

# CUSTOMIZABLE SKYBOX DOCUMENTAION

## To Use:

- Open the light settings window (`Window > Rendering > Lighting Settings`).
- Drag any of the stylized sky materials from `Stylized Sky/Materials` into the "Skybox Material" slot under the "Environment" dropdown.

## Options:

### -Sun Disc

1. Color - color of the sun disc
2. Multiplier - sun brightness factor
3. Exponent - sun exponent

### -Sun Halo

1. Color - color of the sun halo
2. Exponent - sun halo brightness factor
3. Contribution - amount of light located in the sun halo

### -Horizont Line

1. Color - color of the horizont line
2. Exponent - horizont line brightness factor
3. Contribution - amount of light located in the horizont line

### -Sky Gradient

1. Top - top color of the sky
2. Bottom - bottom color of the sky
3. Exponent - sky brightness factor