

In this course, you'll learn how you can leverage your InDesign skills to create user experiences, starting with simple interactive wireframes and going all the way to high fidelity prototypes to speed review and approval processes with stakeholders.

You'll get ideas for creating interaction and learn how to construct working user interface elements with InDesign. You'll also learn how to share these user experiences with your stakeholders so that they can click through the experiences and give you feedback.

Ready? Let's dive in.