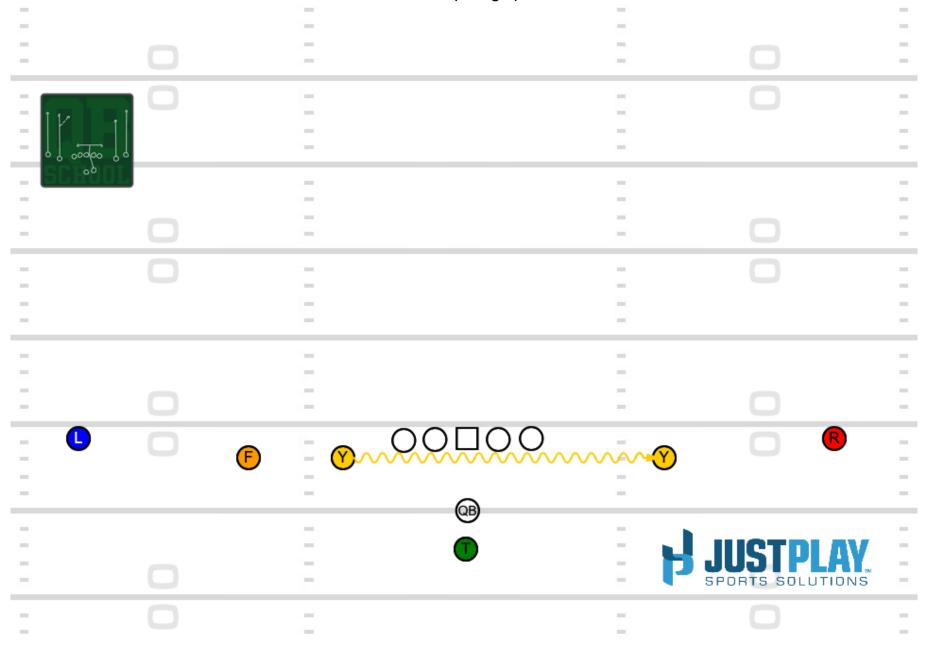
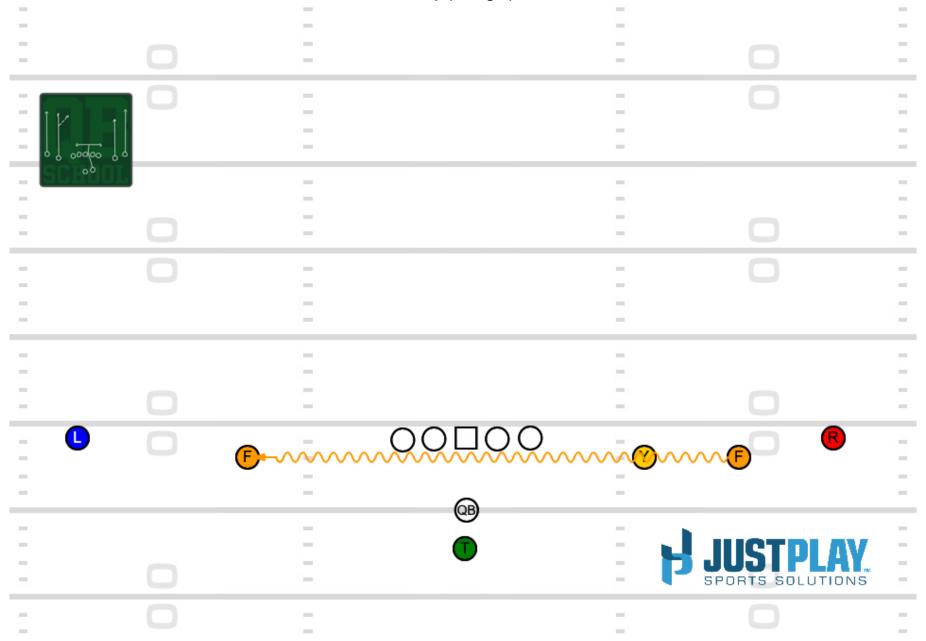
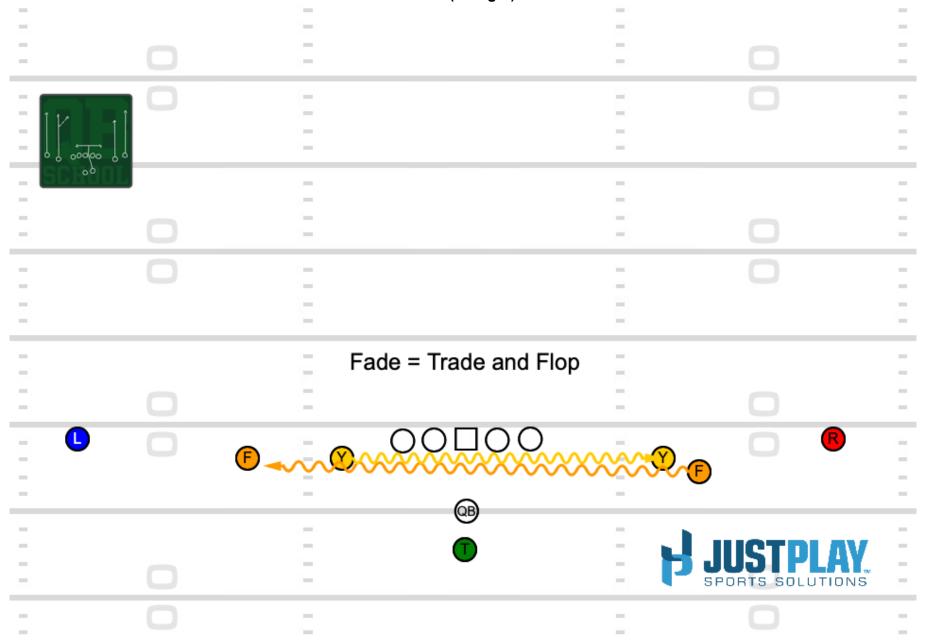
### Trade (to Right)



### Flop (to Right)

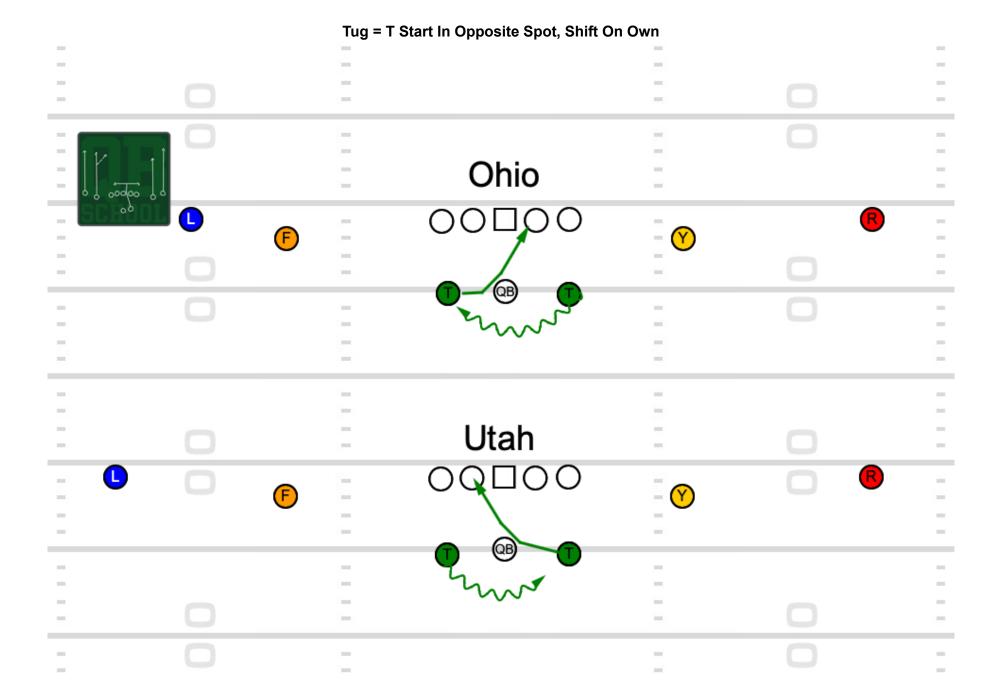


### Fade (to Right)

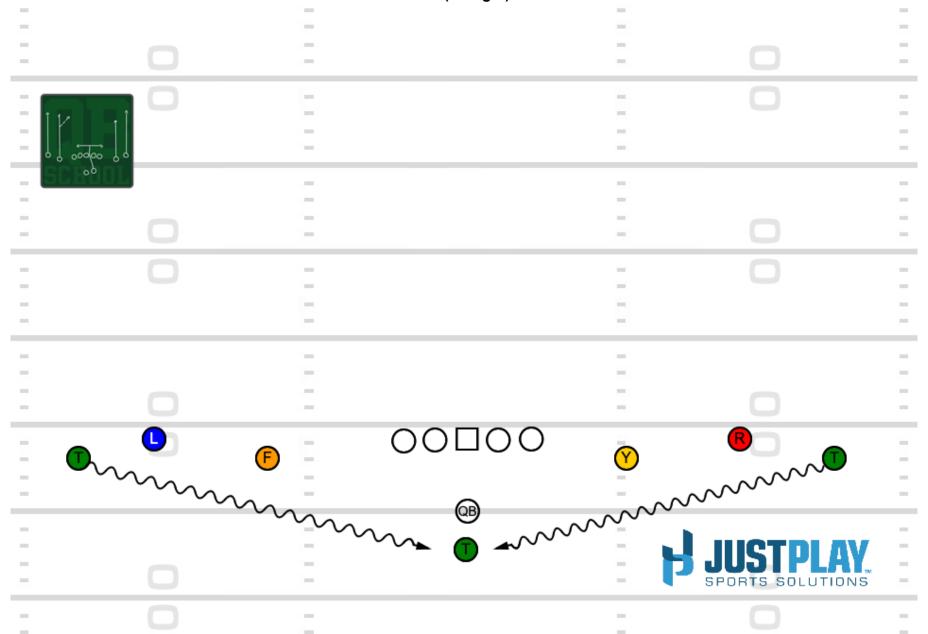


# **Open = Start in Oeste and Shift to Formation Called** =

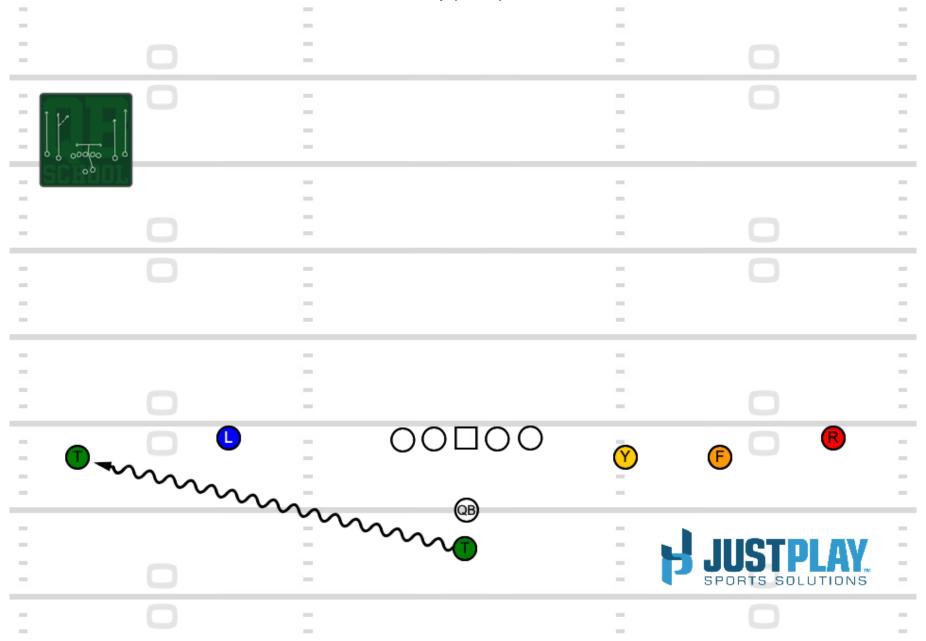
# **Explode = Start in Este and Shift to Formation Called** =



### Tin (to Right)

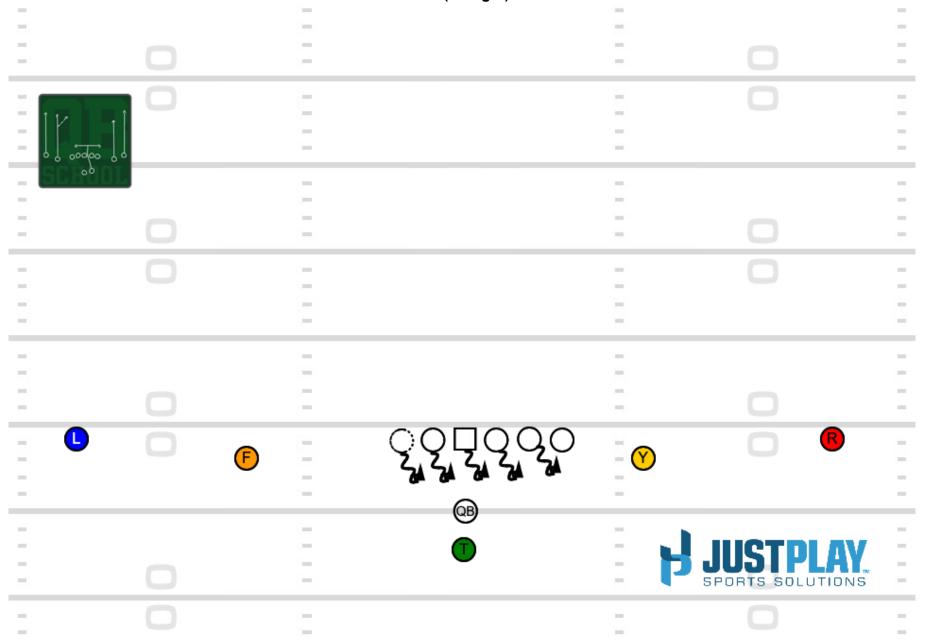


## Top (to Far)



## **Bounce = Unbalanced OLine Movement** =B F

## Stir (to Right)



### Move (to Star w/ 12 PSN)

