game mods. |
| Relevant Experience |  | JOB TITLE, COMPANY NAME Dates From – To  (Two or three bullets per job. List your most stellar accomplishments. Be tangible). Eg:   * Created 20 new characters from scratch, all the way from concept to final model. * Completely rebuilt the company’s character creation pipeline, reducing rendering time by 50%. * Received ratings of very good or excellent for every performance review I received.  JOB TITLE, COMPANY NAME Dates From – To  (Two or three bullets per job. List your most stellar accomplishments. Be tangible). Eg:   * Designed, programmed and tested a fully functioning game level using Unity. * Coordinated 4 playtest sessions which helped solve a number of critical usability flaws in the user interface design. |
| education |  | (Don’t put your high school education, it is not necessary. It is totally fine to put any relevant online training programs you have participated in). NAME OF PROGRAM OR DIPLOMA OR DEGREE – SCHOOL NAME – LOCATION (Put your major or specialization. Put accomplishments or awards if you have any). Eg:   * Specialized in 3D character modelling and animating. * Received the “Coolest Character” award for best character model in the Advanced 3D modelling class. |
| other accomplishments |  | (Put anything else that is game related and you think will help your brand, or support your passion. Then put anything that shows leadership or teamwork). Eg:   * Participated in 5 Game Jams as a 3D Artist, receiving honorable mention 3 times. * Had over 300 likes for the character model I created and posted on CG Forum. * Created the entire 2014 Barcelona football team as 3D character models. * Have personally DM’ed over 100 D&D sessions. * Volunteer supervisor for the MyTown Animal Shelter from 2009 to 2012. * Coach for the MyTown junior football team from 2010 to 2011. * Senior Counsellor for the MyTown youth movement in 2013. |

(NOTE: Be sure to change your name in the footer – it currently says “MyName” resume. Just double click on that and you can edit it. If you only have 1 page, you should delete the footer as it is not needed)