


1

The Skill Set & Mechanics

- Learn how to teach a merged behavior
- Learn how to 'micro-slice'
- Learn how to test the quality of the behavior components
- Learn how to be unpredictable and avoid "cue jumping"
- Learn how to play the cue discrimination game

A Merged Behavior:  
"Are You Sleepy?" (Fetch, Down, Guilty – chin to floor)

2



The Science & Knowledge

- Understand the difference between a behavior chain and a merged behavior
- Deepen your understanding of the concept of micro-slicing behaviors
- Understand cue discrimination
- Gain an understanding of Ethology
- Understand the origin and the evolution of the domestic dog

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