

-- [Instructor] In order to successfully submit an app to the Apple App Store, you should have the following items at hand: A Macintosh computer. Even though most of this process is web-based, the last step requires Xcode, which only runs on a Mac, so you can't submit an app to the Apple App Store from a Windows computer. So beside the Macintosh computer, you'll need to have Xcode downloaded and installed on your computer. You'll need an App ID registered with Apple for your app, and you'll need a distribution version of your app as an IPA file. If you're missing any of these items, see the Create a Mobile App with in5 and PhoneGap Build course here at Ajar Academy to create them.

Throughout this course, I will be using assets for a fictitious app that is a guide to Channel Islands National Park. If you've completed the Create a Mobile App with in5 and PhoneGap Build course, you'll have built these same assets. Or you can follow along with the App ID and IPA file for your own app that you've created. Okay, do you have everything you need?

Let's begin.