

# Recoloring TEXTURES

## **Recoloring Colored Backgrounds & Textures BONUS Tutorial EL**

By Syndee Rogers

In this tutorial I'll show you a super easy method of recoloring the colored brush and filter textures created in Section 6. This also works great for any colored background or element.

### **For this tutorial you will need:**

- One of the textures from Section 6
- Photoshop Elements

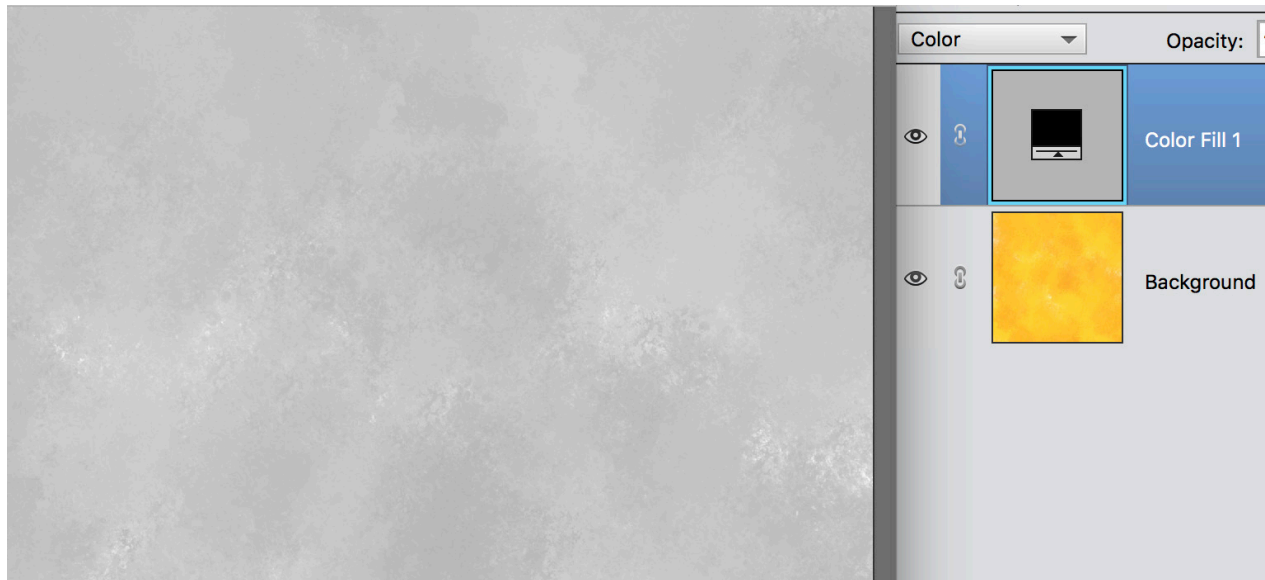
### **Step One: Prepare the Document**

- Open one of your textures (File > Open) from Section 6 Lessons 1-6. I'm using the Yellow Brush texture from PFP-S6-L6-Brush-Textures.
- Make a duplicate copy (File > Duplicate).
- Close the original document



## Step Two: Add a Color Fill Layer

- In the Layer panel, click on the Create a New Fill or Adjustment layer icon and choose Solid Color.
- In the Color Picker, choose Black. Click OK.
- In the Layers Panel, change the Blend Mode to Color.



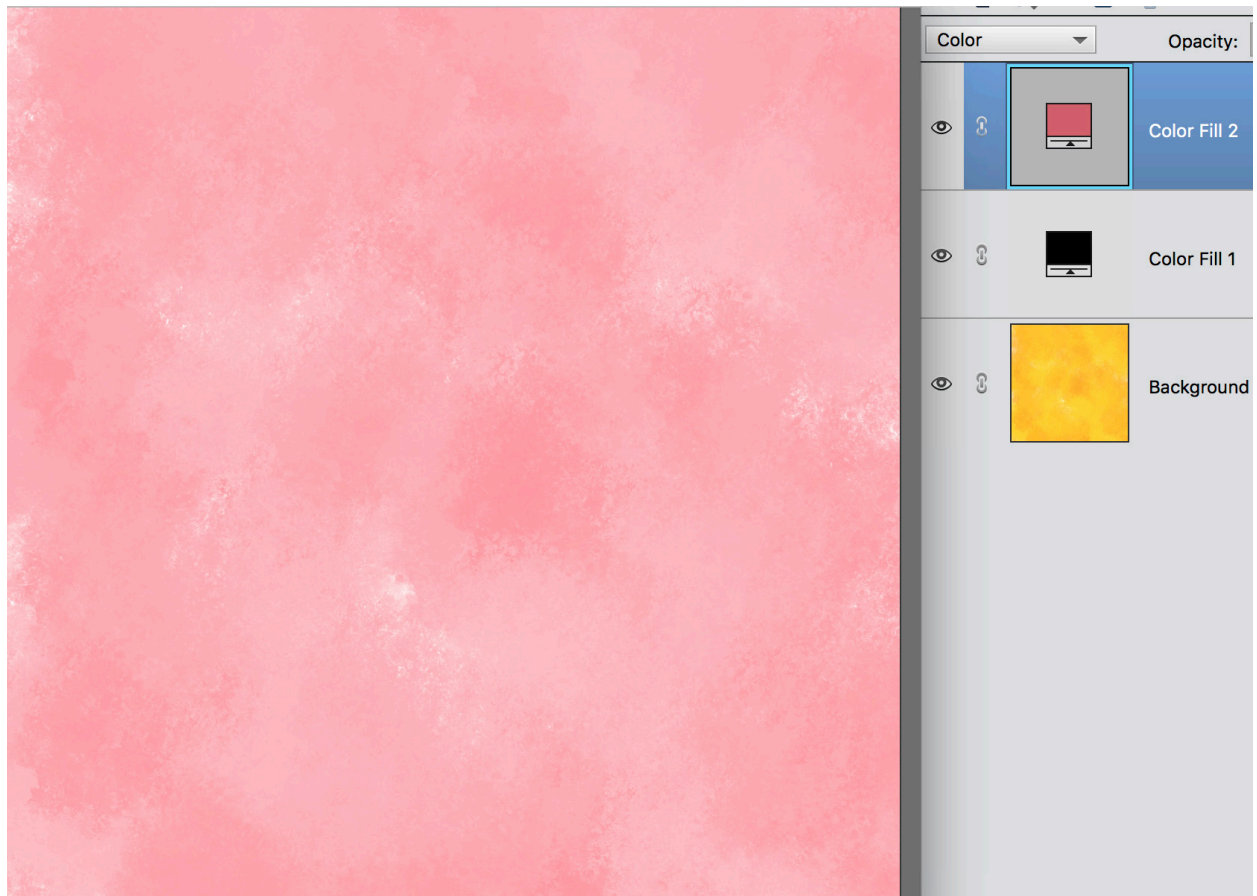
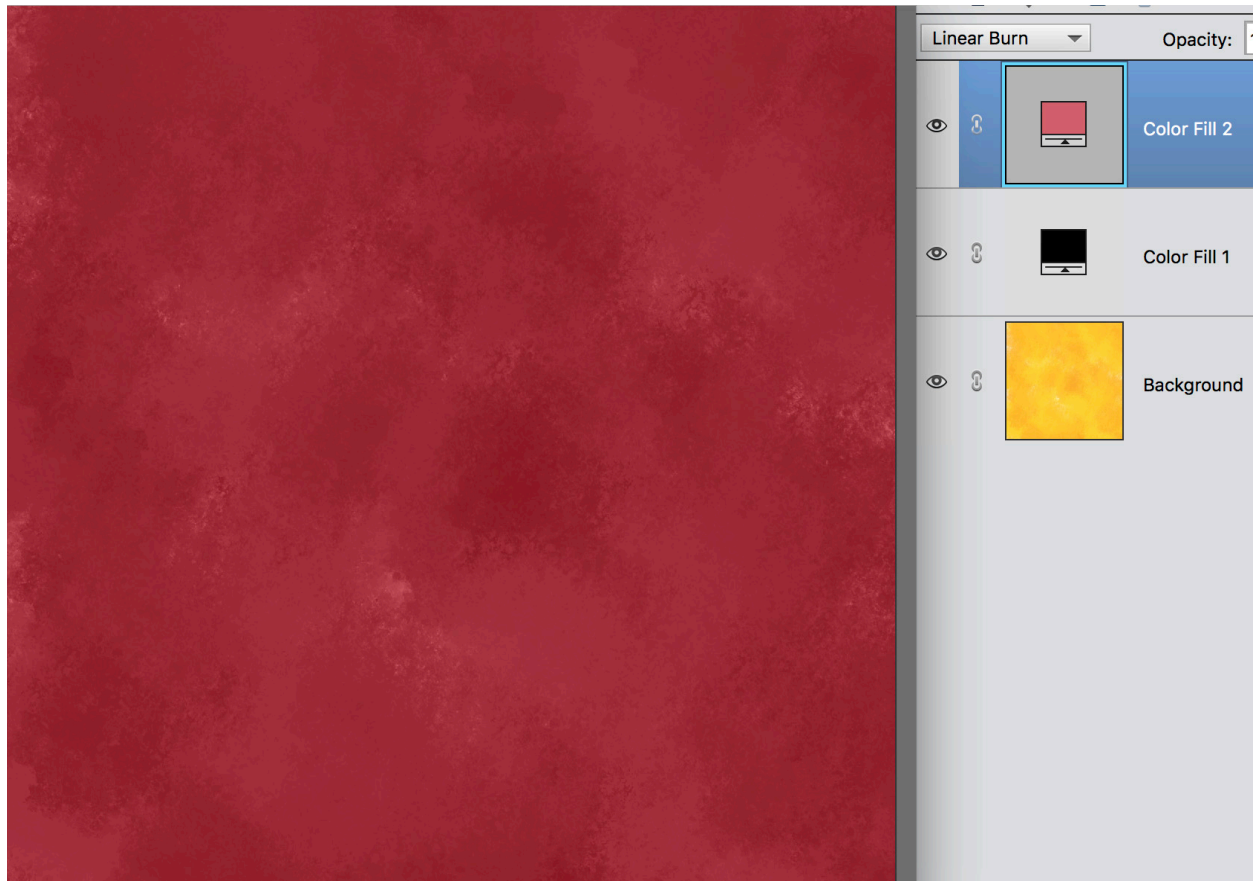
## Step Three: Duplicate the Color Fill Layer

- Press Ctrl J (Mac: Cmd J) to duplicate the Color Fill layer.
- Double-click on the Color Fill thumbnail to open up the Color Picker.
- In the Color Picker, choose a color. I am using Hex #d4616c. Click OK.

You should have three layers in your Layers panel, your background texture, a Black Color Fill layer, and a Color Fill layer with your chosen color.

## Step Four: Change the Blend Mode

- In the Layers panel, change the Blend Mode of the Color Fill layer to Linear Burn for a richer color, or Color for a lighter effect. Play with the Blend Modes to discover other variations.
- Save your document (File > Save As) in an easy to find location.



And that's all there is to it! So easy, and the best part is that this is a totally non-destructive way to recolor your backgrounds, textures, and papers!