Brush-02-01-el-Heart-Mask-Base-transcript



Brushability Masks - Heart Mask

Lesson 1: Heart Mask Base Transcript (Photoshop Elements) © Syndee Rogers Terms of Use

In this lesson we'll create the base of our first mask by transforming a default brush into a textured brush.

Here in Expert Mode of Photoshop Elements, I've created a 12 x 12 inch document at 300 pixels per inch with a white background, and I've already installed the class brushes. Please refer to the manual for instructions on how to do so.

Now in the Layers panel, click on the Create a New Layer icon, and then get the Brush tool. And in the Tool Options, open the Brush Picker, and choose the Rough Ink brush located in the Wet Media brushes. If you don't see it, click on the menu and choose Wet Media brushes. Let's set the Size to 286, the opacity to 100%, and the Mode should be Normal. Now, open the Brush Settings and we'll set the Scatter to 9%, and the Spacing to 19%. Let's go ahead and save our modified brush so that we can find it easily in case it disappears out of our Brush Picker, So go ahead and open the Brush Picker, then open the flyout menu and choose Save Brushes. Then let's navigate to our class folder for this lesson, I'm going to name my brush BRM which stands for Brushability Masks, 02 for the section, and 01 for the Lesson. This will make it easy to associate your brush with this specific lesson. And then click Save.

Next, let's click on the foreground color chip to open the Color Picker, and enter Hex Code # F2bdab, then click OK. I'm using a light color as opposed to the black I usually use when creating brushes so that the elements we add to the mask are easier to see. And it also helps create a nice variation and contrast in our brush. Once we Define our brush it will become grayscale and give us a soft and pretty effect. Now in the Layers panel, make sure the blank

layer is active. Then on the document, click and drag to paint large heart-shaped with your brush. And remember it doesn't have to be a perfect heart the idea is to make it look hand-painted and imperfect. You can open the included heart PNG file in your class downloads to use as a reference if you would like. For detailed instructions on how to do so, please refer to the manual. I like to add some grungy bits along the edges, just to give this more of a hand-painted grungy look. You want your heart to take up roughly three-quarters or so of your document.

Next we're going to add some cracks to our heart mask. So in the Layers panel, click on the Create a New Layer icon, then click on the Foreground Color Chip to open the Color Picker and choose white. Go ahead and click OK. And in the Tool Option, since our brush is still activated, open the Brush Picker and choose the Cracked 2 brush from your class brushes, set the Size to 2386 pixels, and the Opacity to 100%, and set the Mode to normal. Now on your document, right on top of the heart mask, click and stamp on the top of the mask with the brush to create cracks. Next, press Alt Ctrl G or Opt Cmdd G on a Mac to clip the cracked layer to our heart layer. We don't want our cracked layer to extend over the edges of our heart mask when we Define it as a brush.

Now while we could totally use this brush as is, we're going to add some more elements in the next two lessons. So let's go ahead and save our document. In the Menu Bar, choose File > Save As, and navigate to your class folder for this lesson. And I'm going to name my BRM, 02 for the Section, 01 for the Lesson, and Heart Mask. This will help keep my files organized and easy to find. You can of course, name yours whatever you would like. This is just the system that works best for me, and what I covered in the organization lesson in Section One. I'll see you in the next lesson, this is been Syndee Rogers with Brushability Masks.