



Lesson 11: Creating Textures with Brushes Pt 4 Bonus Manual © Syndee Rogers

This video was filmed in Photoshop Elements but the instructions are just the same in Adobe Photoshop unless where noted.

Prepare the Workspace

- Make sure your Class brushes (**PFP-Brushes-SyndeeR.abr**) are loaded and ready to use.
- Press the letter D to reset the Color Chips to the default of Black over white.

Create the Lace Overlay

- Open the Brush texture (File > Open) we created in Part 2 of our Creating Textures with Brushes Lessons.
- In the Menu Bar, choose File > Duplicate (**Photoshop:** choose Image > Duplicate).
- Click on the Create a New Layer icon.
- Get the Brush tool.
- In the Tool Options, open the Brush Preset Picker and choose the Lace brush. Set the size to 2120px.
- On your document, making sure you are on the blank layer, click and stamp the Lace brush on your document randomly.
- In the Tool Options, open the Brush Settings and change the Angle to 180 degrees.
- On your document, continue to add lace to the layer. Leave some areas left uncovered like a corner or two.
- In the Layers panel, change the Blend Mode to Soft Light.

Add a Painted Edge

- Open the Edged paper (File > Open) we created in our On the Edge Lesson.

- Activate one of the painted edge layers in the Layers panel, click and drag it over to your Lace document.
- In the Layers panel, set the Blend Mode to Multiply.

Add a Soft Overlay

- Click on the Create a New Layer icon.
- In the Tool Options, open the Brush Preset Picker and choose the Paint 2 class brush and set the brush size to 1400 px
- Press the letter X so that white is now the Foreground color.
- On the Lace document, paint randomly on the blank layer, but don't cover the entire document. This is just going to add a soft lightening effect to our paper.
- In the Layers panel, change the Blend Mode to Soft Light.

Save your Texture

- Save (Save > As) your texture as a layered PSD in an easy to find location.

