

Mastering fun and increasing your team knowledge and skills

TrickMeister

APPRENTICE

# TrickMeister Apprentice Title Submission Criteria



- No music please
- •Your video should not exceed 5 minutes in length but can be shorter. We apologize but we will not view or mark any videos that exceed this length.
- •The video submission must clearly demonstrate the required criteria.
- •We need to clearly hear/see the cue, the click/verbal marker and the delivery of the reinforcer.
- The learner must be a willing and happy participant in the training.
- •You are free to use any dog you wish (it does not have to be your dog) but it must be the same dog throughout.

# Choice of Trick



Please choose a different trick to demonstrate each criterion.



Tricks should be selected from the list provided for each criterion.



Please make sure that you maintain a consistent standard of tricks.



If behaviors increase in speed, lose finesse or the dog shows signs of fatigue, your video submission will not be marked.



## TRICK ONE

#### **CRITERIA**

- •Please demonstrate 3 repetitions of one trick verbal cue only (no hand signal) e.g. 3 repetitions of 'spin'
- The handler must clearly demonstrate how to cue, mark with a clicker and reinforce a behavior with food.
- •Each repetition should be cued with the handler in a different stance The handler can sit, stand, kneel, lie down, raise arms, crouch or face away from the dog.
- •A primary reinforcer should be provided for each repetition.
- \* Hard of hearing/deaf dogs Alternative options for cues and markers: Tactile/Sign Language/Hand Signal/Odor.

- \* Come
- \* Down from Sit
- \* Emergency Stop
- \* Fetch an Object
- \* Sit from Down
- \* Speak/Bark
- \* Spin (360 anticlockwise)
- \* Stand from Down
- \* Twist (360 clockwise)



## TRICK TWO

#### **CRITERIA**

- •Please demonstrate 3 repetitions of one trick visual cue only (no verbal cue) e.g. Three repetitions of 'spin'
- •The handler must clearly demonstrate how to cue, use a verbal marker/bridging stimulus and appropriately reinforce the behavior.
- •A primary reinforcer should be provided for each repetition.
- \*Partially sighted/blind dogs. Alternative options for cues: Tactile/Odor/Verbal.

- \* Down from Stand
- \* On Your Side (Lies on side from a down)
- \* Shake hands/Give a Paw
- \* Sit from Stand
- \* Sit Pretty/Beg
- \* Speak/Bark
- \* Spin (360 anticlockwise)
- \* Stand from Sit



## TRICK THREE

#### **CRITERIA**

- •Please demonstrate 2 repetitions of a trick with duration of 5 seconds.
- •The handler must clearly demonstrate how to cue, use a verbal marker/bridging stimulus and appropriately reinforce the behavior.
- •A primary reinforcer should be provided for each repetition.
- Can be moving or stationary

- \* Balance Object on Nose/Head
- \* Hold Object (Mouth)
- \* Leave It
- \* Sit Stay
- \* Stand Stay
- \* Watch Me (Eyes towards handler's face)



## TRICK FOUR

#### **CRITERIA**

- •3 demonstrations using a food lure.
- Please demonstrate how to lure a new behavior.
- •We do not need to see the behavior without the lure or under stimulus control of a verbal cue.

- \* Close (Finish to handler's left side or swing into handler's left side)
- \* Down from Sit. \* Down from Stand
- \* Go Around an Object
- \* Hoop Jump Peekaboo (Finish in a sit or stand between handler's legs)
- \* Sit from Down. \* Sit from Stand
- \* Stand from Down



## TRICK FIVE

#### **CRITERIA**

- •3 demonstrations of use of a target stick that clearly demonstrate the dog can follow a moving target stick at different heights: 1. Low (below nose height); 2. Mid (nose height) & 3. High (above nose height).
- Please use a different trick to demonstrate each height.

You may demonstrate this criterion with tricks that you have already used. Please note that marks will be deducted if the height is not deemed appropriate for the dog's physical well-being

- One demonstration showing that the dog can maintain a stationary nose touch to a target stick. (5 secs.)
- \*Partially sighted/blind dogs: Handler may use a "scented" target stick/target stick with food holder/cup or a target stick with a small bell attached.

#### CHOICE OF TRICKS

- \*Bow \*Crawl \*Guilty (Lies down with chin to floor)
- \*Press Ups (Sit, down, sit, down, sit, down) \*Sit Ups (Stand, sit, stand, sit, stand, sit)
- \* Spin (360 anticlockwise) or Twist (360 clockwise)
- \* Walk in the 'Close' position ('Agility' style heelwork-mid/nose height) \*'Obedience' style heelwork (high/above nose height)

Paws Up (2 front paws up on object or person) Hoop Jump

- \* Sit Pretty/Beg.
- \* Stand Stay (Can be repeated for stationary hand touch

ın next criteria)







## TRICK SIX

#### **CRITERIA**

Demonstrate simple free-shaping.

 The handler must clearly state what the intended behavior is before they begin the shaping session. e.g. Target nose to side of cone/front left paw to bell/two front paws in box/back left paw to side of box etc. Shaping "savvy" dogs may easily achieve the desired behavior in a short amount of time. For those less accustomed to shaping this may be more challenging. Shaping can take many sessions.

Please include clips from your sessions which demonstrate:

- 30 seconds of shaping a new trick using a high rate of reinforcement.
- 30 seconds of shaping that show both high rate of reinforcement and an area of reinforcement that is ideal for your trick.
- 30 seconds to show the final finished trick

#### CHOICE OF TRICKS

Trainer shapes the learner to either paw or nose target one of the following items:

- \* Bell
- \* Bowl
- \* Box
- \* Bucket
- \* Cone