

Twelfth Grade Curriculum Guide

www.EarthschoolingHighSchool.com: **THE STUDENT PORTAL**

You can open the student portal right now and simply choose two lesson blocks and start using them. That's how easy this is! We have done/are doing all the work and planning for you so you don't need to. You can sit back, relax, and let us do the planning for you. ***Just use the portal only*** and the lessons you need will be there when you need them. Credit hours are also listed below. The student and parent should look up the current year's credit requirements for their state and then choose classes from the list below to fulfill those requirements. We provide more classes than your student needs so they can choose which classes they want to take. Your student will not take all the classes listed below.

Your Weekly Schedule: Every Week Will Look Like This

| Day of Week | Monday | Tuesday | Wednesday | Thursday | Friday |
|--------------------|--|--|--|--|--|
| Morning 1 | Portal Class 1 | Portal Class 1 | Portal Class 1 | Portal Class 1 | Portal Class 1 |
| Morning 2 | Portal Class 2 | Portal Class 2 | Portal Class 2 | Portal Class 2 | Portal Class 2 |
| LUNCH | LUNCH | LUNCH | LUNCH | LUNCH | LUNCH |
| Afternoon 1 | Handwork, Art or Music from Portal | Handwork, Art or Music from Portal | Handwork, Art or Music from Portal | Handwork, Art or Music from Portal | Handwork, Art or Music from Portal |
| Afternoon 2 | Job, Private Lessons, BEarth Academy Eurythmy, or Extracurricular | Job, Private Lessons, BEarth Academy Eurythmy, or Extracurricular | Job, Private Lessons, BEarth Academy Eurythmy, or Extracurricular | Job, Private Lessons, BEarth Academy Eurythmy, or Extracurricular | Job, Private Lessons, BEarth Academy Eurythmy, or Extracurricular |

Note: Choose your classes first based on the requirements of your state/country/region. Then choose classes to fill in the empty spots based on student interest. Your student may or may not finish all the available classes we have online. That is okay as long as they fulfill the requirements they have (which differ widely by region).

High School Credits

Credits are a way of measuring a student's fulfillment of educational requirements. Most high school courses are worth either **1.0 credit (for a one-year course)** or **0.5 credit (for a semester course)**.

In Iowa you need 26 Semester Hours to Graduate (this is over 4 years of high school)

In Florida you need 24 Semester Hours to Graduate (this is over all 4 years of high school)

In California you need 22-26 Credit Hours to Graduate (this is over all 4 years of high school)

This means that to stay on track to graduate in four years, students must meet the following credit requirements each year:

6.0 credits going into Sophomore/10th grade year: 12.0 credits going into Junior/11th grade year: 18.0 credits going into Senior/12th grade year

Local school districts establish the total number of units required to earn a California high school diploma. Most California public high schools require the equivalent of between 22 and 26 yearlong courses. Two semester courses equal one yearlong course. A yearlong course constitutes one Carnegie unit. Semester courses constitute one-half of a Carnegie unit. But some school districts award ten local units for each Carnegie unit and five local units for a semester course. These districts then require between 220 and 260 local units for high school graduation. However, local school districts vary in how local credit units are awarded for one year of study. To determine how many credits entering students have earned toward local graduation requirements, multiply the local credit units awarded for one year of study times the number of qualifying yearlong courses they have completed.

Sometimes states have requirements for specific subjects. You will need to look this up for your state. It is easy to find with a Google Search. For example, California requires the following: English: 3 Credits: Math: 2 Credits: Social Studies/Science: One Year of US History, One Year World History, One Year American Government and Civics and One Semester of Economics: Science: 2 Credits including biological and physical science: Other requirements: One year of either visual and performing arts, foreign language, or career technical education.

Earthschooling provides you with a guide for how many days each lesson may take however, this does not equal credits. This is because the days we provide are only a guide and the student may go over those days. We expect the student to take more days than the minimum listed with each lesson. We also consider the fact that students average work time is more efficient when working alone in a homeschooling environment. On average 1 "day" of homeschool study is equal to 4 days of school study. We offer more classes than are needed to fulfill your credit requirements, so the student has a variety to choose from.

Chart of Available Classes to Choose From

| Credit Hours | Subject | Name of Lesson Block |
|---------------------|-------------------|--|
| .5 | SCIENCE | Zoology (17W) |
| .5 | SCIENCE | Atomic Physics (12W) |
| .25 | SCIENCE | Conservation (6W) |
| .25 | SCIENCE | Energy Resources (6W) |
| .25 | SCIENCE | Genetics (6W) |
| .25 | SCIENCE | Pharmacology (6W) |
| .5 | LITERATURE | Emerson and the Transcendentalists (18W) |
| .5 | LITERATURE | World Literature: Russian Literature (12W) |
| 1 | LITERATURE | World Literature of the 20 th Century (20W) |
| .25 | LANGUAGE | Communications (6W) |
| .5 | LITERATURE | The Australian Novel (12W) |
| .25 | MATH | Math in Architecture (6W) |
| .5 | MATH | Pre-Calculus (12W) |
| .25 | MATH | Investment Math (6W) |
| .25 | MATH | Sacred Geometry (6W) |
| .5 | SOCIAL STU | Philosophy/Evolution of Human Thought (12W) |
| .25 | SOCIAL STU | Economic Geography (8W) |
| 1 | SOCIAL STU | Community Service Lesson – All Year |
| .5 | SOCIAL STU | World Education (10W) |
| 1 | SOCIAL STU | World Religions (18W) |
| .5 | HISTORY | Birth to Modern Day (12W) |
| .5 | HISTORY | Modern World History (12W) |
| .5 | PE | Eurythmy Classes (12W) |