## STUDY GUIDE

## **STANDING WAVES**

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- When two waves overlap or interfere (they occupy the same space in the medium), their values at every position are added together, resulting in a new wave. At every point:
  - If the values of each wave have the same sign (positive or negative) the result is constructive interference and the waves "build" on each other, creating a larger wave.
  - If the values of each wave have opposite signs, the result is **destructive** interference and the waves "subtract" from each other, creating a smaller wave (or no wave if they completely cancel out).

Variables		SI Unit
λ	wavelength	m
f	frequency	Hz
L	length	m
V	velocity	<u>m</u> s
m	mode	



- When a wave is traveling in a medium (like air or a string) and it's reflected at one end, it travels back in the opposite direction. A wave may be reflected at both ends (of a tube or a string), moving back and forth.
- If multiple reflecting waves overlap we get standing waves.
- A standing wave is just the superposition of two waves reflecting back and forth, which results in the amplitudes of the waves appearing to switch between positive and negative but the wave doesn't travel anywhere.
- A node is a point on a standing wave that does not move (zero amplitude).
- An **antinode** is a point on a standing wave that moves the maximum amount (maximum amplitude).
- The wavelength of a standing wave, like any other wave, is the length of a section that repeats: the distance between two crests, the distance between two troughs, or the distance of 3 nodes across.
- A mode is the wave shape or the fractions of a wavelength that fit into the length of the medium. As the wavelength changes and more wavelengths fit into the length of the medium, new wave shapes are formed.



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