

MODULE 1

Be Honest About What You Really Want, Amplify Your Happiness.



Would you rather be known as a guitar/music teacher, or would you rather be known as a performer/composer/guitarist? If you're not sure, fill this out:

Pros of becoming a guitar teacher	Pros of becoming a performer/composer/guitarist
Dou 1	Box 2
Box 1	B0X 2

Cons of becoming a guitar teacher	Cons of becoming a performer/composer/guitarist
Dev 7	
Box 3	Box 4

Tallying Up Your Scores

Some of the answers you gave on the previous page will feel more important to you than others. That's why it's best to rate each answer that you've given on a scale of 1-5. So, rate each answer that you gave on the previous page from a scale of 1-5, with "1" being not terribly important and "5" being essential. Be very honest. Now, it's time to total them up. Use these two boxes:

otal score for boxes 1 and 4:	
	Guitar toachor

Total score for boxes 2 and 3:

Guitar teacher: Yes! Do it!

Guitar teacher: No! Don't do it!

What These Scores Mean

If you have a higher score for the left box (on this page), then you'll feel awesome about becoming a guitar teacher. If you have a higher score for the box on the right, then you may want to reconsider. Take some time to think more deeply about becoming a performing/composing/whatever musician. You might be a happier person for it.

It's not a bad thing if you'd rather not be a guitar teacher! It's not a bad thing to know which vocation you'll be happiest with. I knew that I'd be happiest becoming a guitar teacher. It fit with my personality. It worked for me. I also knew I wouldn't be happy performing for a living. It just doesn't fit my emotional constitution.

If you'll only be happy on stage, then that's where you need to be, and not teaching guitar. If you're only happy composing music, that's where you need to focus your efforts, not on teaching others how to play guitar. That's why this section is so important: You have to know where you'll be happiest, and this exercise helps you be honest about that.