

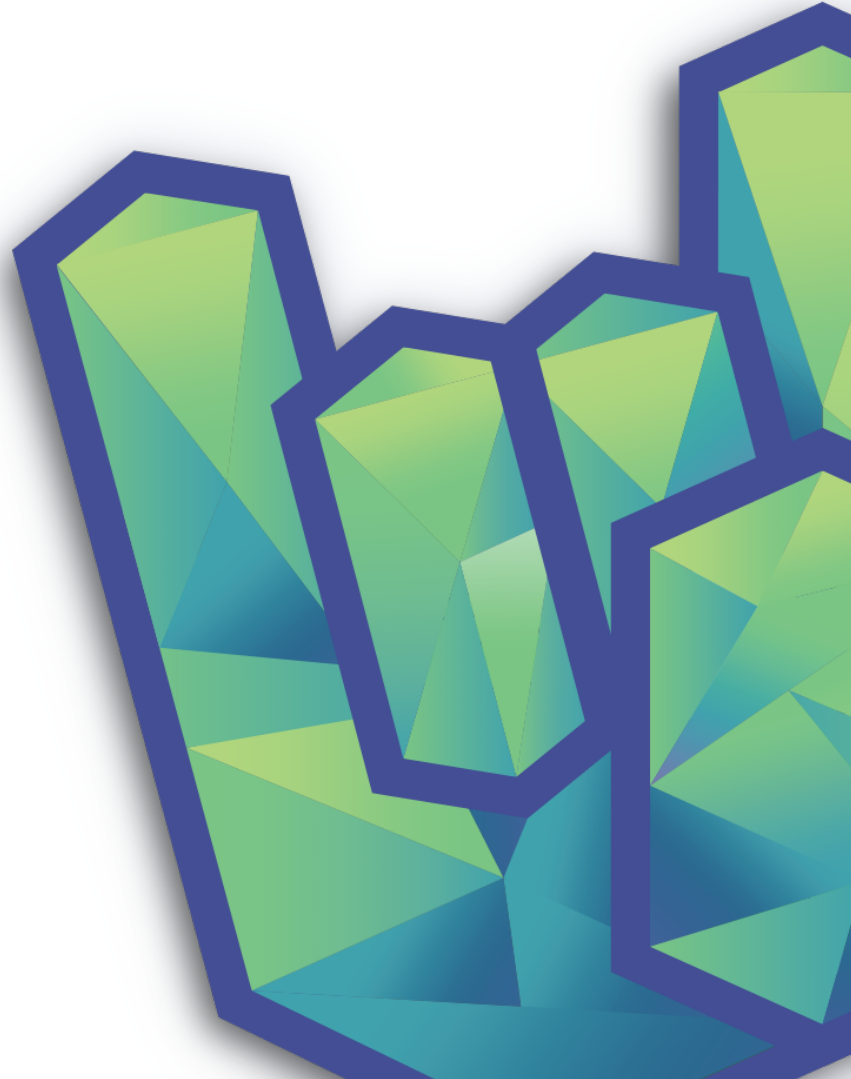
# Open Graphs



# Goal

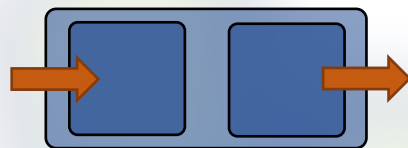
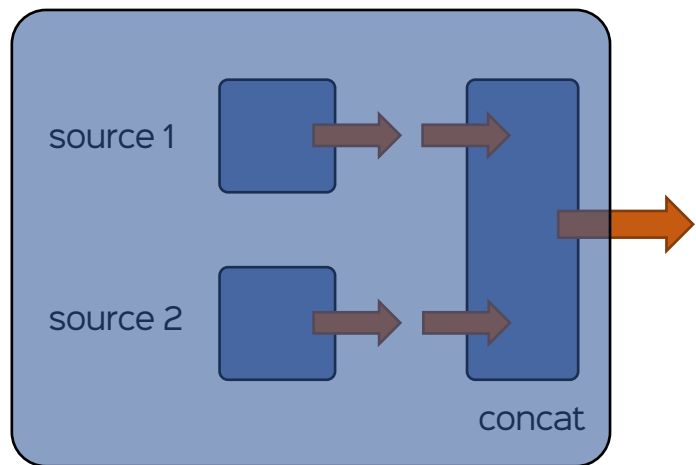
more GraphDSL!

complex open components



**Akka rocks**





# Regular slide

big comment

small comment

Error message

Text & bullet

- big bullet
- small bullet

$(x, y) \Rightarrow x + y$

```
keyword method[G](param: ActorSystem) => member + "some text" + aValOrVar  
// comment
```

