



Lesson 1: Basic Patterns Intro Manual © Syndee Rogers

In the next few lessons we will be creating dots, stripes, and chevron patterns. These are a great basic set of patterns to have in your paper making arsenal.

Patterns can be described in two ways:

1. Patterns in Photoshop and Photoshop Elements, which are all-over designs and elements that are saved as a native PS .pat file and are usually seamless.
2. Patterns can also refer to anything that has a all-over design, for example fabric and wallpaper.

So how does that translate in digital paper design?

There are two basic types of paper: solid and patterned. Not all patterned papers a person creates will utilize a Photoshop and Photoshop Elements Pattern file.

The Pattern tool in Photoshop and Photoshop Elements works well when creating an image that is repeated, or tiled, when you use it to fill a layer. They make great seamless patterns. For example: dots and stripes.

But you can also create a patterned paper that uses brushes and other items to create a 'pattern' that does not use the pattern tool.

